



ORKUSTOFNUN  
Jarðhitadeild

**FORRIT TIL ÚRVINNSLU  
BORHOLUGAGNA**

**II**

Listun forrita

Ingvar Þór Magnússon

OS 85032/JHD-08 B

Máí 1985



**ORKUSTOFNUN**  
Grensásvegi 9, 108 Reykjavík

Verknúmer : 330-315

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## 1 INNGANGUR

Í þessari skýrslu eru útprentanir eða listanir af forritum, sem voru skrifuð á borholujarðfræðideild Orkustofnunar árið 1984, einnig eru birtar DCL-skipanaskrár, sem eru notaðar til að vekja upp forritin. Forritin eru skrifuð á málinu FORTRAN-77 fyrir VAX 11/750 tölvu Orkustofnunar og er notkun þeirra lýst í fyrri bindi skýrslunnar.

## 2 HVAR ERU FORRITIN VARÐVEITT

Forritin eru varðveitt á disklingum á borholujarðfræðideild OS en höfundur geymir einnig samhljóða afrit af þeim (sjá töflu 1).

| Tafla 1    |                              | Disklingar |
|------------|------------------------------|------------|
| Disklingur | Lýsing                       |            |
| BJ8401     | DCL skipanaskrár             |            |
| BJ8402     | innsláttar- og almenn forrit |            |
| BJ8403     | teikniforritið LOGPLOT       |            |
| BJ8404     | forritasafnið IMLIBRARY      |            |

Keyrslukóðar forritanna (image files) eru á notendanúmeri osdisk1:<jd330314.exe>, en skipanaskrárnar eru á <jd330314.com> og koma nöfn þeirra fram í köflunum hér á eftir.

Forritasafnið IMLIBRARY geymir þýddan kóða (object code) SUBROUTINE, FUNCTION og ENTRY undirforrita, sem eru tengd við móðurforrit eða kallforrit með LINK skipuninni:

```
$ LINK forrit,.....,osdisk1:<jd330314>imlibrary/lib,....
```

LINK skipunin leitar í forritasafninu og sækir undirforritin, sem móðurforritin þurfa á að halda. Nánari lýsing á forritasafninu IMLIBRARY er í fyrri hluta skýrslunnar.

Vel á minnst; forritin LEGEND og MINERAL lesa samnefndar .DAT skrár á <jd330314.datafiles>, en þær eru lyklar að nöfnum jarðlaga og ummyndunarsteinda (sjá töflur 2 og 3). Ef þessar skrár uppfylla ekki kröfur notenda um nafngiftir geta þeir haft eigið kerfi í skráum LEGEND.DAT og MINERAL.DAT á eigin efnisskrá (directory).

Tafla 2

Legend.dat

---

| no | jarðlagagerð                     |
|----|----------------------------------|
| 1  | Fersklegt fín-meðalkorna basalt  |
| 2  | Ummýndað fín-meðalkorna basalt   |
| 3  | Fersklegt meðal-grófkorna basalt |
| 4  | Ummýndað meðal-grófkorna basalt  |
| 5  | Dólerít innskot                  |
| 6  | Gabbró innskot                   |
| 7  | Fersklegt glerjað basalt         |
| 8  | Ummýndað glerjað basalt          |
| 9  | Basaltrík breksía                |
| 10 | Túff                             |
| 11 | Súrt fínkornótt berg             |
| 12 | Súrt grófkornótt berg            |
| 13 | Ísúrt fínkornótt berg            |
| 14 | Ísúrt grófkornótt berg           |
| 15 | Fínkornótt set                   |
| 16 | Grófkornótt set                  |
| 17 | Sjávarset                        |
| 18 | Óakveðið                         |
| 19 | Svarf vantar                     |
| 20 |                                  |

---

Tafla 3

Mineral.dat

---

| no | ummyndunarsteindir |
|----|--------------------|
| 1  | Kalsít             |
| 2  | Aragónít           |
| 3  | Ópall              |
| 4  | Kalsedón           |
| 5  | Kvars              |
| 6  | Kabasít            |
| 7  | Tomsónít           |
| 8  | Analsím            |
| 9  | Skólesít/Mesólít   |
| 10 | Stilbít            |
| 11 | Heulandít          |
| 12 | Mordenít           |
| 13 | Laumontít          |
| 14 | Wairakít           |
| 15 | Prenít             |
| 16 | Epidót             |
| 17 | Wollastónít        |
| 18 | Aktínólít          |
| 19 | Hornblendi         |
| 20 | Granat             |
| 21 | Albít              |
| 22 | K-feldspat         |
| 23 | Anhýdrít           |
| 24 | Sphen              |
| 25 | Fe-oxíð            |
| 26 | Pýrít              |
| 27 | Pyrrhótít          |
| 28 | Koparkís           |
| 29 | Smektít            |
| 30 | Blandlagsleir      |
| 31 | Svellandi-klórít   |
| 32 | Klórít             |
| 33 | Illít              |
| 34 | Önnur lagsílköt    |

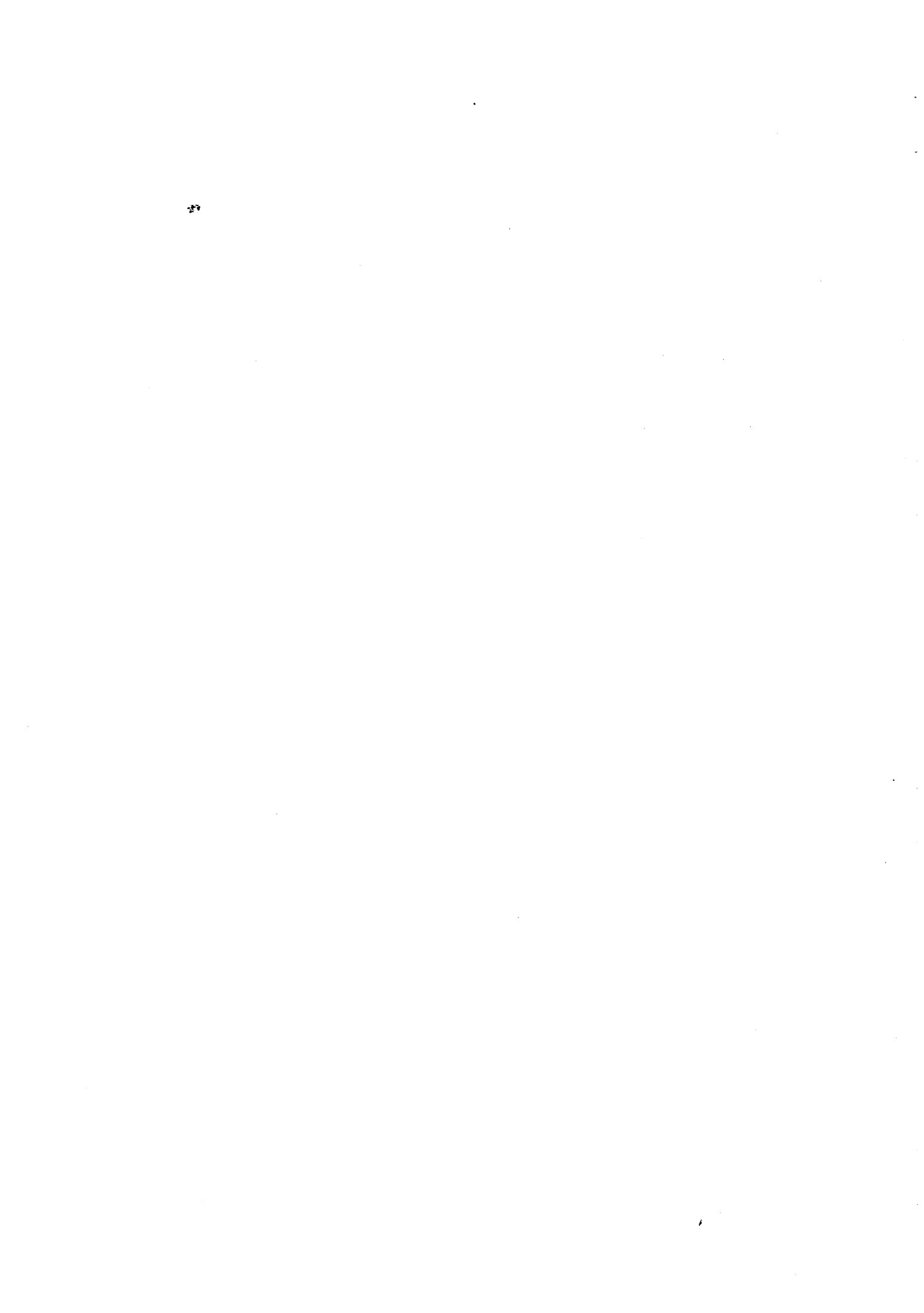
---





3 SKIPANASKRÁR

|   | BLS. |
|---|------|
| JENS.COM - vekur upp aðrar skipanaskrár | 11   |
| INNSLA.COM - vekur upp innsláttarforrit | 12   |
| ALMENN.COM - vekur upp almenn forrit    | 13   |
| TEIKNA.COM - vekur upp teikniforrit     | 14   |
| PLTAEKI.COM - velur teiknitæki          | 15   |
| CLEANUP.COM - hreinsar skjá             | 16   |



```
$ ! jens.com er skipanaskra borholujardfraedinga
$ ! im 1984
$
$ verification = f$verify()
$ set noverify
$
$ on control_y then $ goto byrjun
$ on warning then $ exit
$
$ byrjun:
$ Dosdisk1:<jd330314.com>cleanup.com
$ type sys$input
```

#### ADALVALMYND

- 1 sla inn gogn
- 2 nota almenn forrit
- 3 nota teikni forrit
- 4 gera annad

```
$ inquire val " valnumer "
$
$ if val .eqs. "1" then $ Dosdisk1:<jd330314.com>innsla.com
$ if val .eqs. "2" then $ Dosdisk1:<jd330314.com>almenn.com
$ if val .eqs. "3" then $ Dosdisk1:<jd330314.com>teikna.com
$ if val .eqs. "4" then goto haetta
$ if val .eqs. "" then goto haetta
$
$ goto byrjun
$
$ haetta:
$ Dosdisk1:<jd330314.com>cleanup.com
$ if verification then $ set verify
$ exit
```

```
$ ! innsla.com er skipanaskra borholujardfraedinga
$ ! keyrir innslattar forrit
$ ! im 1984
$
$ Dosdisk1:<jd330314.com>cleanup.com
$ type sys$input
```

INNSLATTUR GAGNA

|   |               |     |   |          |     |
|---|---------------|-----|---|----------|-----|
| 1 | jardlagasnid  | LIT | 4 | borhradi | BOR |
| 2 | vatnsleidarar | AQU | 5 | log      | LOG |
| 3 | steindir      | MIN | 6 | merki os | NEA |

```
$ inquire val "      valnumer "
$
$ Dosdisk1:<jd330314.com>cleanup.com
$ assign/user_mode sys$command sys$input
$
$ if val .eqs. "1" then $ run osdisk1:<jd330314.exe>innlit
$ if val .eqs. "2" then $ run osdisk1:<jd330314.exe>innaqu
$ if val .eqs. "3" then $ run osdisk1:<jd330314.exe>innmin
$ if val .eqs. "4" then $ run osdisk1:<jd330314.exe>innbor
$ if val .eqs. "5" then $ run osdisk1:<jd330314.exe>innlog
$ if val .eqs. "6" then $ run osdisk1:<jd330314.exe>innnea
$
$ exit
```

```
$ ! almenn.com er skipanaskra borholujardfraedinga
$ ! keyrir almenn forrit
$ ! im 1984
$
$ Dosdisk1:<jd330314.com>cleanup.com
$ type sys$input
```

### ALMENN FORRIT

|   |  |         |
|---|--|---------|
| 1 | finna mork fyrir dypi og maeligildi    | BOUND   |
| 2 | breyta gomlu jardlagasnidi i nytt      | GAXIM   |
| 3 | gera urdratt ur skra med steindanofnum | MINERAL |

```
$ inquire val "      valnumer "
$
$ Dosdisk1:<jd330314.com>cleanup.com
$ assign/user_mode sys$command sys$input
$
$ if val .eqs. "1" then $ run osdisk1:<jd330314.exe>bound
$ if val .eqs. "2" then $ run osdisk1:<jd330314.exe>gaxim
$ if val .eqs. "3" then $ run osdisk1:<jd330314.exe>mineral
$ if val .lts. "1" .or. val .gts. "3" then $ exit
$
$ type sys$input
0J
23;1H
$ ! <ESC>p0J      hreinsa skjainn !
$ ! <ESC>p23;1H   lina 23 dalkur 1 !
$ inquire-
val "                                <ret> til ad halda afram "
$ exit
```

```
$ ! teikna.com er skipanaskra borholujardfraedinga
$ ! keyrir teikniforrit
$ ! im 1984
$
$ Dosdisk1:<jd330314.com>cleanup.com
$ type sys$input
```

## TEIKNIFORRIT

|   |                     |          |
|---|---------------------|----------|
| 1 | borholumaelingar    | LOGPLOT  |
| 2 | snidskyringar       | LEGEND   |
| 3 | texti               | TEXTPLOT |
| 4 | merki orkustofnunar | OSMERKI  |

```
$ inquire val "      valnumer "
$
$ if val .ges. "1" .and. val .les "4" then $ Dosdisk1:<jd330314.com>pltaeki
$ dev = f$logical("PL_") - "PL_"
$
$ Dosdisk1:<jd330314.com>cleanup.com
$ assign/user_mode sys$command sys$input
$
$ if val .eqs. "1"      then $ run osdisk1:<jd330314.exe>logplot
$ if val .eqs. "2"      then $ run osdisk1:<jd330314.exe>legend
$ if val .eqs. "3" .and. dev .eqs. "TEX" then-
$ run osdisk1:<jd330314.exe>textplot1
$ if val .eqs. "3" .and. dev .nes. "TEX" then-
$ run osdisk1:<jd330314.exe>textplot2
$ if val .eqs. "4"      then $ run osdisk1:<jd330314.exe>osmerki
$
$ exit
```

```
$ ! pltaeki.com er skipanaskra borholujardfraedinga
$ ! velur teiknitaeki
$ ! im 1984
$
$ Dosdisk1:<jd330314.com>cleanup.com
$ type sys$input
```

↗

```
$ plotter = "      TEIKNITAEKI " + f$logical("PL_") - "PL_"
$ write sys$output plotter
$
$ type sys$input
```

|   |                      |        |
|---|----------------------|--------|
| 1 | Hewlett Packard 7475 | HP7475 |
| 2 | Hewlett Packard 7550 | HP7550 |
| 3 | Hewlett Packard 7585 | HP7585 |
| 4 | Houston Hiplot       | HOU    |
| 5 | Tektronix 4663       | TEX    |
| 6 | Visual 550 JHD       | VIS    |
| 7 | Visual 550 VOD       | VIS1   |

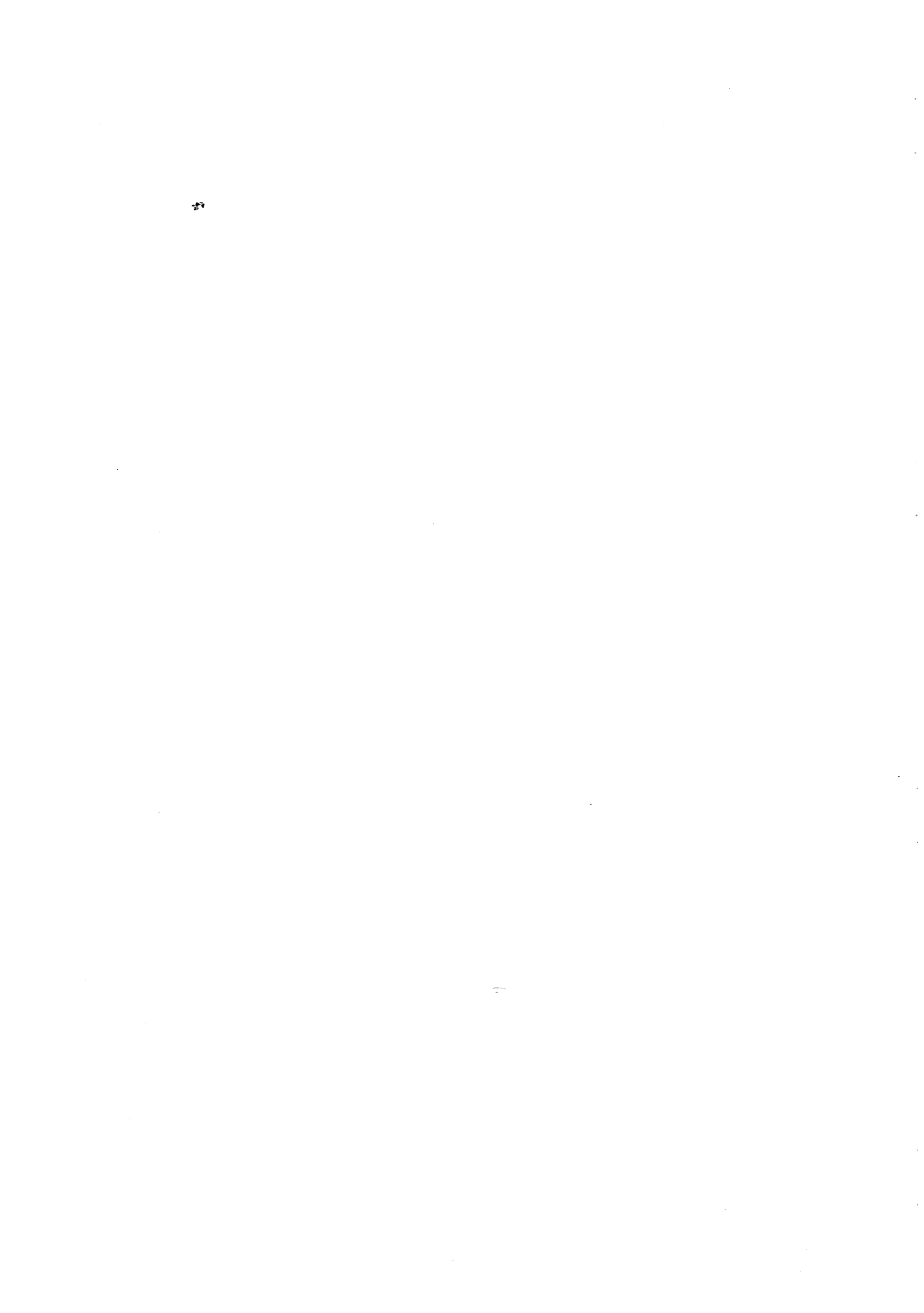
```
$ inquire val "      valnumer "
$
$ if val .eqs. "1" then $ define pl_ pl_hp7475
$ if val .eqs. "2" then $ define pl_ pl_hp7550
$ if val .eqs. "3" then $ define pl_ pl_hp7585
$ if val .eqs. "4" then $ define pl_ pl_hou
$ if val .eqs. "5" then $ define pl_ pl_tex
$ if val .eqs. "6" then $ define pl_ pl_vis
$ if val .eqs. "7" then $ define pl_ pl_vis1
$
$ exit
```



```
$ ! cleanup.com hreinsar skja
$
$ type sys$input
1;1H
2J
$ ! <ESC>p1;1H heim !
$ ! <ESC>p2J hreinsa !
$ exit
```

4 INNSLÁTTARFORRIT

|                              | BLS. |
|------------------------------|------|
| INNLIÐ - jarðlagasnið        | 19   |
| INNAQU - vatnsleiðarar       | 23   |
| INNMIN - sammyndunarsteindir | 25   |
| INNBOR - borhraði            | 28   |
| INNLOG - borholumælingar     | 30   |
| INNNEA - merki Orkustofnunar | 32   |



program innlit

\* specification and introduction \* .....

\* undirforrit: peep

```
character*1 answ
character*72 file, line, text
character*32 litform1 / '(t4,f9.2,t14,f9.2,t28,i2)' /
character*32 litform2 / '(t4,f9.2,          t28,a)' /
character*32 litform3 / '(t4,f9.2,t14,f9.2,t28,a)' /

write(6,'(/,10(/,a,/))')
£ ' program innlit audveldar innslatt jardlagasnids ',
£ ' ',
£ ' Jardlagasniddsskra inniheldur upplýsingar um : ',
£ ' ',
£ '      1  jardlagaskipan      4  kronugerd ',
£ '      2  athugasemdir      5  alag ',
£ '      3  fodringar ',
£ ' ',
£ ' i fyrsta saeti inntakslinu taknar textalínu. ',
£ ' Til ad haetta er slegid a ..... CTRL-Z '
```

\* open outfile \* .....

```
ios = 1
do while ( ios.gt.0 )
  write(6,'(a,$)') ' nafn a .LIT skra '
  read(5,'(a)',iostat=ios) file
  if (file.eq.' ' .or. ios.lt.0) call exit
  open(unit=10,file=file,status='new',iostat=ios,
£ defaultfile='.lit',carriagecontrol='list')
enddo
```

\* lithology \* .....

```
write(10,'(a)') '* JARFLAGASKIPAN'
write(6,'(/,a,$)') ' viltu jardlagaskipan <ret>=ja '
call echo ( answ, 1, iq, 0 )
if ( ichar(answ) .eq. 26 ) goto 900 ! ctrl - z
if ( ichar(answ) .ne. 13 ) goto 200 ! not <return>

ios = 1
do while (ios.ne.0)
  write(6,'(a,$)') ' byrjunardypi '
  read(5,'(f9.0)',iostat=ios) x1
enddo

write(6,'(a,/))')
£ ' sladu inn lokadypi , jardlagagerd CTRL-Z til ad haetta '

do while(.true.)

  write(6,'(f9.2,a,$)') x1, ' '
  read(5,'(q,a)',end=200) iq, line

  if ( line(1:1) .eq. '_' ) then
```

```
write(10,'(a)') line(1:iq)
else
  read(line(1:iq),'(f9.0,i2)',iostat=ios)      x2, k
  if ( line(1:1) .lt.'0' .or. line(1:1).gt.'9') ios = 1
  if ( x2.gt.3000. .or. ( k.lt.1 .or. k.gt.20 )) ios = 1
  if ( ios .eq. 0 ) then
    write(10,litform1) x1, x2, k
    ** x1 = x2
  else
    call peep (4)
    write(6,'(a)') ' villa '
  endif
endif
endif

enddo
```

\* explanations \* .....

```
200 write(10,'(a)') '* ATHUGASEMDIR'
write(6,'(/,a,$)') ' viltu athugasemdir <ret>=ja '
call echo ( answ, 1, iq, 0 )
if ( ichar(answ) .eq. 26 ) goto 900 ! ctrl - z
if ( ichar(answ) .ne. 13 ) goto 300

write(6,'(a,/)' )
£ ' sladu inn dypi , athugasemd CTRL_Z til ad haetta '

do while(.true.)

  write(6,'(a,$)') ' > '
  read(5,'(q,a)',end=300) iq, line

  if ( line(1:1) .eq. ' ' ) then
    write(10,'(a)') line(1:iq)
  else
    read(line(1:iq),'(f9.0,q,a)',iostat=ios) x1, iq, text
    if ( x1.gt.3000. ) ios = 1
    if ( line(1:1) .lt.'0' .or. line(1:1).gt.'9') ios = 1
    if ( ios .eq. 0 ) then
      write(10,litform2) x1, text(1:iq)
    else
      call peep (4)
      write(6,'(a)') ' villa '
    endif
  endif
endif

enddo
```

\* casings \* .....

```
300 write(10,'(a)') '* FODRINGAR'
write(6,'(/,a,$)') ' viltu fodringar <ret>=ja '
call echo ( answ, 1, iq, 0 )
if ( ichar(answ) .eq. 26 ) goto 900 ! ctrl - z
if ( ichar(answ) .ne. 13 ) goto 400
```

```
write(6,'(a,/))'  
£ ' sladu inn upphafsdypi, lokadypi , fodringar '//  
£ ' CTRL_Z til ad haetta '  
  
do while(.true.)  
  
write(6,'(a,$)') ' > '  
read(5,'(q,a)',end=400) iq, line  
  
if ( line(1:1) .eq. ' ' ) then  
write(10,'(a)') line(1:iq)  
else  
read(line(1:iq),'(2f9.0,q,a)',iostat=ios) x1, x2, iq, text  
if ( line(1:1) .lt.'0' .or. line(1:1).gt.'9') ios = 1  
if ( x1.gt.3000. .or. x2.gt.3000 .or. x1.ge.x2 ) ios = 1  
if ( ios .eq. 0 ) then  
write(10,litform3) x1, x2, text(1:iq)  
else  
call peep (4)  
write(6,'(a)') ' villa '  
endif  
endif  
  
enddo  
  
* drill bit * .....  
  
400 write(10,'(a)') '* KRONUGERD '  
write(6,'(/,a,$)') ' viltu kronugerd <ret>=ja '  
call echo ( answ, 1, iq, 0 )  
if ( ichar(answ) .eq. 26 ) goto 900 ! ctrl - z  
if ( ichar(answ) .ne. 13 ) goto 500  
  
write(6,'(a,/))'  
£ ' sladu inn upphafsdypi, lokadypi , kronugerd '//  
£ ' CTRL_Z til ad haetta '  
  
do while(.true.)  
  
write(6,'(a,$)') ' > '  
read(5,'(q,a)',end=500) iq, line  
  
if ( line(1:1) .eq. ' ' ) then  
write(10,'(a)') line(1:iq)  
else  
read(line(1:iq),'(2f9.0,q,a)',iostat=ios) x1, x2, iq, text  
if ( line(1:1) .lt.'0' .or. line(1:1).gt.'9') ios = 1  
if ( x1.gt.3000. .or. x2.gt.3000 .or. x1.ge.x2 ) ios = 1  
if ( ios .eq. 0 ) then  
write(10,litform3) x1, x2, text(1:iq)  
else  
call peep (4)  
write(6,'(a)') ' villa '  
endif  
endif  
  
enddo
```

```
* drill weight * .....  
500  write(10,'(a)')      '* ALAG '  
      write(6,'(/,a,$)') ' viltu alag <ret>=ja '  
      call echo ( answ, 1, iq, 0 )  
      if ( ichar(answ) .ne. 13 ) goto 900  
  
      Write(6,'(a,/)' ) ' sladu inn upphafsdypi, lokadypi , alag '  
  
      do while(.true.)  
  
        write(6,'(a,$)') ' > '  
        read(5,'(q,a)',end=900) iq, line  
  
        if ( line(1:1) .eq. ' ' ) then  
          write(10,'(a)') line(1:iq)  
        else  
          read(line(1:iq),'(2f9.0,q,a)',iostat=ios) x1, x2, iq, text  
          if ( line(1:1) .lt.'0' .or. line(1:1).gt.'9') ios = 1  
          if ( x1.gt.3000. .or. x2.gt.3000 .or. x1.ge.x2 ) ios = 1  
          if ( ios .eq. 0 ) then  
            write(10,litform3) x1, x2, text(1:iq)  
          else  
            call peep (4)  
            write(6,'(a)') ' villa '  
          endif  
        endif  
  
      enddo  
  
* end section * .....  
900  call exit  
      end
```

```
program innaqu

* specification and introduction * .....

* undirforrit: peep

character*72 file, line, text
character*32 aquform /'(a,t4,f9.2,t28,a)'/
character*1 nodd

write(6,'(/,51(''-'))')
write(6,'(a)') ' program innaqu audveldar innslatt vatnsleidara '
write(6,'(51(''-'),/))'

* open infile * .....

ios = 1
do while (ios.gt.0)
  write(6,'(a,$)') ' nafn a .AQU skra '
  read(5,'(a)',iostat=ios) file
  if (file.eq.' ' .or. ios.lt.0) call exit
  open(unit=10,file=file,status='unknown',access='append',
£ iostat=ios,defaultfile='.aqu',carriagecontrol='list')
  enddo

* main section * .....

write(6,'(6(/,a))')
£ ' sla inn: dypi og texta - textanum ma sleppa. ',
£ ' i fyrsta saeti inntakslinu taknar textalinu. ',
£ ' fyrst er spurt um fjolda orvarodda, sem settir ',
£ ' eru a orvarnar i teikningu sama spurning kemur ',
£ ' a ny ef slegid er a -1 eda adra negativa tolu. ',
£ ' til ad haetta er slegid a ..... CTRL-Z '

100 write(6,'(/,a,$)') ' fjoldi odda (<ret>=1) '
read(5,'(q,a)',end=100) iq, nodd
if ( iq.eq.0 ) nodd = '1'
if ( nodd.lt.'0' .or. nodd.gt.'9' ) goto 100
write(6,'(a)')

do while(.true.)

write(6,'(a,$)') ' dypi , texti '
read(5,'(q,a)',end=900) iq, line

if ( line(1:1) .eq. ' ' ) then
  write(10,'(a)') line(1:iq)
else
  read(line(1:iq),'(f9.0,q,a)',iostat=ios) x, iq, text
  if ( ios.eq.0 .and. x .lt.0. ) goto 100
  if ( ios.eq.0 .and. line(1:1) .eq.'-' ) goto 100
  if ( line(1:1) .lt.'0' .or. line(1:1).gt.'9' ) ios = 1
  if ( ios .eq. 0 .and. x.lt. 5000. ) then
    write(10,aquform) nodd, x, text(1:iq)
  else
    call peep (4)
    write(6,'(a)') ' villa '
  end if
end if
end do
```



```
endif  
endif
```

```
enddo
```

```
* end section * .....
```

```
900  Call exit  
      end
```

```
program innmin

* specification * .....

*   undirforrit: peep
*                   num_string

character*72 file, line
character*32 minform /'(i1,t4,f9.2,t16,15i4)'/
character*32 form1  /'(f9.0,15i4)'/
character*32 form2  /'(15i4)'/
integer      mineral(15)
logical      userx

* open outfile * .....

write(6,('/',,51(''-'))')
write(6,'(a)') ' program INNMIN audveldar innslatt steinda '
write(6,'(51(''-'),/))'

ios = 1
do while ( ios .gt. 0 )
  write(6,'(a,$)') '   nafn a .MIN skra '
  read(5,'(a)',iostat=ios) file
  if (file.eq.' ' .or. ios.lt.0) call exit
  open(unit=10,file=file,status='unknown',access='append',
£   iostat=ios,defaultfile='.min',carriagecontrol='list')
enddo

* depth * .....

dx_dumm = 2.00
idummy  = 6

100 write(6,'(2(/,a),f9.2,4(/,a))')
£ '   Sla inn :          upphafsdypi og billengd      ',
£ '   billengd ma sleppa ma sleppa ef = ', dx_dumm  ',
£ '   Sama spurning byrtist a ny ef slegid er a -    ',
£ '   Ef svarad er med <return> verdur notandi      ',
£ '   ad sla inn dypid asamt numerum steindanna    ',
£ '   Til ad haetta er slegid a ..... CTRL-Z      '

ios = 1
do while ( ios.gt.0 )
  write(6,'(a,$)') ' Upphafsdypi og billengd ..... '
  read(5,'(q,2f7.0)',iostat=ios) iq, x, dx
  if ( ios.lt.0 ) call exit
enddo

userx = .false.
if ( iq.eq.0 ) userx = .true.
if ( dx .eq. 0. ) dx = dx_dumm
dx_dumm = dx
```

\* method \* .....

```
ios = 1
method = -1
write(6,'(a)')

do while ( ios.gt.0 )
  write(6,'(a,i1/,a,$)')
£   ' Greiningar adferd <return> = ', idummy,
£   ' annars: 3 = þunnsneid 4 = XRD 6 = svarf '
  read(5,'(q,i1)',iostat=ios) iq, method
  if ( ios.lt.0 ) call exit
enddo

if ( iq.eq.0 ) method = idummy
idummy = method
```

\* main section \* .....

```
if ( userx ) then

  write(6,'(3(/,a),/)')
£   ' Sla inn: dypi og steind(ir) - komma a milli ',
£   ' i fyrsta saeti inntakslinu taknar textalinu ',
£   ' Til ad haetta ..... CTRL-Z '

  do while ( .true. )

    write(6,'(a,$)') ' Dypi , steind(ir) '
    read(5,'(q,a)',end=900) iq, line

    minerals = num_string ( line(1:iq), ',' )
    nblank = num_string ( line(1:iq), ' ' )

    if ( line(1:1) .eq. ' ' ) then
      write(10,'(a)') line(1:iq)
    else if ( line(1:1).eq.'-' .and. iq.eq.1 ) then
      goto 100
    else if ( nblank.eq.0.and.minerals.gt.0.and.minerals.le.15 ) then
      read(line(1:iq),form1,iostat=ios) x, (mineral(i),i=1,minerals)
      if ( ios.eq.0 ) then
        do i = 1, minerals
          if ( mineral(i).eq.0 .or. abs(mineral(i)).ge.1000.) ios = 1
        enddo
        if ( ios.eq.0 ) then
          write(10,minform) method, x, (mineral(i),i=1,minerals)
        else
          call peep (4)
        endif
      else
        call peep (4)
      endif
    else
      call peep (4)
    endif
  enddo
else
```

```
write(6,'(4(/,a),/)' )
£   '   Sla inn: steind(ir)      -      komma a milli  ',
£   '   <return> ef engin steind er a vidkomandi dypi  ',
£   '   i fyrsta saeti inntakslinu taknar textalinu  ',
£   '   Til ad haetta ..... CTRL-Z  '

do while ( .true. )

  iq = 0
  do while ( iq.eq.0 )
    write(6,'(f9.2, a,$)' )   x, ' '
    read(5,'(q,a)',end=900)   iq, line
    if ( iq .eq. 0 )         x = x + dx
  enddo

  minerals = num_string ( line(1:iq), ' ' ) + 1
  nblank   = num_string ( line(1:iq), ' ' )

  if ( line(1:1) .eq. ' ' ) then
    write(10,'(a)') line(1:iq)
  else if ( line(1:1).eq.'-' .and. iq.eq.1 ) then
    goto 100
  else if ( iq.gt.0 .and. nblank .eq. 0 .and.
£       minerals .gt. 0 .and. minerals.le.15 ) then
    read(line(1:iq),form2,iostat=ios) (mineral(i),i=1,minerals)
    if ( ios.eq.0 ) then
      do i = 1, minerals
        if ( mineral(i).eq.0 .or. abs(mineral(i)).ge.1000.) ios = 1
      enddo
      if ( ios.eq.0 ) then
        write(10,minform) method, x, (mineral(i),i=1,minerals)
        x = x + dx
      else
        call peep (4)
      endif
    else
      call peep (4)
    endif
  else
    call peep (4)
  endif
enddo
endif

* end section * .....

900   call exit
      end
```

```
program innbor
* specification and introduction * .....
*
  subroutine: peep
  character*32 file
  character*80 line
  character*32 borform / '(f9.2,' , ',f9.2)' /

  write(6,'(/,47(''-'))')
  write(6,'(a)') ' program innbor audveldar innslatt borhrada '
  write(6,'(47(''-'))/)'

* open infile * .....

  ios = 1
  do while (ios.gt.0)
    write(6,'(a,$)') ' nafn a BOR_hrada skra '
    read(5,'(a)',iostat=ios) file
    if (file.eq.' ' .or. ios.lt.0 ) call exit
    open(unit=10,file=file,status='unknown',access='append',
£ iostat=ios,carriagecontrol='list',defaultfile='.bor')
  enddo

* main section * .....

  dx_dumm = 1.0          ! dummy billengd

100  ios = 1
      write(6,'(a)')
      do while ( ios .gt. 0 )
        write(6,'(a,$)') ' upphafsdypi og billengd '
        read(5,'(2f7.0)',iostat=ios) x, dx
      enddo

      if ( ios .lt. 0 ) call exit
      if ( dx .eq. 0. ) dx = dx_dumm
      dx_dumm = dx

      write(6,'(2(/,a),f9.2,4(/,a),/)' )
£ ' Sla inn : maeligildi,lokadypi hvers bils. ',
£ ' Lokadypi ma sleppa ef billengd er ', dx
£ ' i fyrsta saeti inntakslinu taknar textalinu. ',
£ ' Spurningin um upphafsdypi og billengd birtist ',
£ ' a ny ef slegid er a -1 eda adra negativa tolu. ',
£ ' Til ad haetta er slegid a ..... CTRL-Z '
```

```
do while (.true.)

  write(6,'(2f9.2,' ' ', '$)') x, x + dx
  read(5,'(q,a)',iostat=ios) iq, line

  if ( ios.lt. 0 ) then

    write(10,borform) x , vv
    write(10,borform) x , -999.00
    call exit

  else if ( line(1:1) .ne. '_' ) then

    read(line(1:iq),'(2f7.0)',iostat=ios) v, xx
    if ( ( line(1:1) .lt. '0' .or. line(1:1) .gt. '9' )
      .and. ( line(1:1) .ne. '-' ) ) ios = 1
    if ( ios.eq.0 .and. v.lt.0. ) then
      write(10,borform) x , vv
      write(10,borform) x + dx , -999.00
      goto 100
    else if ( ios .eq. 0 .or. iq .eq. 0 ) then
      if ( iq .eq. 0 ) v = vv
      if ( xx .eq. 0. ) xx = x + dx
      write(10,borform,iostat=ios) x, v
      vv = v
      x = xx
    else
      call peep (4)
      write(6,'(a)' ' villa '
    endif

  else

    write(10,'(a)' line(1:iq)

  endif

enddo

end
```

```
program innlog

* specification and introduction * .....

*   undirforrit: peep

character*32 file
character*80 line
character*32 logform / '(f9.2,' , ',f9.2)' /

write(6,'(/,47(''-'))')
write(6,'(a)') '   program innlog audveldar innslatt maelinga '
write(6,'(47(''-'))/)'

* open infile * .....

ios = 1
do while (ios.gt.0)
  write(6,'(a,$)') '   nafn a LOG skra   '
  read(5,'(a)',iostat=ios) file
  if (file.eq.' ' .or. ios.lt.0 ) goto 900
  open(unit=10,file=file,status='unknown',access='append',
£   iostat=ios,carriagecontrol='list',defaultfile='.log')
  enddo

* main section * .....

100  write(6,'(/,a,$)') '   upphafsdypi og billengd   '
      read(5,'(2f16.0)',err=100,end=900) x, dx
      if ( dx .eq. 0. ) dx = 1.0

      write(6,'(2(/,a),f9.2,5(/,a),/)' )
£ '   Sla inn :      maeligildi,lokadypi hvers bils.  ',
£ '   Lokadypi ma sleppa ef billengd   = ',      dx   ',
£ '   _ i fyrsta saeti inntakslinu taknar textalinu. ',
£ '   _ i fyrsta saeti taknar og eydu i maeligildum. ',
£ '   Spurningin um upphafsdypi og billengd birtist ',
£ '   a ny ef slegid er a -1 eda adra negativa tolu. ',
£ '   Til ad haetta er slegid a ..... CTRL-Z   '
```

```
do while (.true.)

  write(6,'(f9.2,' ' ', '$)')          x
  read(5,'(q,a)',end=900)  iq, line

  if ( line(1:1) .ne. ' ' ) then
    read(line(1:iq),'(2f9.0)',iostat=ios)      y, xx
    if ( ios.eq.0 .and. y.lt.0. )              goto 100
    if ( line(1:1) .lt.'0' .or. line(1:1).gt.'9') ios = 1
    if ( ios .eq. 0 ) then
      if ( xx .eq. 0. ) xx = x + dx
      write(10,logform,iostat=ios2) x, y
      if ( ios2 .eq. 0 ) then
        x = xx
      else
        call peep (4)
        write(6,'(a)' ) '          villa '
      endif
    else
      call peep (4)
      write(6,'(a)' ) '          villa '
    endif
  else
    write(10,'(a)' ) line(1:iq)
  endif

enddo

* end section * .....

900  call exit
     end
```



```
program innnea

*           skrifar gogn i .nea skra

*   undirforrit: lib$put_screen
*                   lib$erase_line
*                   lib$erase_page
*                   nonotify
*                   noecho
*                   echo
*                   outf
*                   getf

real*4      x_os      /  1.50 /
real*4      y_os      /  1.50 /
real*4      os_hgt    /  1.00 /
real*4      os_rot    / 90.00 /
character*72 text1    / 'JHD-BJ-9000 IM' /
character*72 text2    / '84.09.1001 T' /

character*1  answ
character*32 neaform  /'(a,t9,f9.2,t22,f9.2,t43,a)'/
character*64 file
integer*4    iq1      / 14 /
integer*4    iq2      / 14 /

100 call nonotify ( ' Merki Orkustofnunar ',8,1,0)

call lib$erase_page (9,1)
call lib$put_screen ( ' nafn a .NEA skra ' ,16,10,)

read(5,'(a)',iostat=ios) file
if ( ios.lt.0 .or. file.eq.' ') call exit
open(10,file=file,status='new',err=100,
£ carriagecontrol='list',defaultfile='.nea')

do while ( .true. )

call lib$erase_page(9,1)
call outf          (' 1) x_hnit          ', x_os          ,13,1,)
call outf          (' 2) y_hnit          ', y_os          ,14,1,)
call outf          (' 3) haed OS merkis ', os_hgt        ,15,1,)
call outf          (' 4) snuningshorn   ', os_rot        ,16,1,)
call lib$put_screen(' 5) efri lina i merki '//text1(1:iq1),17,1,)
call lib$put_screen(' 6) nedri lina i merki '//text2(1:iq2),18,1,)
call lib$put_screen(' <ret> = engin breyting ', ,21,1,)
call noecho (answ,1,iq,0)
```

```
if ( answ .eq. '1' ) then
  call getf ( ' x hnit ', x_os ,21,1,1)
else if ( answ .eq. '2' ) then
  call getf ( ' y hnit ', y_os ,21,1,1)
else if ( answ .eq. '3' ) then
  call getf ( ' haed OS merkis i cm ', os_hgt ,21,1,1)
else if ( answ .eq. '4' ) then
  call lib$put_screen ( ' snuningshorn positivt' ,21,1,1)
  call getf ( ' fra x as teknara ', os_rot ,21,26,1)
else if ( answ .eq. '5' ) then
  call lib$erase_line (21,1)
  call lib$put_screen ( ' efri lina i merki ',,,1)
  call echo(text1,72,iq1,0)
else if ( answ .eq. '6' ) then
  call lib$erase_line (21,1)
  call lib$put_screen ( ' nedri lina i merki ',,,1)
  call echo(text2,72,iq2,0)
else if ( ichar(answ) .eq. 13 ) then
  write(10,neaform) ' ', x_os, y_os, text1(1:iq1)
  write(10,neaform) ' ', os_hgt, os_rot, text2(1:iq2)
  close(unit=10)
  call lib$erase_page (1,1)
  call exit
endif

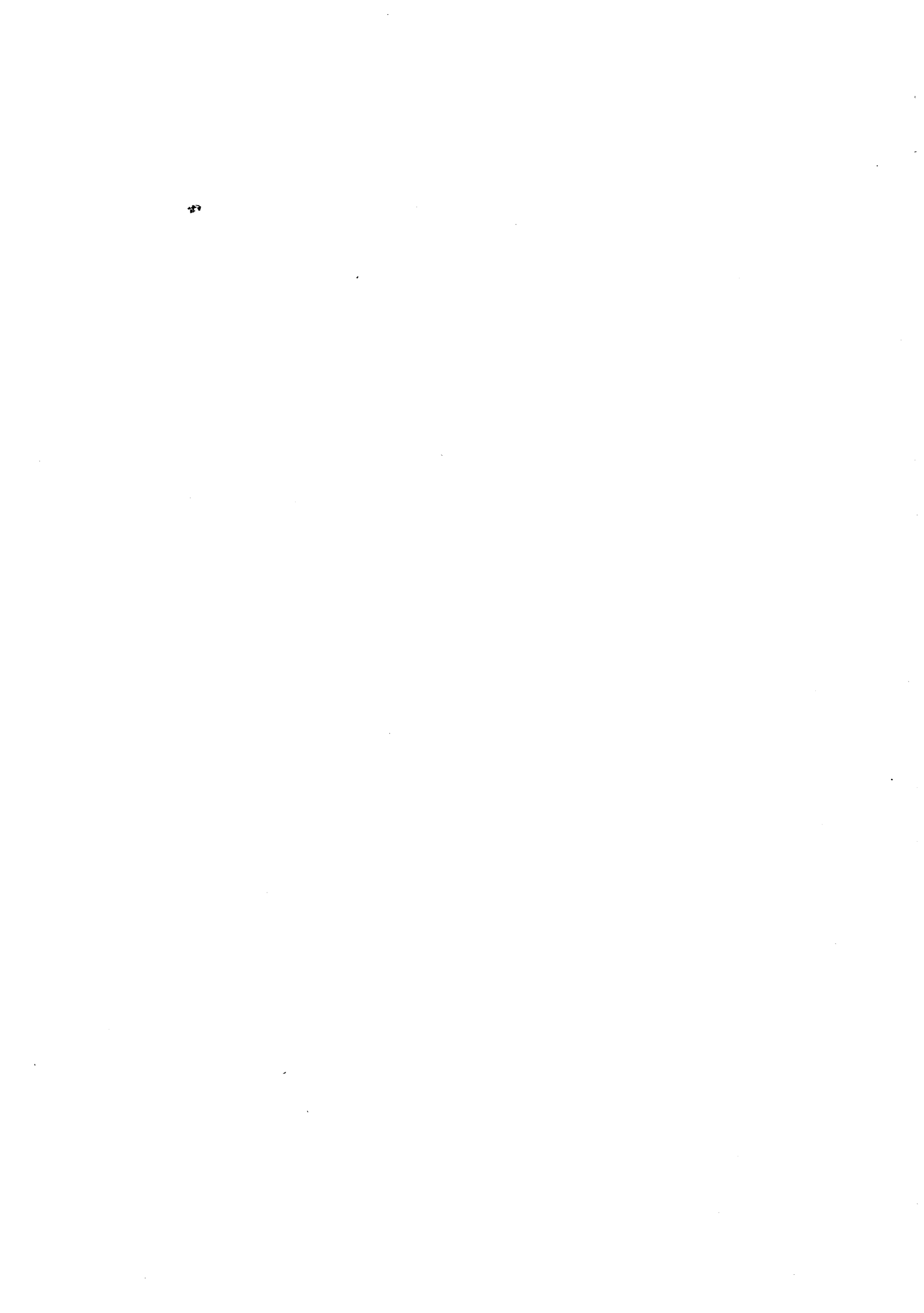
enddo
end
```



5 ALMENN FORRIT

BLS.

|         |   |    |
|---------|---|----|
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| GAXIM   | - breytir gömlu jarðlagasniði í nýtt      | 39 |
| MINERAL | - gerir úrdrátt úr skrá með steindanöfnum | 42 |



program bound

\* specification and introduction \* .....

\* subroutine: echo

```
character*40 file, line
character*1  answ
logical      error
real*8       x, y
real*8       x_min, x_max
real*8       y_min, y_max, y_sum, count
```

```
write(6,'(/,62(''-'))')
write(6,'(a)') ' program to find bounds for x and y      '
write(6,'(a)') ' and calculate the mean value of y      '
write(6,'(a)') ' y values less or equal to 0 are ignored '
write(6,'(62(''-')),/)'
```

\* open printfile \* .....

```
open(unit=9,file='bound.lis',status='new',
& carriagecontrol='list',dispose='delete',iostat=ios)
if ( ios.ne.0 ) call exit
```

\* open infile \* .....

```
write(9,'(62(''-')),/)'
100 ios = 1
do while (ios.ne.0)
  write(6,'(a,$)') ' infile          t> = stop  '
  read(5,'(a)',iostat=ios) file
  if ( file.eq.' ' .or. ios.lt.0 ) goto 900
  open(unit=11,file=file,status='old',readonly,iostat=ios)
enddo
```

\* initialize \* .....

```
error = .false.
x_min = 1.E35
y_min = 1.E35
x_max = -1.E35
y_max = -1.E35
y_sum = 0.
count = 0.
```

\* main section \* .....

```
do while ( .true. )
  read(11,'(a)',end=200) line
```

```
if ( line(1:1).ne.' ' ) then
  read(line,'(2f16.0)',iostat=ios) x, y
  if ( ios.gt.0 ) then
    if ( .not.error ) write(6,'(a)')
    if ( .not.error ) write(9,'(a)')
    write(6,'(t4,a)') line
    write(9,'(t4,a)') line
    error = .true.
  else if ( y .gt. 0.0 ) then
    x_min = min(x,x_min)
    x_max = max(x,x_max)
    y_min = min(y,y_min)
    y_max = max(y,y_max)
    y_sum = y_sum + y
    count = count + 1.
  endif
endif

enddo

* output * .....

200  if ( error .or. count.eq.0.) then
      write(6,'(/,a,/,62(''-''),/))' ' error in file '// file
      write(9,'(/,a,/,62(''-''),/))' ' error in file '// file
    else
      write(6,'(/,2(a,f9.2),/,3(a,f9.2),/,62(''-''),/))'
£      ' x_min',x_min,' y_min',y_min,
£      ' x_max',x_max,' y_max',y_max,
£      ' y_mean', y_sum/count
      write(9,'(t4,a)') file
      write(9,'(/,2(a,f9.2),/,3(a,f9.2),/,62(''-''),/))'
£      ' x_min',x_min,' y_min',y_min,
£      ' x_max',x_max,' y_max',y_max,
£      ' y_mean', y_sum/count
    endif

    close ( unit=11 )
    goto 100

* end section * .....

900  write(6,'(a,$)') ' want printfile t> = no '
      call echo (answ,1,iq,1)

      if ( ichar(answ) .ne. 13) then
        close(unit=9,dispose='print/delete')
        write(6,'(/,a,/))' ' printfile now in queue "TXA0:" '
      endif

      call exit
      end
```

program gaxim

\* specification and introduction \* .....

\* subroutine: err

```
character*72 file, line
character*32 litform1 / '(3x,f9.2,x,f9.2,5x,i2)' /
character*32 litform2 / '(3x,f9.2,15x,a)' /
character*32 litform3 / '(3x,f9.2,x,f9.2,5x,a)' /
logical      error    /.false./
logical      err

write(6,'(/,32(''-''),/,a)') ' program gaxim breytir '
write(6,'(a)')                ' .JSN skra (inntak HOLPLOT) '
write(6,'(a,/,32(''-''),/)') ' i .LIT skra (inntak LOGPLOT) '
```

\* open infile \* .....

```
ios = 1
do while (ios.gt.0)
  write(6,'(a,$)')          ' .JSN innskra '
  read(5,'(a)',iostat=ios)  file
  if (file.eq.' ' .or. ios.lt.0) call exit
  open(unit=11,file=file,status='old',iostat=ios,
£  defaultfile='.jsn',readonly)
enddo
```

\* open outfile \* .....

```
ios = 1
do while (ios.gt.0)
  write(6,'(a,$)')          ' .LIT utskra '
  read(5,'(a)',iostat=ios)  file
  if (file.eq.' ' .or. ios.lt.0) call exit
  open(unit=12,file=file,status='new',iostat=ios,
£  defaultfile='.lit',carriagecontrol='list')
enddo
write(6,'(a)')
```

\* read and write lithology \* .....

```
write(12,'(a)') '* JARDLAGASKIPAN'

read(11,'(q,a)',end=900)  iq, line
if(line(1:4).eq.'9999')  goto 200
if(line(iq:iq).eq.' ')   error = err ( line )

read(line(1:iq),'(f9.0,i)',iostat=ios) x1, k1
if (ios.gt.0)             error = err ( line )
```



```
do while(.true.)

  read(11,'(q,a)',end=900)  iq, line
  if(line(1:4).eq.'9999')  goto 200
  if(line(iq:iq).eq.' ')   error = err ( line )

  read(line(1:iq),'(f9.0,i)',iostat=ios)  x2, k2
  if (ios.gt.0)                          error = err ( line )

  if (.not.error) write(12,litform1,iostat=ios)  x1, x2, k1
  if (ios.gt.0)    error = err ( line )
  if (.not.error)  x1 = x2
  if (.not.error)  k1 = k2

enddo
```

\* read and write explanations \* .....

```
200  write(12,'(a)') '* ATHUGASEMDIR'

do while(.true.)

  read(11,'(q,a)',end=900)      iq, line
  if(line(1:4).eq.'9999')      goto 300

  read(line,'(f9.0)',iostat=ios)  x
  if (ios.gt.0) error = err ( line )

  read(11,'(q,a)',end=900)  iq, line
  if (line(1:4).eq.'9999')  error = err ( line )

  if (.not.error) write(12,litform2,iostat=ios)  x, line(1:iq)
  if (ios.gt.0)   error = err ( line )

enddo
```

\* read and write casings \* .....

```
300  write(12,'(a)') '* FODRINGAR'

do while(.true.)

  read(11,'(q,a)',end=900)  iq, line
  if(line(1:4).eq.'9999')  goto 400

  read(line(1:iq),'(2f9.0)',iostat=ios)  x1, x2
  if (ios.gt.0)                          error = err ( line )

  read(11,'(q,a)',end=900)  iq, line
  if(line(1:4).eq.'9999')  error = err ( line )

  if (.not.error) write(12,litform3,iostat=ios)  x1, x2, line(1:iq)
  if (ios.gt.0)   error = err ( line )

enddo
```

\* read and write drill\_bit \* .....

```

400 write(12,'(a)') '* KRONUGERD'

do while(.true.)

    read(11,'(q,a)',end=900) iq, line
    if(line(1:4).eq.'9999') goto 500

    read(line(1:iq),'(2f9.0)',iostat=ios) x1, x2
    if (ios.gt.0) error = err ( line )

    read(11,'(q,a)',end=900) iq, line
    if(line(1:4).eq.'9999') error = err ( line )

    if (.not.error) write(12,litform3,iostat=ios) x1, x2, line(1:iq)
    if (ios.gt.0) error = err ( line )

enddo

* read and write drill_weight * .....

500 write(12,'(a)') '* ALAG'

do while(.true.)

    read(11,'(q,a)',end=900) iq, line
    if(line(1:4).eq.'9999') goto 900

    read(line(1:iq),'(2f9.0)',iostat=ios) x1, x2
    if (ios.gt.0) error = err ( line )

    read(11,'(q,a)',end=900) iq, line
    if(line(1:4).eq.'9999') error = err ( line )

    if (.not.error) write(12,litform3,iostat=ios) x1, x2, line(1:iq)
    if (ios.gt.0) error = err ( line )

enddo

* end section * .....

900 if ( error ) then
    write(6,'(/,a,/)' ) ' villa i inntaks_skra utskra eytt !! '
    close(unit=12,dispose='delete')
endif

call exit
end

```

program mineral

\* specification and introduction \* .....

\* subroutine: err

```

integer*4      minios, min_dat(1000), iq_dat(1000)
logical        error, err, found(1000)
character*80   file, line, text dat(1000)
character*80   minform      / T(i1,t4,f9.0,t16,q,a)' /

```

```

write(6,'(/,61(''-''),/,a/,a/,a/,a/,a/,61(''-''),/ )')
£ '  programid MINERAL leitar að nofnum sem svara til numera ',
£ '  a steindum i .MIN skra. Leitad er i skranni mineral.dat ',
£ '  finnst hun ekki er notud <jd330314.datafiles>mineral.dat ',
£ '  Utaksskrain er inntak i program LOGPLOT '

```

\* open and read master file \* .....

```

open(10,file='mineral.dat',status='old',readonly,iostat=ios)

```

```

if ( ios .gt. 0 ) then
  file = 'osdisk1:<jd330314.datafiles>mineral.dat'
  open(10,file=file,status='old',readonly,shared,iostat=ios)
  if (ios .gt. 0) stop ' villa: mineral.dat finnst ekki '
  write(6,'(a,/,a,/)')
£   '  skrain mineral.dat finnst ekki a efnisskranni, nu er ',
£   '  lesin skrain osdisk1:<jd330314.datafiles>mineral.dat '
else
  write(6,'(a,/)')
£   '  skrain mineral.dat finnst a efnisskranni og er lesin '
endif

```

```

n_dat = 0
ios    = 0

```

```

do while ( ios .ge. 0 )
  read(10,'(q,a)',iostat=ios) iq, line
  if ( line(1:1) .ne. '_' .and. ios .eq. 0 ) then
    n_dat = n_dat + 1
    read(line(T(1:iq),'(i3,t6,q,a)',iostat=ios)
£   min_dat(n_dat), iq_dat(n_dat), text_dat(n_dat)
    if ( ios .ne. 0 .or. n_dat .ge. 1000 ) stop ' villa i inntaki '
  endif
endif
enddo

```

\* open .min file with mineral data \* .....

```

ios = 1
do while ( ios .gt. 0 )
  write(6,'(a,$)')          '  .MIN innskra '
  read(5,'(a)',iostat=ios)  file
  if (file.eq.' ' .or. ios.lt.0) call exit
  open(11,file=file,status='old',iostat=ios,defaultfile='.min')
enddo

```

\* open outfile \* .....

```

ios = 1
do while ( ios .gt. 0 )
  write(6,'(a,$)')          '  .MIN uttaksskra '
  read(5,'(a)',iostat=ios)  file
  if (file.eq.' ' .or. ios.lt.0) call exit
  open(12,file=file,status='new',iostat=ios,
£   defaultfile='.min',carriagecontrol='list')
enddo

```

```

* main section * .....

do while ( minios .eq. 0 )

  read(11,'(q,a)',iostat=minios) iq, line

  if ( line(1:1) .ne. '_' .and. minios .eq. 0 ) then

    read(line(1:iq),minform,iostat=ios) method, x, iqq, line

    if ( mod(iqq,4) .ne. 0 )      ios = 1      ! error
    if ( line(iqq:iqq) .eq. ' ' ) ios = 1
    if ( iqq .gt. 60 )           ios = 1

    if ( ios .eq. 0 ) then      ! search
      do i = 1, iqq/4
        read(line(4*i-3:4*i),'(i4)') minno
        minno = abs ( minno )
        do j = 1, n_dat
          if ( .not.found( minno ) .and. minno .eq. min_dat(j) ) then
            found ( minno ) = .true.
          endif
        enddo
        if ( .not.found( minno ) ) then
          write(6,'(a,i3,a)') ' mineral no ', minno , ' finnst ekki '
        endif
      enddo
    else
      error = err ( line )
    endif

  endif

enddo

* write outfile exit if error * .....

if ( error ) then
  write(6,'(/,a,/))' ' villa i inntaks_skra utskra eytt !! '
  close (unit=12,dispose='delete')
else
  do j = 1, n_dat
    if ( found (j) ) then
      write(12,'(i3,t6,a)') min_dat(j), text_dat(j)(1:iq_dat(j))
    endif
  enddo
  write(12,'(a)') '*****'
  rewind ( unit=11 )
  do while ( ios .eq. 0 )
    read(11,'(q,a)',iostat=ios)      iq, line
    if( ios .eq. 0 ) write(12,'(a)') line(1:iq)
  enddo
endif

call exit
end

```



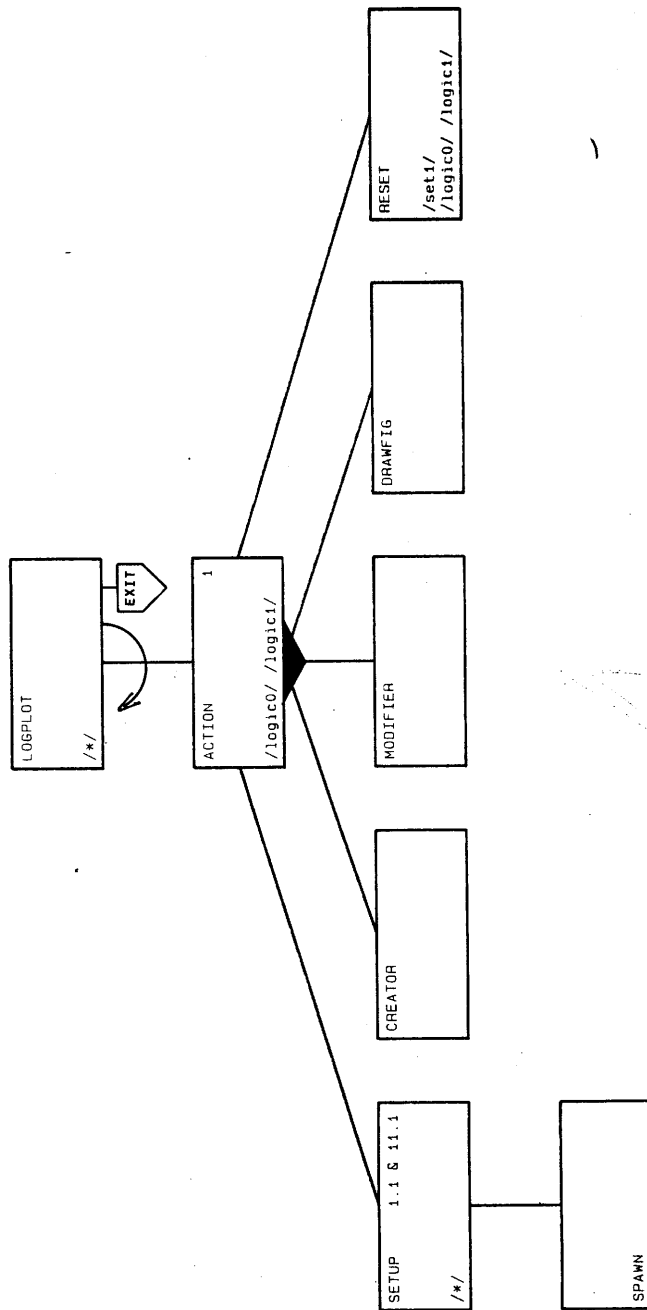
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TEIKNIFORRITID LOGPLOT

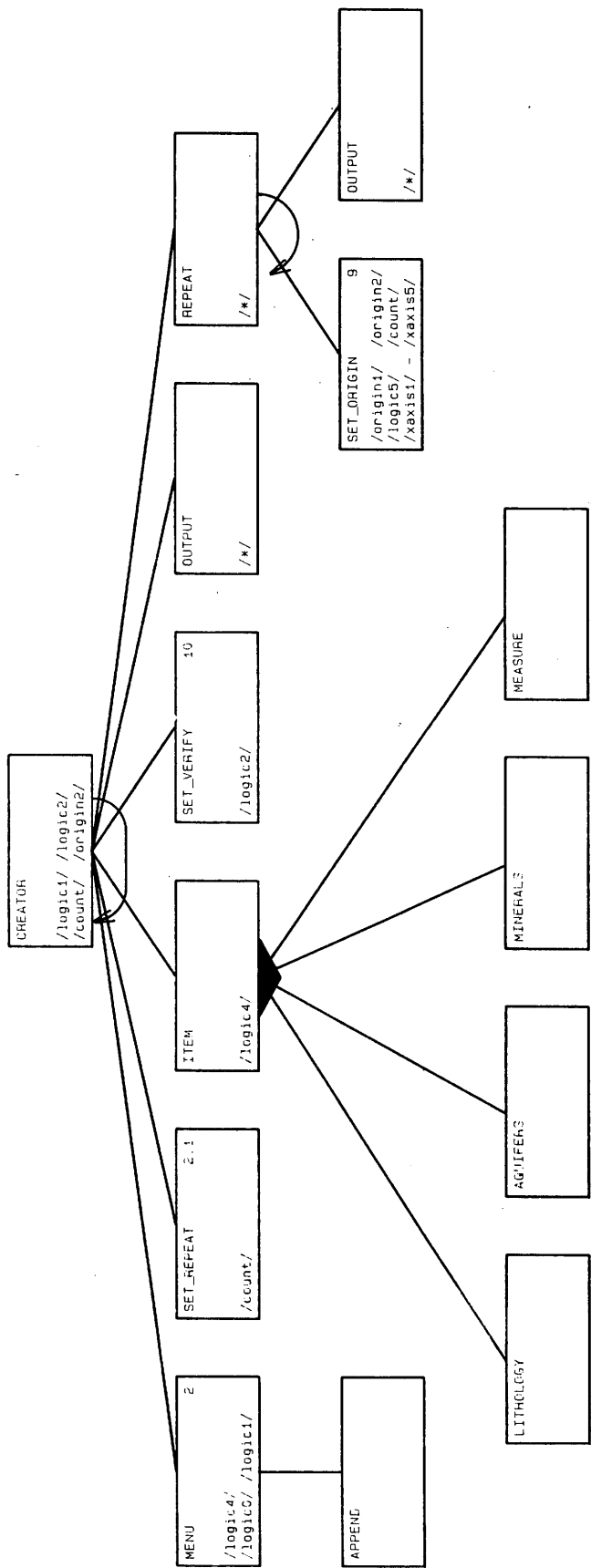
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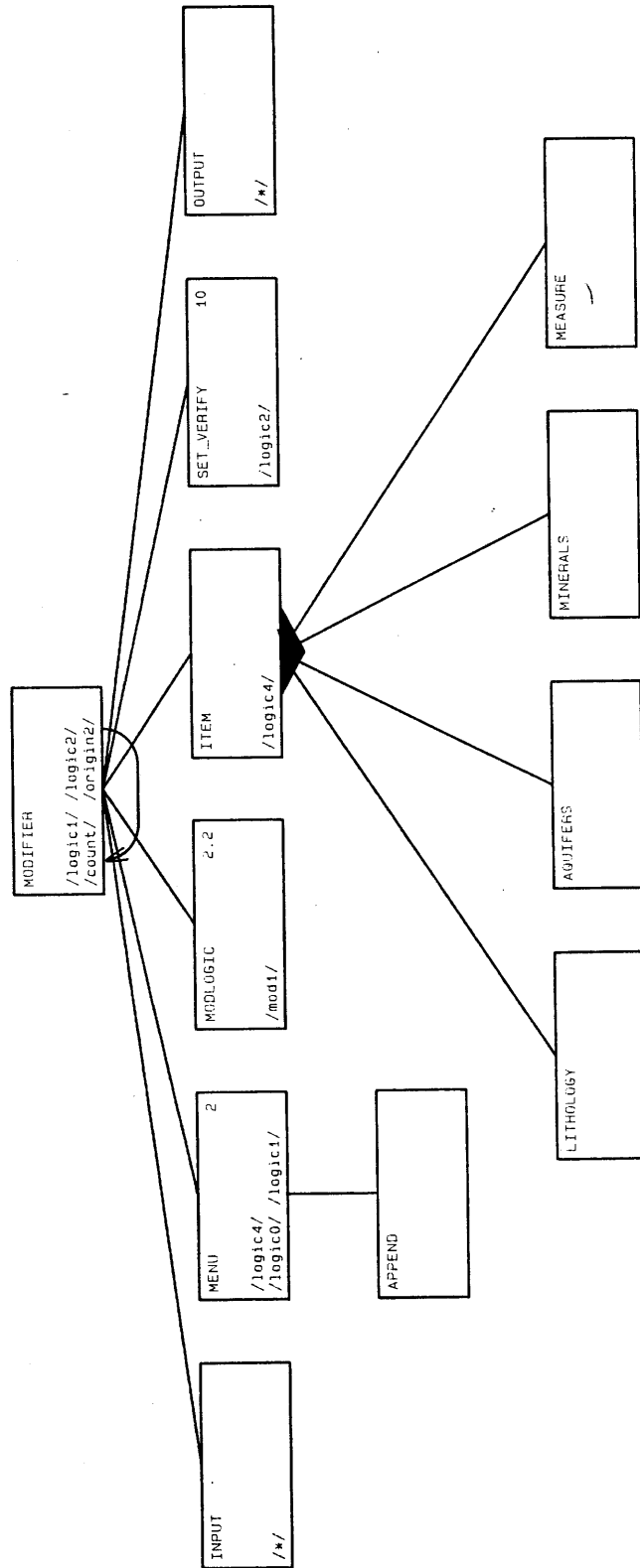


MYND 1. Trjámyndir forritsins LOGPLOT

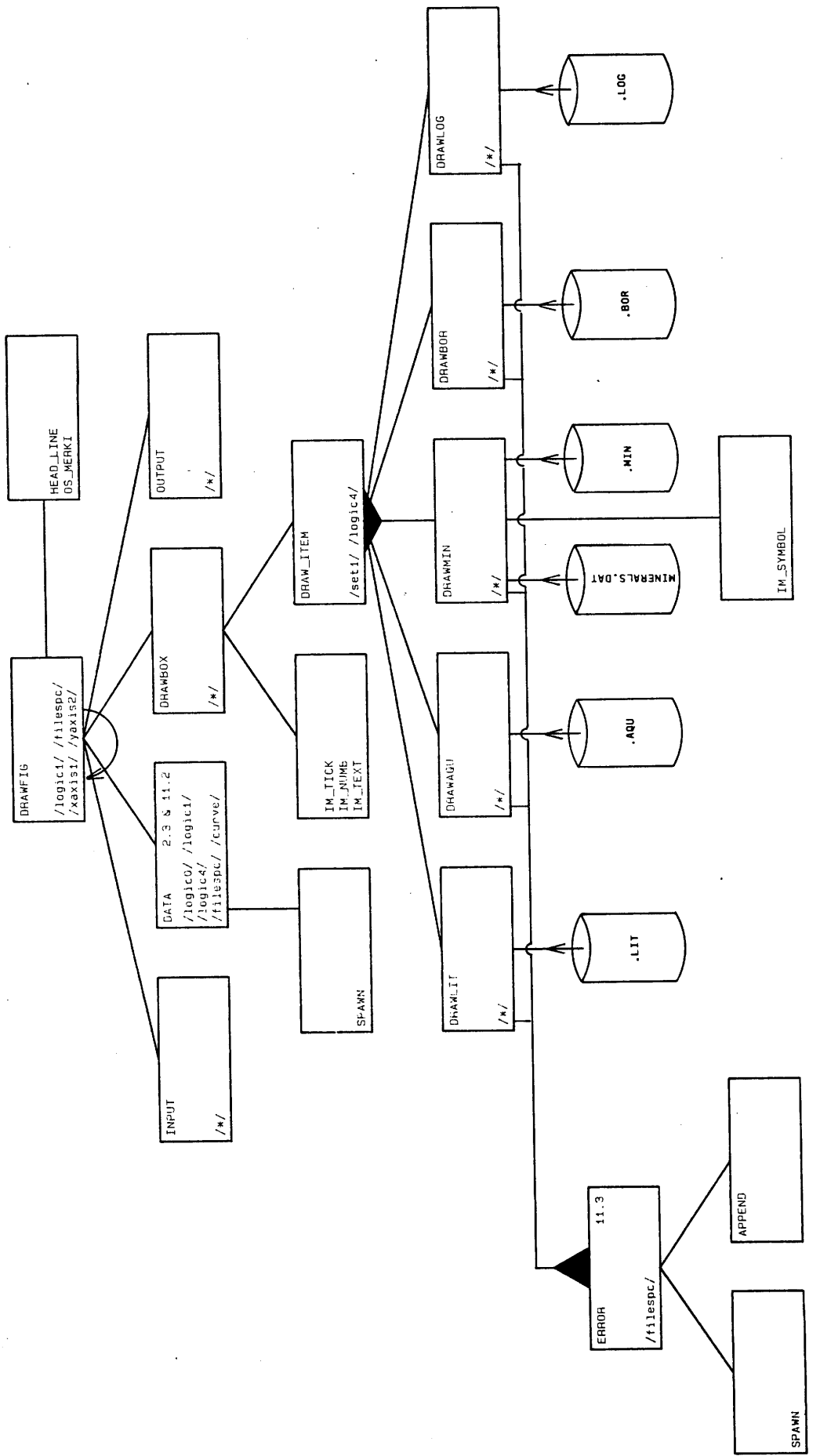




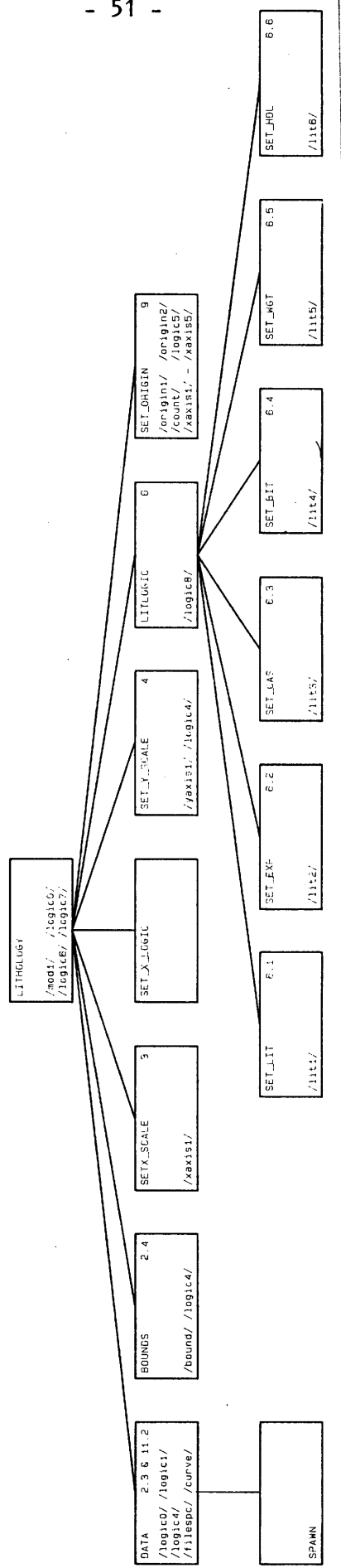
MYND 1. Trjámyndir forritsins LOGPLOT



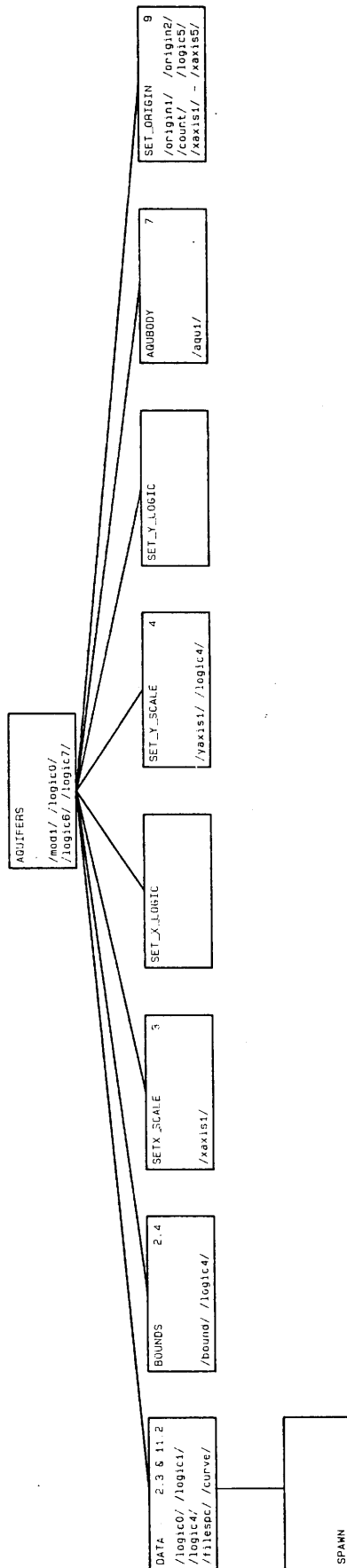
MYND 1. Trjámyndir forritsins LOGPLOT



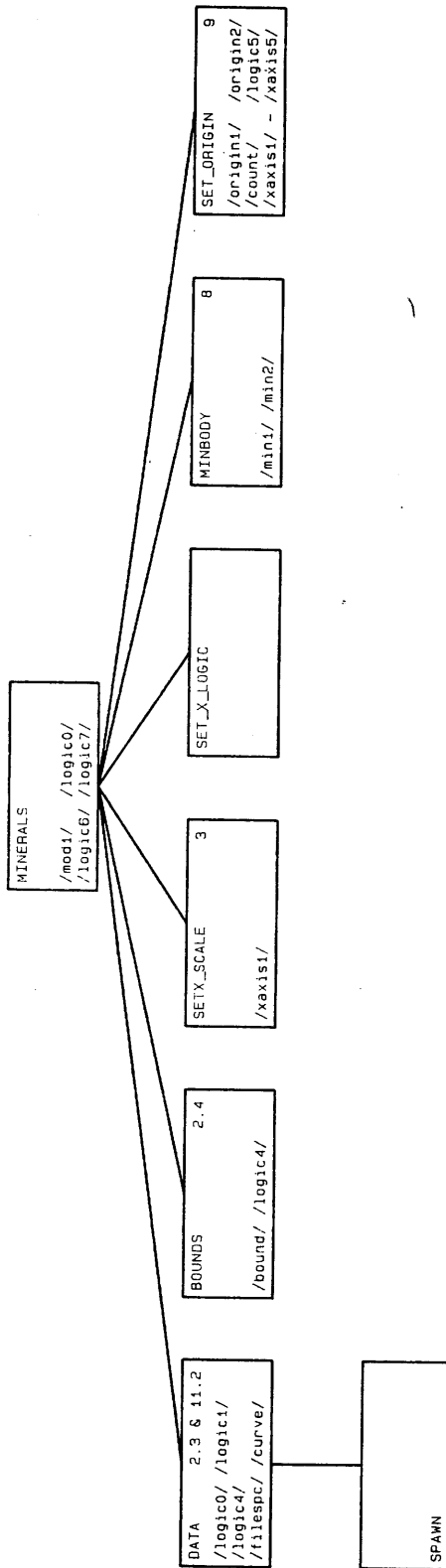
MYND 1. Trjámyndir forritsins LOGPLOT



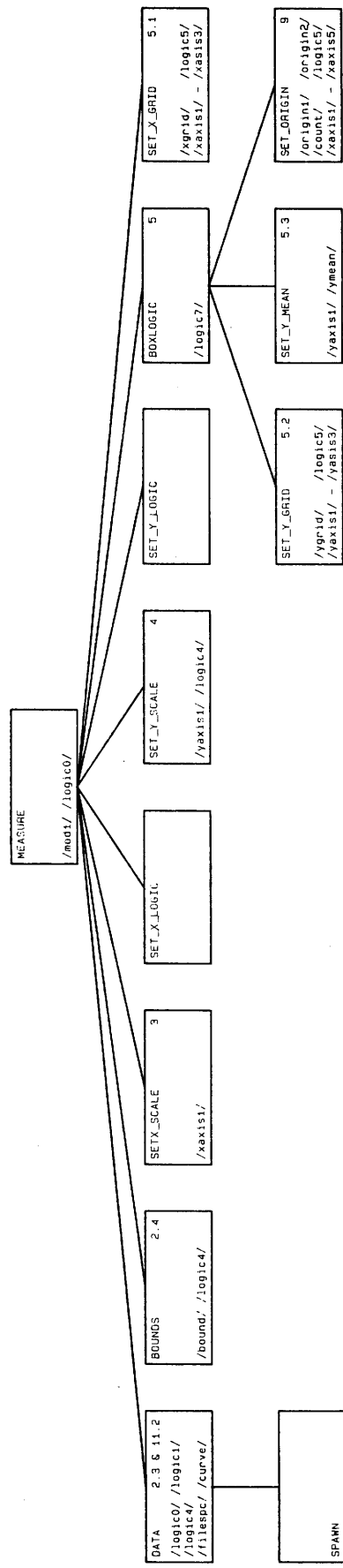
MYND 1. Trjámyndir forritsins LOGPLOT



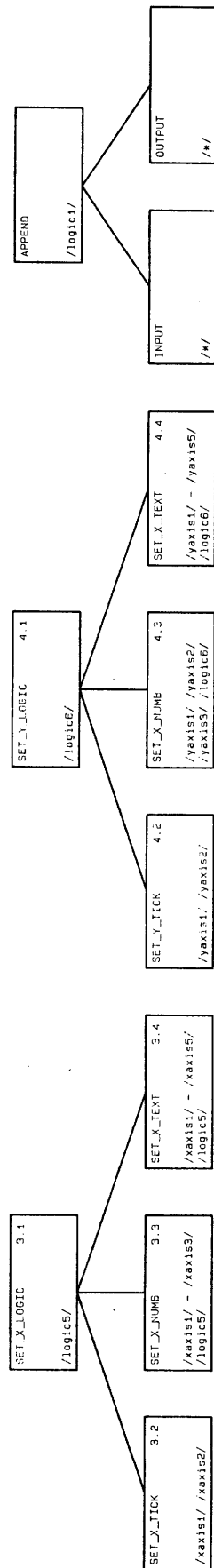
MYND 1. Trjámyndir forritsins LOGPLOT



MYND 1. Trjámyndir forritsins LOGPLOT



MYND 1. Trjámyndir forritsins LOGPLOT



MYND 1. Trjámyndir forritsins LOGPLOT





program logplot

```
* program to draw geological section, aquifers,  
* and distribution of secondary minerals,  
* drill rate and other borehole measurements.  
* figure is drawn via plotfile same plotfile  
* is created and can be modified by the program.  
* commonblk.for included in all main modules.
```

```
include '<jd330314.logplot>commonblk.for/list'  
include '<jd330314.logplot>datvalues.for/list'
```

```
call lib$erase_page (1,1)  
call esc6 (' PROGRAM LOGPLOT ',11,15,)  
call esc6 (' version.....1 ',12,15,)  
call esc6 (' revision.....1 ',13,15,)  
call esc6 (' Orkustofnun 1984 ',16,15,)  
call esc6 (' - Jarðhitadeild - ',17,15,)  
c) call esc6 (' Ingvar Magnusson ',20,15,)  
call lib$set_cursor (24,1)  
call wait_s (0.75)
```

```
do while ( .not.endofplot )  
  call action  
enddo
```

```
call lib$erase_page (1,1)  
call exit  
end
```

```
* commonblk.for program logplot *.....

common /logic0/ create, modify, figure
logical          create, modify, figure

common /logic1/ endofplot, errorplot
logical          endofplot, errorplot

common /logic2/ store, verify
logical          store, verify

common /set1/   plotfile, plotter
character*32    plotfile, plotter

common /set2/   scale

common /logic3/ icelandic
logical         icelandic

common /logic4/ draw_lit, draw_aqu, draw_min, draw_bor, draw_log
logical        draw_lit, draw_aqu, draw_min, draw_bor, draw_log

common /logic5/ draw_x_axis,          draw_x_line,
£              draw_x_tick, draw_x_numb, draw_x_text
logical        draw_x_axis,          draw_x_line,
£              draw_x_tick, draw_x_numb, draw_x_text

common /logic6/ draw_y_axis, upside_down, draw_y_line,
£              draw_y_tick, draw_y_numb, draw_y_text
logical        draw_y_axis, upside_down, draw_y_line,
£              draw_y_tick, draw_y_numb, draw_y_text

common /logic7/ draw_border, draw_x_grid,
£              draw_y_grid, draw_y_mean
logical        draw_border, draw_x_grid,
£              draw_y_grid, draw_y_mean

common /logic8/ draw_litlog, draw_explan, draw_casing,
£              draw_weight, draw_bittyp, draw_header
logical        draw_litlog, draw_explan, draw_casing,
£              draw_weight, draw_bittyp, draw_header

common /xaxis1/ box_length, x_first, x_last, x_scale
real*4         box_length, x_first, x_last, x_scale

common /xaxis2/ x_tickint, x_tackint, x_ticklen, x_tacklen
real*4         x_tickint, x_tackint, x_ticklen, x_tacklen

common /xaxis3/ x_numbint, x_hgtno, x_numbdist, ndec_x
real*4         x_numbint, x_hgtno, x_numbdist
integer*2      ndec_x

common /xaxis4/ x_text
character*40    x_text

common /xaxis5/ x_textheight, x_textdist, x_nst
real*4         x_textheight, x_textdist
integer*2      x_nst
```

```
common /yaxis1/ box_width, y_first, y_last, y_scale
real*4          box_width, y_first, y_last, y_scale

common /yaxis2/ y_tickint, y_tackint, y_ticklen, y_tacklen
real*4          y_tickint, y_tackint, y_ticklen, y_tacklen

common /yaxis3/ y_numbint, y_hgtno, y_numbdist, ndec_y
real*4          y_numbint, y_hgtno, y_numbdist
integer*2       ndec_y

common /yaxis4/ y_text
character*40    y_text

common /yaxis5/ y_textheight, y_textdist, y_nst
real*4          y_textheight, y_textdist
integer*2       y_nst

common /xgrid/  x_gridint, x_gridlen
real*4          x_gridint, x_gridlen

common /ygrid/  y_gridint, y_gridlen
real*4          y_gridint, y_gridlen

common /ymean/  y_mean, mean_type
real*4          y_mean
integer*2       mean_type

common /origin1/ x0, y0
real*4          x0, y0

common /origin2/ y0_last
real*4          y0_last

common /filespc/ datafile, dataform
character*32    datafile, dataform

common /curve/  curve_type, ipen
integer*2       curve_type, ipen

common /bound/  x_min, x_max, x_cut, y_min, y_max
real*4          x_min, x_max, x_cut, y_min, y_max

common /lit1/   lit_mark, lit_raster, lit_omit
logical         lit_mark, lit_raster, lit_omit

common /lit2/   exp_height, exp_dist
real*4          exp_height, exp_dist

common /lit3/   cas_height, cas_dist, cas_space
real*4          cas_height, cas_dist, cas_space

common /lit4/   bit_height, bit_dist
real*4          bit_height, bit_dist

common /lit5/   wgt_height, wgt_dist
real*4          wgt_height, wgt_dist

common /lit6/   hdl_height, hdl_dist
real*4          hdl_height, hdl_dist
```

```
common /aqu1/      aqu_height, aqu_dist
real*4            aqu_height, aqu_dist

common /min1/     min_int, min_tck, min_dis, min_hgt, min_rot
real*4            min_int, min_tck, min_dis, min_hgt, min_rot

common /min2/     min_symbhgt, min_brahgt, min_method
real*4            min_symbhgt, min_brahgt
integer*2         min_method

common /mod1/     modify_data,   modify_bounds,
£                modify_x_scale, modify_x_logic,
£                modify_y_scale, modify_y_logic,
£                modify_body,   modify_origin
logical          modify_data,   modify_bounds,
£                modify_x_scale, modify_x_logic,
£                modify_y_scale, modify_y_logic,
£                modify_body,   modify_origin

common /count/   n_box, n_repeat
integer*2        n_box, n_repeat

character*1      answ
```

```
* datvalues.for program logplot *.....

create      = .true.   ! create plotfile ..... IF .TRUE.
modify     = .false.  ! modify plotfile
figure     = .false.  ! draw picture
errorplot  = .false.  ! if .true. error
endofplot  = .false.  ! if .true. call exit

store      = .true.   ! store setup in outfile
verify    = .false.  ! verify setup
icelandic = .true.   ! character set icelandic (else english)

plotfile   = 'unknown' ! plotfile
plotter    = 'tex'     ! plotter tex = tektronix 4663
scale     = 1.0       ! scale for whole picture

draw_lit   = .true.   ! draw geological section
draw_aqu   = .false.  ! draw aquifers
draw_min   = .false.  ! draw minerals
draw_bor   = .false.  ! draw drill rate
draw_log   = .false.  ! draw log

draw_x_axis = .true.  ! draw x_axis
draw_x_line = .true.  ! draw line of x_axis
draw_x_tick = .true.  ! controls whether x_tickmarks are drawn
draw_x_num  = .true.  ! controls whether x_axis is numbered
draw_x_text = .true.  ! controls whether x_text is drawn

draw_y_axis = .true.  ! draw y_axis
upside_down = .false. ! direction of y_axis left to right
draw_y_line = .true.  ! draw line of y_axis
draw_y_tick = .true.  ! controls whether y_tickmarks are drawn
draw_y_num  = .true.  ! controls whether y_axis is numbered
draw_y_text = .true.  ! controls whether y_text is drawn

draw_border = .false. ! draw border of box
draw_x_grid = .false. ! draw horizontal lines through the box
draw_y_grid = .false. ! draw vertical lines through the box
draw_y_mean = .false. ! draw vertical line through box at fixed y

draw_litlog = .true.  ! draw lithology
draw_explan = .true.  ! draw explanations
draw_casing = .true.  ! draw casing
draw_bittyp = .true.  ! draw drill bit
draw_weight = .true.  ! draw drill weight
draw_header = .true.  ! draw headlines

box_length = 40.00    ! length in cm of the longer edge
x_first    = 0.00     ! x value at origin of box
x_last     = 200.00   ! x value at the other end of the box

x_tickint  = 2.00     ! draw shorter tickmarks at this interval
x_tackint  = 10.00    ! draw longer tickmarks at this interval
x_ticklen  = 0.15     ! length of shorter tickmarks on x_axis
x_tacklen  = 0.30     ! length of longer tickmarks on x_axis

x_numbint  = 50.00    ! interval between numbers on x_axis
x_hgtno    = 0.30     ! height of numbers on x_axis
x_numbdist = 0.50     ! distance between numbers and x_axis
```

```

ndec_x      =  -1      ! number of decimal digits in numbers

x_text      =  'Dýpi (m)' ! text on x_axis
x_nst       =   9      ! number of characters in x_text
x_textdist  =  1.80    ! distance between text and axis
x_textheight =  0.30    ! height of characters in x_text

box_width   =  6.00    ! length in cm of the shorter edge
y_first     =  0.00    ! y value at origin of box
y_last      =  30.00   ! y value at the other end of box

y_tickint   =  2.00    ! draw shorter tickmarks at this interval
y_tackint   =  10.00   ! draw longer tickmarks at this interval
y_ticklen   =  0.15    ! length of shorter tickmarks on y_axis
y_tacklen   =  0.30    ! length of longer tickmarks on y_axis

y_numbint   =  10.00   ! interval between numbers on y_axis
y_hgtno     =  0.30    ! height of numbers on y_axis
y_numbdist  =  0.50    ! distance between numbers and y_axis
ndec_y      =  -1      ! number of decimal digits in numbers

y_text      =  ' '      ! text on y_axis
y_nst       =   0      ! number of characters in x_text
y_textdist  =  1.20    ! distance between text and axis
y_textheight =  0.30    ! height of characters in y_text

x_gridint   =  50.00   ! interval between x_grid_lines
x_gridlen   =  0.30    ! length of x_grid_tickmarks
y_gridint   =  10.00   ! interval between y_grid_lines
y_gridlen   =  0.30    ! length of y_grid_tickmarks

y_mean      =  0.00    ! mean value for y or other fixed y value
mean_type   =   0      ! type of line for y_mean (0 = solid)

x0          =  8.00    ! origin of lower left corner of box in cm
y0          =  3.00    ! origin of lower left corner of box in cm
y0_last     =  0.00    ! right corner of previous box ( if any )

datafile    =  'unknown ' ! datafile
dataform    =  '(2f16.0)' ! default format for datafile
curve_type  =   0      ! type of curve (0 = solid)
ipen       =   1      ! pen requested (1-9)      ! HP only

x_min       =   0.00    ! upper and lower bounds for x
x_max       =  99999.00
x_cut       =  99999.00 ! cut x axis at this value
y_min       =   0.01    ! upper and lower bounds for y
y_max       =  99999.00

lit_mark    =  .true.   ! mark upper and lower bounds of layers
lit_raster  =  .true.   ! generate rasters
lit_omit    =  .false.  ! omit thin layers

exp_height  =  0.30    ! height of characters in explanations
exp_dist    =  0.15    ! distance between box and explanations

```

```
cas_height = 0.30 ! height of characters in casings
cas_dist   = 0.50 ! distance between box and first casing
cas_space  = 0.12 ! distance between casings

bit_height = 0.30 ! height of characters in drill bit
bit_dist   = 1.40 ! distance between box and drill bit

wgt_height = 0.30 ! height of characters in drill weight
wgt_dist   = 2.20 ! distance between box and drill weight

hdl_height = 0.30 ! height of characters in headlines
hdl_dist   = 1.20 ! dist. between top of box and headlines

aqu_height = 0.30 ! height of characters in arrows
aqu_dist   = 0.20 ! distance between arrows and text

min_int    = 1.00 ! interval between minerals
min_tck    = 0.15 ! length of mineral tickmarks
min_dis    = 0.50 ! distance between mineral names and axis
min_hgt    = 0.30 ! height of characters in names
min_rot    = 45.00 ! rotation of mineral names
min_symbhgt = 0.20 ! height of symbols
min_brahgt = 0.25 ! height of brackets ( 0.0 = omit )
min_method = 0     ! method (0 = default)

n_box      = 1     ! number of current box
n_repeat   = 1     ! repeat current box n_repeat times

modify_data = .false. ! modification control
modify_bounds = .false.
modify_x_scale = .false.
modify_x_logic = .false.
modify_y_scale = .false.
modify_y_logic = .false.
modify_body = .false.
modify_origin = .false.
```



```
subroutine  action

*
* purpose:   determine action ie create, modify, figure, endofplot
*
* subroutines: lib$put_screen
*              nonotify
*              noecho
*              setup
*              reset
*              creator
*              modifier
*              drawfig

include '<jd330314.logplot>commonblk.for'

call nonotify ( ' FIG. 1      ACTION ' ,2,1,0)

do while ( .true. )

    i1 = 0
    i2 = 0
    i3 = 0
    i4 = 0

    if ( create      ) i1 = 2
    if ( modify      ) i2 = 2
    if ( figure      ) i3 = 2
    if ( endofplot   ) i4 = 2

    call lib$put_screen ( ' 1) create plotfile ', 15,40,i1)
    call lib$put_screen ( ' 2) modify plotfile ', 16,40,i2)
    call lib$put_screen ( ' 3) draw picture   ', 17,40,i3)
    call lib$put_screen ( ' 4) exit logplot   ', 18,40,i4)

    call lib$put_screen ( ' <ret> = no change ', 21,43,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13)          goto 900

    if ( answ .ge. '1' .and. answ .le. '4' ) then

        create      = .false.
        modify      = .false.
        figure      = .false.
        endofplot   = .false.

        if ( answ .eq. '1' ) create      = .true.
        if ( answ .eq. '2' ) modify      = .true.
        if ( answ .eq. '3' ) figure      = .true.
        if ( answ .eq. '4' ) endofplot   = .true.

    endif

enddo

900  if ( .not.endofplot ) then
        call setup
        if ( create ) call creator
        if ( modify ) call modifier
        if ( figure ) call drawfig
        call reset
    endif

return
end
```

```
subroutine  setup

*
* purpose:   open old and new plotfiles
*            if create .true. then reset all common variables
*            else set common plotfile plotter scale language
*            if figure .true. then call plots

*
* subroutines: lib$sys_trnlog
*              lib$set_logical
*              lib$erase_page
*              lib$erase_line
*              lib$put_screen
*              str$upcase
*              lib$stop
*              lib$get_lun
*              lib$free_lun
*              nonotify
*              notify
*              noecho
*              outf
*              getf
*              spawn
*              plots
*              factor
*              exit

include '<jd330314.logplot>commonblk.for'
character*32 name

* initialize *.....

if ( create ) then
  include '<jd330314.logplot>datvalues.for'
  goto 990
endif

n_box      = 1
n_repeat   = 1

istat      = lib$sys_trnlog('PL_',,plotter,,)
plotter    = plotter(4:)

* main section *.....

100 call nonotify (' FIG. 1.1  SETUP  ',2,1,0)

do while ( .true. )

  call lib$erase_page (3,1)
  call lib$put_screen (' 1) (.plo) plotfile '//plotfile ,15,,)

  if ( figure ) then

    call lib$put_screen(' 2) plotter      '//plotter ,16,,)
    call outf(' 3) scale      ', scale ,17,,)
```

```
    if ( icelandic ) then
      call lib$put_screen(' 4) character set icelandic ',18,,)
    else
      call lib$put_screen(' 4) character set english ',18,,)
    endif

endif

call lib$put_screen(' <ret> = no change ' ,21,,)
call noecho ( answ, 1, iq, 0 )
if (ichar(answ).eq.13) goto 900

if ( modify .and. answ.ne.'1' ) answ = '1'

ios = 1
if ( answ .eq. '1' ) then

  do while (ios.ne.0)
    call lib$erase_line (21,1)
    call lib$put_screen (' (.plo) plotfile ' ,21, 4,1)
    read(5,'(a)',iostat=ios) plotfile
  enddo

else if ( answ .eq. '2' ) then

  call lib$put_screen(' hp7475 hewlett packard 7475 ',21,40,)
  call lib$put_screen(' hp7550 hewlett packard 7550 ',22,40,)
  call lib$put_screen(' hp7585 hewlett packard 7585 ',23,40,)
  call lib$put_screen(' hou houston hiplot ',21, 4,)
  call lib$put_screen(' tex tektronix 4663 ',22, 4,)
  call lib$put_screen(' vis visual 550 jhd ',23, 4,)
  call lib$put_screen(' vis1 visual 550 vod ',24, 4,)

  plotter = ' '
  do while ( ios.ne.0 )
    call lib$erase_line (24,41)
    read(5,'(a)',iostat=ios) plotter
  enddo

else if ( answ .eq. '3' ) then

  call getf (' scale for whole picture ' , scale ,21,4,1)

else if ( answ .eq. '4' ) then

  icelandic = .not.icelandic

endif

enddo
```

\* open plotfile and test if error \*.....

```
900   open (unit=10,file=plotfile,status='old',
      £   iostat=ios,defaultfile='.plo',readonly)

      if ( ios .ne. 0 ) then

          call nonotify ( ' FIG. 11.1 SETUP ERROR      ',2,1,0)
          call lib$put_screen ( ' file '//plotfile      ',10, 4,)
          call lib$put_screen ( ' error in filename     ',12, 4,)
          call lib$put_screen ( ' or file not found   ',12,22,)
          call lib$put_screen ( ' you have 3 choices  ',15, 4,)
          call lib$put_screen ( ' 1  try again     ',17, 4,)
          call lib$put_screen ( ' 2  spawn and try again ',18, 4,)
          call lib$put_screen ( ' 3  exit setup module ',19, 4,)

          do while ( .true. )

              call lib$put_screen ( '   your choice  ',21,,1)
              call noecho ( answ, 1, iq, 0 )

              if ( answ .eq. '1' ) then
                  goto 100
              else if ( answ .eq. '2' ) then
                  call lib$erase_page (1,1)
                  call spawn(' ')
                  goto 100
              else if ( answ .eq. '3' ) then
                  modify      = .false.
                  figure      = .false.
                  return
              endif

          enddo

      endif
```

\* call plots if figure is .true. and test if device is allocated \*.....

```
      if ( figure ) then

          plotter = 'pl '//plotter
          istat   = str$upcase ( plotter, plotter )
          istat   = lib$set_logical ( 'PL_', plotter)
          if ( .not.istat ) call lib$stop( %val ( istat ) )

          inquire(file=plotter,name=name)           ! is plotter ok ?
          call lib$get_lun ( lun )
          open(unit=lun,file=name,status='new',
      £   carriagecontrol='none',recl=512,iostat=iopen)
          close ( lun )
          call lib$free_lun ( lun )
          plotter = plotter ( 4: )
```

```
if ( iopen .eq. 0 ) then                                ! plotter is ok
  call nonotify ( ' SETUP ' ,22,2,0)
  call plots(1729,0,7)
  if ( plotter .eq. 'TEX' ) then                        ! NB bug
    call factor ( scale * 1.010101 )
  else
    call factor ( scale )
  endif
else
  call notify ( ' error using plotter '//plotter ,22,2,0)
  goto 100
endif
```

endif

\* open new plotfiles .. call exit if error \*.....

```
990  open(unit=11,file='logplot1.plo',status='new',
      £ iostat=lun_11,carriagecontrol='list',dispose='delete')
      open(unit=12,file='logplot2.plo',status='new',
      £ iostat=lun_12,carriagecontrol='list',dispose='delete')

      if ( lun_11 .ne. 0 .or. lun_12 .ne. 0 ) then
        call notify ( ' logplot open failure ' ,22,2,0)
        call exit
      endif

      return
      end
```

```
subroutine creator
*
* purpose: create plotfile
*
* subroutines: menu
*               set_repeat
*               item
*               set_verify
*               output
*               repeat

include '<jd330314.logplot>commonblk.for'

do while ( .true. )

    verify = .true.

    do while ( verify )
        call menu
        if ( endofplot ) return
        if ( n_box.eq.1) call set_repeat
        call item
        call set_verify
    enddo

    if ( store ) then
        call output
        n_box = n_box + 1
        y0_last = y0 + box_width
    endif

    call repeat

enddo

end
```

```
subroutine  modifier

*           purpose:  modify plotfile

*
* subroutines: input
*                menu
*                modlogic
*                item
*                set_verify
*                output

include '<jd330314.logplot>commonblk.for'

do while ( .true. )

    call input
    if ( endofplot ) return

    verify = .true.

    do while ( verify )

        call menu
        if ( endofplot ) return
        call modlogic
        call item
        call set_verify

    enddo

    if ( store ) then
        call output
        n_box = n_box + 1
        y0_last = y0 + box_width
    endif

enddo

end
```

```
subroutine drawfig
*
* purpose: draw figure on one page
*
* subroutines: input
* data
* nonotify
* drawbox
* output
* lin_typ
* head_line
* os_merki

include '<jd330314.logplot>commonblk.for'

ydumma = 9999.
ydumb = -9999.

do while ( .true. )

    call input
    if ( endofplot ) goto 900

    call data

    x_scale = ( x_last - x_first ) / box_length
    y_scale = ( y_last - y_first ) / box_width

    if ( x_cut .lt. x_first ) then
        call output
        return
    else if ( x_cut .lt. x_last ) then
        box_length = ( x_cut - x_first ) / x_scale
        x_scale = ( x_cut - x_first ) / box_length
    endif

    if ( .not.errorplot ) then

        call nonotify ( ' reading '//datafile , 22,5,0 )
        call drawbox
        close ( unit=13 )
        if ( endofplot ) return

        ydumma = min( ydumma, y0 )
        ydumb = max( ydumb, y0 + box_width )

    endif

    call output

enddo

900 lint = lin_typ( 0 )
call peep ( 3 )
call head_line( 3.0, ( ydumb + ydumma ) * 0.5, 0.7, 90.0, 0.0 )
call os_merki( 1.5,1.5,1.0,90.0,'JHD-BJ-9000-IM',14,'84.12.1001 T',14 )

return
end
```



```
subroutine  reset

*      purpose:  close input and output files
*                and reset common variables

*      subroutines: notify
*                    plot

include '<jd330314.logplot>commonblk.for'

if ( create ) then

    close ( unit=11, dispose = 'keep'  )
    close ( unit=12, dispose = 'delete' )
    endofplot = .false.
    plotfile = 'logplot1.plo'
    call notify ( ' this picture logplot1.plo ',22,1,0)

else if ( modify ) then

    close ( unit=10 )
    close ( unit=11, dispose = 'keep'  )
    close ( unit=12, dispose = 'delete' )
    endofplot = .false.
    plotfile = 'logplot1.plo'
    call notify ( ' this picture logplot1.plo ',22,1,0)

else if ( figure ) then

    close ( unit=10 )
    close ( unit=11, dispose = 'delete' )
    close ( unit=12, dispose = 'keep'  )
    endofplot = .false.
    call notify ( ' next picture logplot2.plo ',22,1,0)
    call plot   ( 999, 999, 999 )

endif

return
end
```

```
subroutine  menu

*
* purpose:  select one item from menu
*           set common variables draw_lit, draw_aqu,
*           draw_min, draw_bor, draw_log and endofplot
*
* subroutines: lib$put_screen
*              nonotify
*              noecho
*              esc6
*              append

include '<jd330314.logplot>commonblk.for'
character*3  dumm

call nonotify ( ' FIG. 2      MENU      ' ,2,1,0)

write(dumm,'(i3)') n_box
if ( create ) then
  call esc6 ( ' next you CREATE  box'//dumm      ,4,1,0)
else
  call esc6 ( ' next you MODIFY  box'//dumm      ,4,1,0)
endif

do while ( .true. )

  i1 = 0
  i2 = 0
  i3 = 0
  i4 = 0
  i5 = 0
  i6 = 0

  if ( draw_lit ) i1 = 2
  if ( draw_aqu ) i2 = 2
  if ( draw_min ) i3 = 2
  if ( draw_bor ) i4 = 2
  if ( draw_log ) i5 = 2
  if ( endofplot ) i6 = 2

  call lib$put_screen ( ' 1) lithology      ',      13,40,i1)
  call lib$put_screen ( ' 2) aquifers       ',      14,40,i2)
  call lib$put_screen ( ' 3) minerals      ',      15,40,i3)
  call lib$put_screen ( ' 4) drill rate    ',      16,40,i4)
  call lib$put_screen ( ' 5) log           ',      17,40,i5)
  call lib$put_screen ( ' 6) exit menu     ',      18,40,i6)

  call lib$put_screen ( ' <ret> = no change ', 21,43,)
  call noecho ( answ, 1, iq, 0 )
  if ( ichar(answ).eq.13 .and. modify .and. endofplot ) call append
  if ( ichar(answ).eq.13 )      return
```

```
if ( answ.ge.'1' .and. answ.le.'6' ) then

  draw_lit = .false.
  draw_aqu = .false.
  draw_min = .false.
  draw_bor = .false.
  draw_log = .false.
  endofplot = .false.

  if ( answ .eq. '1' ) draw_lit = .true.
  if ( answ .eq. '2' ) draw_aqu = .true.
  if ( answ .eq. '3' ) draw_min = .true.
  if ( answ .eq. '4' ) draw_bor = .true.
  if ( answ .eq. '5' ) draw_log = .true.
  if ( answ .eq. '6' ) endofplot = .true.

endif
enddo
end
```

```
subroutine  item

*
* purpose:   create or modify one item
*
* subroutines: lithology
*               aquifers
*               minerals
*               measure

include '<jd330314.logplot>commonblk.for'

if ( draw_lit ) call lithology
if ( draw_aqu ) call aquifers
if ( draw_min ) call minerals
if ( draw_bor ) call measure
if ( draw_log ) call measure

return
end
```

```
subroutine lithology

* purpose: create or modify lithology
*
* subroutines: data
*               bounds
*               set_x_scale
*               set_x_logic
*               set_y_scale
*               litlogic
*               set_origin

include '<jd330314.logplot>commonblk.for'

draw_y_axis = .false.
draw_y_grid = .false.
draw_x_grid = .false.
draw_y_mean = .false.
draw_border = .false.
upside_down = .false.

if ( create ) then

    call data
    call bounds
    if ( n_box .eq.1 ) call set_x_scale
    call set_x_logic
    call set_y_scale
    call litlogic
    call set_origin

else if ( modify ) then

    if ( modify_data ) call data
    if ( modify_bounds ) call bounds
    if ( modify_x_scale ) call set_x_scale
    if ( modify_x_logic ) call set_x_logic
    if ( modify_body ) call set_y_scale
    if ( modify_body ) call litlogic
    if ( modify_origin ) call set_origin

endif

return
end
```

```
subroutine  aquifers

*
purpose:    create or modify aquifers

*
subroutines: data
*           bounds
*           set_x_scale
*           set_x_logic
*           set_y_scale
*           set_y_logic
*           aqubody
*           set_origin

include '<jd330314.logplot>commonblk.for'

draw_y_grid = .false.
draw_x_grid = .false.
draw_y_mean = .false.
draw_border = .false.

if ( create ) then

    draw_y_axis = .false.
    upside_down = .false.

    call data
    call bounds
    if ( n_box .eq.1 ) call set_x_scale
    call set_x_logic
    call set_y_scale
    call set_y_logic
    call aqubody
    call set_origin

else if ( modify ) then

    if ( modify_data      ) call data
    if ( modify_bounds    ) call bounds
    if ( modify_x_scale   ) call set_x_scale
    if ( modify_x_logic   ) call set_x_logic
    if ( modify_y_scale   ) call set_y_scale
    if ( modify_y_logic   ) call set_y_logic
    if ( modify_body      ) call aqubody
    if ( modify_origin    ) call set_origin

endif

return
end
```

```
subroutine  minerals

*
purpose:   create or modify minerals

*
subroutines: data
*           bounds
*           set_x_scale
*           set_x_logic
*           minbody
*           set_origin

include '<jd330314.logplot>commonblk.for'

draw_y_axis = .false.
draw_y_grid = .false.
draw_x_grid = .false.
draw_y_mean = .false.
draw_border = .false.
upside_down = .false.

if ( create ) then

    call data
    call bounds
    if ( n_box .eq.1 ) call set_x_scale
    call set_x_logic
    call minbody
    call set_origin

else if ( modify ) then

    if ( modify_data      ) call data
    if ( modify_bounds   ) call bounds
    if ( modify_x_scale  ) call set_x_scale
    if ( modify_x_logic  ) call set_x_logic
    if ( modify_body     ) call minbody
    if ( modify_origin   ) call set_origin

endif

return
end
```

```
subroutine measure
```

```
* purpose: create or modify drillrate and log
```

```
* subroutines: data  
* bounds  
* set_x_scale  
* set_x_logic  
* set_y_scale  
* set_y_logic  
* boxlogic  
* set_origin
```

```
include '<jd330314.logplot>commonblk.for'
```

```
if ( create ) then
```

```
call data  
call bounds  
if ( n_box .eq.1 ) call set_x_scale  
call set_x_logic  
call set_y_scale  
call set_y_logic  
call boxlogic  
call set_origin
```

```
else if ( modify ) then
```

```
if ( modify_data ) call data  
if ( modify_bounds ) call bounds  
if ( modify_x_scale ) call set_x_scale  
if ( modify_x_logic ) call set_x_logic  
if ( modify_y_scale ) call set_y_scale  
if ( modify_y_logic ) call set_y_logic  
if ( modify_body ) call boxlogic  
if ( modify_origin ) call set_origin
```

```
endif
```

```
return  
end
```



```
subroutine  set_repeat

*
* purpose:  to determine continuation ( same page or next page)
*           set common variable n_repeat

*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outi
*              geti

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 2.1 REPEAT ' ,2,1,0)

do while ( .true. )

    call lib$erase_page (3,1)

    call outi      ('                ', n_repeat-1 ,18, 1,)
    call lib$put_screen (' 1) continue each box' ,18, 1,)
    call lib$put_screen (' times on this page ' ,18,25,)
    call outi      ('                ', n_repeat ,19, 1,)
    call lib$put_screen (' ( ie total ' ,19, 1,)
    call lib$put_screen (' box(es) with same datafile )' ,19,18,)

    call lib$put_screen (' <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return

    if ( answ .eq. '1' ) then

        n_repeat = -1
        do while ( n_repeat .lt. 1 .or. n_repeat .gt. 99 )
            call geti (' enter total number ', n_repeat ,21,1,1)
        enddo

    endif

enddo
end
```

```
subroutine repeat
*
* purpose: continue current box n_repeat - 1 times on same page
*           and reset common variables
*
* subroutines: set_origin
*              output

include '<jd330314.logplot>commonblk.for'

x_dum1 = x_first           ! save common variables
x_dum2 = x_last
y_dum1 = y_first
y_dum2 = y_last
y_dum3 = y0_last

do i = 2, n_repeat

  x_first = x_last
  x_last  = x_first + box_length * x_scale

  call set_origin
  call output

  n_box  = n_box + 1
  y0_last = y0 + box_width

enddo

x_first = x_dum1           ! reset common variables
x_last  = x_dum2
y_first = y_dum1
y_last  = y_dum2
y0_last = y_dum3
datafile = 'unknown'
y_text  = ' '
y_nst   = 0

return
end
```

```
subroutine    modlogic

*
* purpose:    control what items are to be modified
* set common  modify_data, modify_bounds,
*             modify_x_scale, modify_x_logic,
*             modify_y_scale, modify_y_logic,
*             modify_body and  modify_origin

*
* subroutines: lib$erase_page
*              lib$put_screen
*              notify
*              noecho

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 2.2  MODIFY LOGIC  ',2,1,0)

do while ( .true. )

    call lib$erase_page (4,1)

    if ( modify_data ) then
        call lib$put_screen (' 1  modify data           ',15,,)
    else
        call lib$put_screen (' 1  do NOT modify data      ',15,,)
    endif

    if ( modify_bounds ) then
        call lib$put_screen (' 2  modify bounds           ',16,,)
    else
        call lib$put_screen (' 2  do NOT modify bounds      ',16,,)
    endif

    if ( modify_x_scale ) then
        call lib$put_screen (' 3  modify depth scale       ',17,,)
    else
        call lib$put_screen (' 3  do NOT modify depth scale  ',17,,)
    endif

    if ( modify_x_logic ) then
        call lib$put_screen (' 4  modify depth logic        ',18,,)
    else
        call lib$put_screen (' 4  do NOT modify depth logic  ',18,,)
    endif

    if ( modify_y_scale ) then
        call lib$put_screen (' 5  modify log scale          ',15,40,)
    else
        call lib$put_screen (' 5  do NOT modify log scale    ',15,40,)
    endif

    if ( modify_y_logic ) then
        call lib$put_screen (' 6  modify log logic          ',16,40,)
    else
        call lib$put_screen (' 6  do NOT modify log logic    ',16,40,)
    endif
endif
```

```
if ( modify_body ) then
  call lib$put_screen (' 7 modify main body      ',17,40,)
else
  call lib$put_screen (' 7 do NOT modify main body  ',17,40,)
endif

if ( modify_origin ) then
  call lib$put_screen (' 8 modify origin          ',18,40,)
else
  call lib$put_screen (' 8 do NOT modify origin     ',18,40,)
endif

call lib$put_screen (' t> = no change '          ,21,,)
call noecho (answ,1,iq,1)
if (ichar(answ).eq.13) return

if ( answ .eq. '1' ) modify_data = .not.modify_data
if ( answ .eq. '2' ) modify_bounds = .not.modify_bounds
if ( answ .eq. '3' ) modify_x_scale = .not.modify_x_scale
if ( answ .eq. '4' ) modify_x_logic = .not.modify_x_logic
if ( answ .eq. '5' ) modify_y_scale = .not.modify_y_scale
if ( answ .eq. '6' ) modify_y_logic = .not.modify_y_logic
if ( answ .eq. '7' ) modify_body = .not.modify_body
if ( answ .eq. '8' ) modify_origin = .not.modify_origin

enddo
end
```

```
subroutine  data

*
*  purpose:  open datafile ..... if error set errorplot .true.
*            set common datafile, dataform, curve_type and ipen

*
*  subroutines: lib$erase_page
*               lib$erase_line
*               lib$put_screen
*               nonotify
*               noecho
*               spawn
*               outi

include '<jd330314.logplot>commonblk.for'

character*4    dum
character*10   type(0:4)

* initialize *.....

type(0) = ' solid      '
type(1) = ' points    '
type(2) = ' dotdash   '
type(3) = ' dashed    '
type(4) = ' longdash  '

if ( draw_lit ) dum = '.LIT'
if ( draw_aqu ) dum = '.AQU'
if ( draw_min ) dum = '.MIN'
if ( draw_bor ) dum = '.BOR'
if ( draw_log ) dum = '.LOG'

errorplot = .false.

if ( figure ) goto 900                ! and skip main section

* main section *.....

100  call nonotify ( ' FIG. 2.3  DATA ' ,2,1,0)

do while ( .true. )

  call lib$erase_page (3,1)

  if ( draw_lit .or. draw_aqu .or. draw_min ) then
    call lib$put_screen ( ' 1  '//dum//'file          '// datafile,18,,)
  else
    call lib$put_screen ( ' 1  '//dum//'file          '// datafile,15,,)
    call lib$put_screen ( ' 2 format                '// dataform,16,,)
    call lib$put_screen ( ' 3 curve_type            '//type(curve_type),17,,)
    call outi      ( ' 4 requested pen', ipen ,18,,)
  endif

  call lib$put_screen ( ' <ret> = no change ' ,21,,)
```

```
call noecho ( answ, 1, iq, 0 )

if ( answ.eq.'2' .and. (draw_lit.or.draw_aqu.or.draw_min)) answ = '0'
if ( answ.eq.'3' .and. (draw_lit.or.draw_aqu.or.draw_min)) answ = '0'
if ( ichar( answ ) .eq. 13 ) goto 900

ios = 1
if ( answ .eq. '1' ) then

  do while ( ios .ne. 0 .or. iq .gt. 32 )
    call lib$erase_line (21,1)
    call lib$put_screen ( ' //dum// ' file ' ,,,1)
    read(5,'(q,a)',iostat=ios) iq, datafile
  enddo

else if ( answ .eq. '2' ) then

  do while ( ios .ne. 0 .or. iq .gt. 32 )
    call lib$erase_line (21,1)
    call lib$put_screen ( ' format ' ,,,1)
    read(5,'(q,a)',iostat=ios) iq, dataform
  enddo

else if ( answ .eq. '3' ) then

  call lib$erase_line (21,1)
  call lib$put_screen ( ' 0 solid ',21, 1,)
  call lib$put_screen ( ' 1 points ',21,15,)
  call lib$put_screen ( ' 2 dotdash ',21,30,)
  call lib$put_screen ( ' 3 dashed ',21,45,)
  call lib$put_screen ( ' 4 longdash ',21,60,)

  do while ( ios .ne. 0 )
    call lib$erase_line (21,78)
    call noecho ( answ, 1, iq, 0 )
    read(answ,'(i1)',iostat=ios) curve_type
    if ( curve_type .lt. 0 .or. curve_type .gt. 4 ) ios = 1
  enddo

else if ( answ .eq. '4' ) then

  do while ( ios .ne. 0 )
    call lib$put_screen
E (' number_of requested pen ( hp only ) ', 21,,1)
    call noecho ( answ, 1, iq, 0 )
    read(answ,'(i1)',iostat=ios) ipen
  enddo

endif
enddo
```

\* open datafile and reset errorplot \*.....

900 errorplot = .false.

£ open(unit=13,file=datafile,status='old',  
defaultfile=dum,readonly,iostat=ios)

if ( ios .ne. 0 ) then

errorplot = .true.

```
call nonotify ( ' FIG. 11.2 DATA ERROR      ',2,1,0)
call lib$put_screen ( ' file '//datafile      ',10, 4,)
call lib$put_screen ( ' error in filename      ',12, 4,)
call lib$put_screen ( ' or file not found     ',12,22,)
call lib$put_screen ( ' you have 3 choices      ',15, 4,)
call lib$put_screen ( ' 1 try again          ',17, 4,)
call lib$put_screen ( ' 2 spawn              ',18, 4,)
call lib$put_screen ( ' 3 continue           ',19, 4,)
```

do while ( .true. )

```
call lib$put_screen ( ' your choice ',21,,1)
call noecho ( answ, 1, iq, 0 )
```

if ( answ .eq. '1' ) then

goto 100

else if ( answ .eq. '2' ) then

call lib\$erase\_page (1,1)

call spawn(' ')

goto 100

else if ( answ .eq. '3' ) then

return

endif

enddo

else if ( create .or. modify ) then

close ( unit = 13 )

endif

return

end

```
subroutine  bounds

*  purpose:      set common variables: x_min, x_max, x_cut, y_min, y_max
*
*  subroutines: lib$erase_page
*               lib$put_screen
*               nonotify
*               noecho
*               outf
*               getf

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 2.4  BOUNDS  ' ,2,1,0)

do while ( .true. )

    call lib$erase_page (3,1)

    if ( draw_lit .or. draw_aqu .or. draw_min ) then
        call outf(' 1) minimum depth           ', x_min ,14,,)
        call outf(' 2) maximum depth           ', x_max ,15,,)
        call outf(' 3) cutoff depth axis       ', x_cut ,16,,)
    else
        call outf(' 1) minimum depth           ', x_min ,14,,)
        call outf(' 2) maximum depth           ', x_max ,15,,)
        call outf(' 3) cutoff depth axis       ', x_cut ,16,,)
        call outf(' 4) minimum log             ', y_min ,17,,)
        call outf(' 5) maximum log             ', y_max ,18,,)
    endif

    call lib$put_screen (' <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return

    if ( (draw_lit.or.draw_aqu.or.draw_min) .and. answ.eq.'4') answ = '0'
    if ( (draw_lit.or.draw_aqu.or.draw_min) .and. answ.eq.'5') answ = '0'

    if ( answ .eq. '1' ) then
        call getf (' minimum depth ', x_min ,21,1,1)
    else if ( answ .eq. '2' ) then
        call getf (' maximum depth ', x_max ,21,1,1)
    else if ( answ .eq. '3' ) then
        call getf (' cutoff depth ', x_cut ,21,1,1)
    else if ( answ .eq. '4' ) then
        call getf (' minimum log ', y_min ,21,1,1)
    else if ( answ .eq. '5' ) then
        call getf (' maximum log ', y_max ,21,1,1)
    endif

enddo

end
```



```
subroutine  set_x_scale

*
*  purpose:  scale x_axis  ( ie depth axis )
*            ie common variables x_scale box_length x_first x_last

*
*  subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf

include '<jd330314.logplot>commonblk.for'

call nonotify ( ' FIG. 3    DEPTH AXIS  SCALE  ' ,2,1,0)

do while ( .true. )

  x_scale = (x_last - x_first) / box_length

  call lib$erase_page (3,1)
  call outf('    depth scale (m/cm)  ', x_scale           ,13,,)
  call outf(' 1) box length           ', box_length       ,16,,)
  call outf(' 2) value at origin      ', x_first         ,17,,)
  call outf(' 3) value at endpoint    ', x_last          ,18,,)

  if ( box_length.gt.50. ) call lib$put_screen
£ (' box longer than 50 cm ' ,16,37,2)
  if ( x_last .le. x_first ) call lib$put_screen
£ (' value at endpoint less than at origin ' ,18,37,6)

  call lib$put_screen ( ' <ret> = no change ' ,21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) return

  if ( answ.eq.'1' ) then
    box_length = -1.
    do while ( box_length.le.0. )
      call getf ( '    box_length (cm)  ', box_length ,21,1,1)
    enddo
  else if ( answ.eq.'2' ) then
    call getf ( '    value at origin (m)  ', x_first ,21,1,1)
  else if ( answ.eq.'3' ) then
    call getf ( '    value at endpoint (m)  ', x_last ,21,1,1)
  endif

enddo
end
```

```
subroutine  set_x_logic
*
* purpose:  supervisory program for x axis
*           set common variables draw_x_axis draw_x_line
*           draw_x_tick draw_x_numb draw_x_text
*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              set_x_tick
*              set_x_numb
*              set_x_text
*

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 3.1  DEPTH AXIS  LOGIC  ',2,1,0)

do while ( .true. )

  call lib$erase_page(3,1)

  if ( draw_x_axis ) then

    call lib$put_screen (' 1) draw axis ' ,14,,)

    if ( draw_x_line ) then
      call lib$put_screen (' 2) draw line ' ,15,,)
    else
      call lib$put_screen (' 2) OMIT line ' ,15,,)
    endif

    if ( draw_x_tick ) then
      call lib$put_screen (' 3) draw tickmarks ' ,16,,)
    else
      call lib$put_screen (' 3) OMIT tickmarks ' ,16,,)
    endif

    if ( draw_x_numb ) then
      call lib$put_screen (' 4) draw numbers ' ,17,,)
    else
      call lib$put_screen (' 4) OMIT numbers ' ,17,,)
    endif

    if ( draw_x_text ) then
      call lib$put_screen (' 5) draw text ' ,18,,)
    else
      call lib$put_screen (' 5) OMIT text ' ,18,,)
    endif

  else

    call lib$put_screen (' 1) OMIT axis ' ,14,,)

  endif

endif
```

```
call lib$put screen (' <ret> = no change ' ,21,,)
call noecho (answ,1,iq,1)
if (ichar(answ).eq.13) goto 900
if (.not.draw_x_axis .and. answ.ne.'1') answ = '0'

if ( answ .eq. '1' ) draw_x_axis = .not.draw_x_axis
if ( answ .eq. '2' ) draw_x_line = .not.draw_x_line
if ( answ .eq. '3' ) draw_x_tick = .not.draw_x_tick
if ( answ .eq. '4' ) draw_x_numb = .not.draw_x_numb
if ( answ .eq. '5' ) draw_x_text = .not.draw_x_text

enddo

900 if ( draw_x_axis .and. draw_x_tick ) call set_x_tick
if ( draw_x_axis .and. draw_x_numb ) call set_x_numb
if ( draw_x_axis .and. draw_x_text ) call set_x_text

return
end
```

```
subroutine  set_x_tick

*
*  purpose:  determine how tickmars are drawn on x axis
*            set common x_tickint x_tackint x_ticklen x_tacklen

*
*  subroutines: lib$erase_page
*               lib$put_screen
*               nonotify
*               noecho
*               outf
*               getf

include 'jd330314.logplot>commonblk.for'

call nonotify (' FIG. 3.2  DEPTH AXIS  TICKMARKS ' ,2,1,0)

call outf('  value at origin           ', x_first ,5,,)
call outf('  value at endpoint         ', x_last  ,6,,)

do while ( .true. )

    call lib$erase_page (7,1)

    call outf(' 1) interval between shorter tickmarks ', x_tickint ,15,,)
    call outf(' 2) interval between longer tickmarks  ', x_tackint ,16,,)
    call outf(' 3) length of shorter tickmarks        ', x_ticklen ,17,,)
    call outf(' 4) length of longer tickmarks         ', x_tacklen ,18,,)

    if ( mod(x_tackint,x_tickint) .ne. 0 ) then
        call lib$put_screen (' short tick interval ' ,15,52,6)
        call lib$put_screen (' / long tick interval ' ,16,52,6)
    endif
    if ( abs(x_ticklen) .gt. 1. ) then
        call lib$put_screen (' longer than 1 cm ' ,17,52,2)
    endif
    if ( abs(x_tacklen) .gt. 1. ) then
        call lib$put_screen (' longer than 1 cm ' ,18,52,2)
    endif

    call lib$put_screen (' <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return

    if ( answ .eq. '1' ) then
        x_tickint = 0.
        do while ( x_tickint.le.0. )
            call getf (' interval between shorter tickmarks (m) ',
£           x_tickint ,21,1,1)
            enddo
    else if ( answ .eq. '2' ) then
        x_tackint = 0.
        do while ( x_tackint.le.0. )
            call getf (' interval between longer tickmarks (m) ',
£           x_tackint ,21,1,1)
            enddo
    else if ( answ .eq. '3' ) then
        call getf (' length of shorter tickmarks (cm) ',
£           x_ticklen ,21,1,1)
    else if ( answ .eq. '4' ) then
        call getf (' length of longer tickmarks (cm) ',
£           x_tacklen ,21,1,1)
    endif

enddo
end
```

```
subroutine  set_x_num

*
*  purpose:  determine how numbers are drawn on x axis
*            set common variables x_numbint x_hgtno x_numbdist ndec_x

*
*  subroutines: lib$erase_page
*              lib$erase_line
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              outi
*              getf
```

```
include '<jd330314.logplot>commonblk.for'
```

```
call nonotify (' FIG. 3.3  DEPTH AXIS  NUMBERS  ' ,2,1,0)
```

```
call outf('  value at origin          ', x_first ,5,,)
call outf('  value at endpoint        ', x_last  ,6,,)
```

```
if ( draw_x_axis .and. draw_x_tick ) then
  call outf('  shorter tickmarks interval ', x_tickint ,8,,)
  call outf('  longer tickmarks interval  ', x_tackint ,9,,)
  call outf('  length of shorter tickmarks ', x_ticklen ,10,,)
  call outf('  length of longer tickmarks  ', x_tacklen ,11,,)
endif
```

```
do while ( .true. )
```

```
  call lib$erase_page (12,1)
```

```
  call outf(' 1) interval between numbers ', x_numbint ,15,,)
  call outf(' 2) height of numbers        ', x_hgtno   ,16,,)
  call outf(' 3) distance from axis       ', x_numbdist,17,,)
  call outi(' 4) number of decimal digits ', ndec_x    ,18,,)
```

```
  if ( draw_x_tick .and. mod(x_numbint,x_tackint).ne.0 ) then
    call lib$put_screen
£   (' NOTE: interval between tickmarks ' ,15,44,2)
  endif
```

```
  call lib$put_screen (' <ret> = no change ' ,21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) return
```

```
  if ( answ .eq. '1' ) then
    x_numbint = -1.
    do while (x_numbint.le.0.)
      call getf(' interval between numbers (m) ',
£       x_numbint ,21,1,1)
    enddo
  else if ( answ .eq. '2' ) then
    call getf (' height of numbers (cm) ', x_hgtno ,21,1,1)
  else if ( answ .eq. '3' ) then
    call getf (' distance from axis (cm) ', x_numbdist ,21,1,1)
```

```
else if ( answ .eq. '4' ) then

  ios = 1
  call lib$erase_page (19,1)
  call lib$put_screen ( '    = -1 omit decimal point ',21,,)
  call lib$put_screen ( '    = 0 draw decimal point ',22,,)
  call lib$put_screen ( '    > 0 number of decimals ',23,,)

  do while ( ios.ne.0 .or. ndec_x.lt.-1 .or. ndec_x.gt.9 )
    call lib$erase_line (23,35)
    call lib$put_screen ( '    decimal digits '      ,,1)
    read(5,'(i)',iostat=ios) ndec_x
  enddo

endif

enddo
end
```

```

subroutine  set_x_text

*
* purpose:  determine what text is drawn on x axis
*           set common x_text x_nst x_textdist x_textheight

*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              outi
*              getf

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 3.4  DEPTH AXIS  TEXT ' ,2,1,0)

if ( draw_x_axis .and. draw_x_tick ) then
  call outf(' length of shorter tickmarks ', x_ticklen ,5,,)
  call outf(' length of longer tickmarks ', x_tacklen ,6,,)
endif

if ( draw_x_axis .and. draw_x_numb ) then
  call outf(' height of numbers ', x_hgtno ,9,,)
  call outf(' distance from axis ', x_numbdist ,10,,)
  call outi(' number of decimal digits ', ndec_x ,11,,)
endif

do while ( .true. )

  call lib$erase_page (12,1)

  call lib$put_screen
£ (' 1) text ' //x_text(1:x_nst) ,16,,)
  call outf(' 2) distance from axis ', x_textdist ,17,,)
  call outf(' 3) height of characters ', x_textheight ,18,,)

  call lib$put_screen (' <ret> = no change ' ,21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) return

  if ( answ .eq. '1' ) then
    ios = 1
    do while ( ios.ne.0 .or. x_nst.gt.40 )
      call lib$erase_page (21,1)
      call lib$put_screen (' text on depth_axis ' ,,,1)
      read(6,'(q,a)',iostat=ios) x_nst, x_text
    enddo
  else if ( answ .eq. '2' ) then
    call getf (' distance (cm) ', x_textdist ,21,1,1)
  else if ( answ .eq. '3' ) then
    call getf (' height (cm) ', x_textheight ,21,1,1)
  endif

enddo
end

```

```
subroutine set_y_scale
*
* purpose: scale y_axis ( ie log axis )
*          ie common variables y_scale box_width y_first y_last
*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf
*
include '<jd330314.logplot>commonblk.for'

call nonotify ( ' FIG. 4 LOG AXIS SCALE ' ,2,1,0)

do while ( .true. )

    call lib$erase_page (3,1)

    if ( draw_aqu .or. draw_lit ) then
        call outf(' 1) box width ', box_width ,16,,)
        if ( draw_lit .and. lit_omit ) then
            call outf ( ' layers are omitted if thinner than',
£          x_scale*0.666*box_width/8. ,13,,)
        endif
        if ( draw_lit .and. box_width .ne. 2.5 ) then
            call lib$put_screen ( ' recommended 2.50 ',16,37,2)
        endif
        if ( draw_aqu .and. box_width .ne. 1. ) then
            call lib$put_screen ( ' recommended 1.00 ',16,37,2)
        endif
    else
        y_scale = (y_last - y_first) / box_width
        call outf(' scale (data/cm) ', y_scale ,13,,)
        call outf(' 1) box width ', box_width ,16,,)
        call outf(' 2) value at origin ', y_first ,17,,)
        call outf(' 3) value at endpoint ', y_last ,18,,)
        if ( box_width .lt. 3. ) then
            call lib$put_screen ( ' box width less than 3 cm ',16,37,2)
        else if ( box_width .gt. 10. ) then
            call lib$put_screen ( ' box width more than 10 cm ',16,37,2)
        endif
        if ( y_last .le. y_first ) call lib$put_screen
£      ( ' value at endpoint less than at origin ' ,18,37,6)
    endif

    call lib$put_screen ( ' <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return

    if ( ( draw_lit .or. draw_aqu ) .and. ( answ .eq. '2' ) ) answ = '0'
    if ( ( draw_lit .or. draw_aqu ) .and. ( answ .eq. '3' ) ) answ = '0'
```



```
if ( answ .eq. '1' ) then
  box_width = -1.
  do while ( box_width.le.0. )
    call getf ( ' box_width (cm) ', box_width ,21,1,1)
  enddo
else if ( answ .eq. '2' ) then
  call getf ( ' value at origin (data) ', y_first ,21,1,1)
else if ( answ .eq. '3' ) then
  call getf ( ' value at endpoint (data) ', y_last ,21,1,1)
endif

enddo
end
```

```
subroutine  set_y_logic

*
* purpose:  supervisory program for y axis
*           set common variables draw_y_axis upside_down
*           draw_y_line draw_y_tick draw_y_numb draw_y_text

*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              set_y_tick
*              set_y_numb
*              set_y_text

include '<jd330314.logplot>commonblk.for'

call nonotify ( ' FIG. 4.1  LOG AXIS  LOGIC  ' ,2,1,0)

do while ( .true. )

    call lib$erase_page(13,1)

    if ( draw_y_axis ) then
        call lib$put_screen ( ' 1) draw axis ' ,13,,)
    else
        call lib$put_screen ( ' 1) OMIT axis ' ,13,,)
    endif

    if ( upside_down ) then
        call lib$put_screen(' 2) orientation right to left ',14,,2)
    else
        call lib$put_screen(' 2) orientation left to right ',14,,)
    endif

    if ( draw_y_axis ) then

        if ( draw_y_line ) then
            call lib$put_screen ( ' 3) draw line ' ,15,,)
        else
            call lib$put_screen ( ' 3) OMIT line ' ,15,,)
        endif

        if ( draw_y_tick ) then
            call lib$put_screen ( ' 4) draw tickmarks ' ,16,,)
        else
            call lib$put_screen ( ' 4) OMIT tickmarks ' ,16,,)
        endif

        if ( draw_y_numb ) then
            call lib$put_screen ( ' 5) draw numbers ' ,17,,)
        else
            call lib$put_screen ( ' 5) OMIT numbers ' ,17,,)
        endif
    endif
enddo
```

```
if ( draw_y_text ) then
  call lib$put_screen ( ' 6) draw text ' ,18,,)
else
  call lib$put_screen ( ' 6) OMIT text ' ,18,,)
endif
```

endif

```
call lib$put_screen ( ' <ret> = no change ' ,21,,)
call noecho (answ,1,iq,1)
if (ichar(answ).eq.13) goto 900
if ( answ.ne.'1' .and. answ.ne.'2' .and. .not.draw_y_axis ) answ='0'
```

```
if ( answ .eq. '1' ) draw_y_axis = .not.draw_y_axis
if ( answ .eq. '2' ) upside_down = .not.upside_down
if ( answ .eq. '3' ) draw_y_line = .not.draw_y_line
if ( answ .eq. '4' ) draw_y_tick = .not.draw_y_tick
if ( answ .eq. '5' ) draw_y_numb = .not.draw_y_numb
if ( answ .eq. '6' ) draw_y_text = .not.draw_y_text
```

enddo

```
900 if ( draw_y_axis .and. draw_y_tick ) call set_y_tick
if ( draw_y_axis .and. draw_y_numb ) call set_y_numb
if ( draw_y_axis .and. draw_y_text ) call set_y_text
```

```
return
end
```

```
subroutine  set_y_tick

*
* purpose:  determine how tickmarks are drawn on y axis
*           set common y_tickint y_tackint y_ticklen y_tacklen

*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf

include 'jd330314.logplot>commonblk.for'

call nonotify (' FIG. 4.2  LOG AXIS  TICKMARKS ' ,2,1,0)

call outf('    value at origin                ', y_first ,5,,)
call outf('    value at endpoint              ', y_last  ,6,,)

do while ( .true. )

    call lib$erase_page (7,1)

    call outf(' 1) interval between shorter tickmarks', y_tickint ,15,,)
    call outf(' 2) interval between longer tickmarks ', y_tackint ,16,,)
    call outf(' 3) length of shorter tickmarks        ', y_ticklen ,17,,)
    call outf(' 4) length of longer tickmarks         ', y_tacklen ,18,,)

    if ( mod(y_tackint,y_tickint) .ne. 0 ) then
        call lib$put_screen (' short tick interval ' ,15,52,6)
        call lib$put_screen (' / long tick interval ' ,16,52,6)
    endif

    if ( abs(y_ticklen) .gt. 1. ) then
        call lib$put_screen (' longer than 1 cm ' ,17,52,2)
    endif

    if ( abs(y_tacklen) .gt. 1. ) then
        call lib$put_screen (' longer than 1 cm ' ,18,52,2)
    endif

    call lib$put_screen (' <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,0)
    if ( ichar(answ).eq.13) return

    if ( answ .eq. '1' ) then
        y_tickint = 0.
        do while ( y_tickint.le.0. )
            call getf
£           (' interval between shorter tickmarks (data_units) '
£           , y_tickint ,21,1,1)
        enddo
```

```
else if ( answ .eq. '2' ) then
  y_tackint = 0.
  do while ( y_tackint.le.0. )
    call getf
£   (' interval between longer tickmarks (data_units) '
£   , y_tackint ,21,1,1)
  enddo
  else if ( answ .eq. '3' ) then
    call getf (' length of shorter tickmarks (cm) ',
£   y_ticklen ,21,1,1)
  else if ( answ .eq. '4' ) then
    call getf(' length of longer tickmarks (cm) ',
£   y_tacklen ,21,1,1)
  endif

enddo
end
```

```
subroutine  set_y_numb

*
* purpose:  determine how numbers are drawn on y axis
*           set common y_numbint y_hgtno y_numbdist ndec_y

*
* subroutines: lib$erase_page
*              lib$erase_line
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              outi
*              getf

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 4.3  LOG AXIS  NUMBERS  ' ,2,1,0)

call outf('    value at origin          ', y_first ,5,,)
call outf('    value at endpoint        ', y_last  ,6,,)

if ( draw_y_axis .and. draw_y_tick ) then
  call outf('    shorter tickmarks interval ', y_tickint ,8,,)
  call outf('    longer tickmarks interval  ', y_tackint ,9,,)
  call outf('    length of shorter tickmarks ', y_ticklen ,10,,)
  call outf('    length of longer tickmarks  ', y_tacklen ,11,,)
endif

do while ( .true. )

  call lib$erase_page (12,1)

  call outf(' 1) interval between numbers  ', y_numbint ,15,,)
  call outf(' 2) height of numbers           ', y_hgtno   ,16,,)
  call outf(' 3) distance from axis                ', y_numbdist ,17,,)
  call outi(' 4) number of decimal digits  ', ndec_y    ,18,,)

  if (draw_y_tick .and. mod(y_numbint,y_tackint).ne.0)
£   call lib$put_screen
£   (' NOTE: interval between tickmarks ' ,15,44,2)

  call lib$put_screen (' <ret> = no change ' ,21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) return

  if ( answ .eq. '1' ) then
    y_numbint = -1.
    do while ( y_numbint.le.0. )
      call getf
£      (' interval between numbers (data units) ',
£      y_numbint,21,1,1)
    enddo
  else if ( answ .eq. '2' ) then
    call getf (' height of numbers (cm) ', y_hgtno ,21,1,1)
  else if ( answ .eq. '3' ) then
    call getf (' distance from axis (cm) ', y_numbdist ,21,1,1)
```

```
else if ( answ .eq. '4' ) then
  ios = 1
  call lib$erase_page (21,1)
  call lib$put_screen (' = -1 omit desimal point ',21,,)
  call lib$put_screen (' = 0 draw desimal point ',22,,)
  call lib$put_screen (' > 0 number of desimals ',23,,)

  do while ( ios.ne.0 .or. ndec_y.lt.-1 .or. ndec_y.gt.9 )
    call lib$erase_line (23,35)
    call lib$put_screen (' desimal digits '      ,,,1)
    read(5,'(i)',iostat=ios) ndec_y
  enddo

endif

enddo
end
```

```
subroutine set_y_text
*
* purpose: determine what text is drawn on y axis
*          set common y_text y_nst y_textdist y_textheight
*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              outi
*              getf
*
include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 4.4 LOG AXIS TEXT ',2,1,0)

if ( draw_y_tick .and. draw_y_tick ) then
  call outf(' length of shorter tickmarks ', y_ticklen ,5,,)
  call outf(' length of longer tickmarks ', y_tacklen ,6,,)
endif

if ( draw_y_tick .and. draw_y_num ) then
  call outf(' height of numbers ', y_hgtno ,9,,)
  call outf(' distance from axis ', y_numbdist, 10,,)
  call outi(' number of decimal digits ', ndec_y , 11,,)
endif

do while ( .true. )

  call lib$erase_page (12,1)

  call lib$put_screen
£ (' 1) text //y_text(1:y_nst) ,16,,)
  call outf(' 2) distance from log_axis ', y_textdist ,17,,)
  call outf(' 3) height of characters ', y_textheight ,18,,)

  call lib$put_screen (' <ret> = no change ' ,21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) return

  if ( answ .eq. '1' ) then
    ios = 1
    do while ( ios.ne.0 .or. y_nst.gt.40 )
      call lib$erase_page (21,1)
      call lib$put_screen (' text on log_axis ' ,,,1)
      read(6,'(q,a)',iostat=ios) y_nst, y_text
    enddo
  else if ( answ .eq. '2' ) then
    call getf (' distance (cm) ', y_textdist ,21,1,1)
  else if ( answ .eq. '3' ) then
    call getf (' height (cm) ', y_textheight ,21,1,1)
  endif

enddo
end
```



```

subroutine  boxlogic

*      purpose:  supervisory program for box
*                set common variables draw_border
*                draw_x_grid draw_y_grid and draw_y_mean

*      subroutines: lib$put_screen
*                   nonotify
*                   noecho
*                   set_x_grid
*                   set_y_grid
*                   set_y_mean

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 5      BOX  LOGIC  ',2,1,0)

do while ( .true. )

    if ( draw_border ) then
        call lib$put_screen (' 1) draw border of box ' ,15,,)
    else
        call lib$put_screen (' 1) OMIT border of box ' ,15,,)
    endif

    if ( draw_x_grid ) then
        call lib$put_screen (' 2) draw depth_grid ' ,16,,)
    else
        call lib$put_screen (' 2) OMIT depth_grid ' ,16,,)
    endif

    if ( draw_y_grid ) then
        call lib$put_screen (' 3) draw log_grid ' ,17,,)
    else
        call lib$put_screen (' 3) OMIT log_grid ' ,17,,)
    endif

    if ( draw_y_mean ) then
        call lib$put_screen (' 4) draw fixed log_value ' ,18,,)
    else
        call lib$put_screen (' 4) OMIT fixed log_value ' ,18,,)
    endif

    call lib$put_screen ('      <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,1)
    if (ichar(answ).eq.13) goto 900

    if ( answ .eq. '1' ) draw_border = .not.draw_border
    if ( answ .eq. '2' ) draw_x_grid = .not.draw_x_grid
    if ( answ .eq. '3' ) draw_y_grid = .not.draw_y_grid
    if ( answ .eq. '4' ) draw_y_mean = .not.draw_y_mean

enddo

900  if ( draw_x_grid ) call set_x_grid
    if ( draw_y_grid ) call set_y_grid
    if ( draw_y_mean ) call set_y_mean

return
end

```

```
subroutine  set_x_grid

*
*  purpose:  determine how depth grid is drawn
*            set common variables x_gridint and x_gridlen

*
*  subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf

include ' <jd330314.logplot>commonblk.for'

call nonotify ( ' FIG. 5.1  DEPTH_GRID ' ,2,1,0)

call outf('  value at origin          ', x_first ,5,,)
call outf('  value at endpoint        ', x_last  ,6,,)

if ( draw_x_axis .and. draw_x_tick ) then
  call outf('  shorter tickmarks interval ', x_tickint ,8,,)
  call outf('  longer tickmarks interval  ', x_tackint ,9,,)
  call outf('  length of shorter tickmarks ', x_ticklen ,10,,)
  call outf('  length of longer tickmarks  ', x_tacklen ,11,,)
endif
if ( draw_x_axis .and. draw_x_numb ) then
  call outf('  interval between numbers      ', x_numbint ,13,,)
endif

do while ( .true. )

  call lib$erase_page(14,1)

  call outf(' 1) interval between gridlines ', x_gridint ,17,,)
  call outf(' 2) length of grid ticks          ', x_gridlen ,18,,)

  if ( draw_x_axis ) then
    if ( draw_x_tick .and. mod(x_tackint,x_gridint).ne.0. ) then
      call lib$put_screen
£      (' tickckmarks / grid interval ' ,15,45,2)
    endif
    if ( draw_x_numb .and. mod(x_numbint,x_gridint).ne.0. ) then
      call lib$put_screen
£      (' numbers / grid interval ' ,16,45,2)
    endif
    if ( mod(abs(x_last-x_first),x_gridint).ne.0. ) then
      call lib$put_screen
£      (' (endpoint-origin) / grid interval ' ,17,45,2)
    endif
    if ( draw_x_tick .and. x_gridlen.ne.x_tacklen ) then
      call lib$put_screen
£      (' NOTE: length of tickmarks ' ,18,45,2)
    endif
  endif
endif
```

```
call lib$put screen(' <ret> = no change ',21,,)
call noecho (answ,1,iq,0)
if (ichar(answ).eq.13) return

if ( answ .eq. '1' ) then
  x_gridint = -1
  do while ( x_gridint.le.0 )
    call getf(' interval between gridlines (m) ',
£      x_gridint      ,21,1,1)
  enddo
  else if ( answ .eq. '2' ) then
    call getf (' length of grid_ticks (cm) ', x_gridlen ,21,1,1)
  endif

enddo
end
```

```
subroutine  set_y_grid

*
*  purpose:  determine how log grid is drawn
*            set common variables y_gridint and y_gridlen

*
*  subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf

include ' <jd330314.logplot>commonblk.for'

call nonotify ( ' FIG. 5.2  LOG_GRID  ' ,2,1,0)

call outf('  value at origin          ', y_first ,5,,)
call outf('  value at endpoint        ', y_last  ,6,,)

if ( draw_y_axis .and. draw_y_tick ) then
  call outf('  shorter tickmarks interval  ', y_tickint ,8,,)
  call outf('  longer tickmarks interval   ', y_tackint ,9,,)
  call outf('  length of shorter tickmarks ', y_ticklen ,10,,)
  call outf('  length of longer tickmarks  ', y_tacklen ,11,,)
endif
if ( draw_y_axis .and. draw_y_numb ) then
  call outf('  interval between numbers  ', y_numbint ,13,,)
endif

do while ( .true. )

  call lib$erase_page(14,1)

  call outf(' 1) interval between gridlines ', y_gridint ,17,,)
  call outf(' 2) length of grid ticks      ', y_gridlen ,18,,)

  if ( draw_y_axis ) then
    if ( draw_y_tick .and. mod(y_tackint,y_gridint).ne.0. ) then
      call lib$put_screen
£      (' tickckmarks / grid interval ' ,15,45,2)
    endif
    if ( draw_y_numb .and. mod(y_numbint,y_gridint).ne.0. ) then
      call lib$put_screen
£      (' numbers / grid interval ' ,16,45,2)
    endif
    if ( mod(abs(y_last-y_first),y_gridint).ne.0. ) then
      call lib$put_screen
£      (' (endpoint-origin) / grid interval ' ,17,45,2)
    endif
    if ( draw_y_tick .and. y_gridlen.ne.y_tacklen ) then
      call lib$put_screen
£      (' NOTE: length of longer tickmarks ' ,18,45,2)
    endif
  endif
endif
```

```
call lib$put_screen(' <ret> = no change ' ,21,,)
call noecho (answ,1,iq,0)
if (ichar(answ).eq.13) return

if ( answ .eq. '1' ) then
  y_gridint = -1.
  do while ( y_gridint.le.0 )
    call getf(' interval between gridlines (data units) ',
£     y_gridint ,21,1,1)
  enddo
else if ( answ .eq. '2' ) then
  call getf (' length of grid_ticks (cm) ', y_gridlen ,21,1,1)
endif
enddo
end
```

```
subroutine  set_y_mean
*
* purpose:  determine how and where fixed log value is drawn
*           set common variables y_mean and mean_type
*
* subroutines: lib$erase_page
*              lib$erase_line
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf
*
include ' <jd330314.logplot>commonblk.for'

character*10      type(0:4)

type(0) = ' solid      '
type(1) = ' points    '
type(2) = ' dotdash   '
type(3) = ' dashed    '
type(4) = ' longdash  '

call nonotify (' FIG. 5.3  FIXED LOG_VALUE ' ,2,1,0)

call outf('    log_value at origin      ', y_first ,5,,)
call outf('    log_value at endpoint    ', y_last  ,6,,)

do while ( .true. )

    call lib$erase_page (7,1)

    call outf(' 1) fixed log_value          ', y_mean  ,17,,)
    call lib$put_screen(' 2) mean_type'//type(mean_type) ,18,,)

    call lib$put_screen ('    <ret> = no change '      ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return

    if ( answ .eq. '1' ) then

        call getf ('    fixed log_value ', y_mean ,21,1,1)

    else if ( answ .eq. '2' ) then

        call lib$erase_line (21,1)
        call lib$put_screen ('    0 solid      ',21, 1,)
        call lib$put_screen ('    1 points    ',21,15,)
        call lib$put_screen ('    2 dotdash   ',21,30,)
        call lib$put_screen ('    3 dashed    ',21,45,)
        call lib$put_screen ('    4 longdash  ',21,60,)

        ios = 1
        do while (ios.ne.0 .or. (mean_type.lt.0 .or. mean_type.gt.4))
            call lib$erase_line (21,78)
            call noecho (answ,1,iq,0)
            read(answ,'(i1)',iostat=ios) mean_type
        enddo

    endif
enddo
end
```

```
subroutine  litlogic

*
* purpose:  supervisory program for lithology
*           set common variables:
*           draw_litlog, draw_explan, draw_casing
*           draw_bittyp, draw_weight and draw_header

*
* subroutines: lib$put_screen
*              nonotify
*              noecho
*              set_lit
*              set_exp
*              set_cas
*              set_bit
*              set_wgt
*              set_hdl

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 6      LITHOLOGY  LOGIC  ',2,1,0)

do while ( .true. )

  if ( draw_litlog ) then
    call lib$put_screen (' 1) draw geological section ',13,,)
  else
    call lib$put_screen (' 1) OMIT geological section ',13,,)
  endif

  if ( draw_explan ) then
    call lib$put_screen (' 2) draw explanations      ',14,,)
  else
    call lib$put_screen (' 2) OMIT explanations      ',14,,)
  endif

  if ( draw_casing ) then
    call lib$put_screen (' 3) draw casing          ',15,,)
  else
    call lib$put_screen (' 3) OMIT casing          ',15,,)
  endif

  if ( draw_bittyp ) then
    call lib$put_screen (' 4) draw drill_bit       ',16,,)
  else
    call lib$put_screen (' 4) OMIT drill_bit       ',16,,)
  endif

  if ( draw_weight ) then
    call lib$put_screen (' 5) draw drill_weight    ',17,,)
  else
    call lib$put_screen (' 5) OMIT drill_weight    ',17,,)
  endif

  if ( draw_header ) then
    call lib$put_screen (' 6) draw headlines      ',18,,)
  else
    call lib$put_screen (' 6) OMIT headlines      ',18,,)
  endif
endif
```

```
call lib$put screen ( ' <ret> = no change ' ,21,,)
call noecho ( answ, 1, iq, 1 )
if ( ichar(answ).eq.13) goto 900

if ( answ .eq. '1' ) draw_litlog = .not.draw_litlog
if ( answ .eq. '2' ) draw_explan = .not.draw_explan
if ( answ .eq. '3' ) draw_casing = .not.draw_casing
if ( answ .eq. '4' ) draw_bittyp = .not.draw_bittyp
if ( answ .eq. '5' ) draw_weight = .not.draw_weight
if ( answ .eq. '6' ) draw_header = .not.draw_header
```

enddo

```
900 if ( draw_litlog ) call set_lit
if ( draw_explan ) call set_exp
if ( draw_casing ) call set_cas
if ( draw_bittyp ) call set_bit
if ( draw_weight ) call set_wgt
if ( draw_header ) call set_hdl
```

end



```
subroutine  set_lit

*
* purpose:  logic for geological section
*           set common variables lit_mark, lit_raster, lit_omit

*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 6.1  LITHOLOGY  ',2,1,0)

do while ( .true. )

  call lib$erase_page (3,1)

  if ( lit_mark ) then
    call lib$put_screen (' 1) mark bounds of layers  ',16,,)
  else
    call lib$put_screen (' 1) OMIT bounds of layers  ',16,,)
  endif

  if ( lit_raster ) then
    call lib$put_screen (' 2) generate rasters      ',17,,)
  else
    call lib$put_screen (' 2) OMIT rasters          ',17,,)
  endif

  if ( lit_omit ) then
    x_dumm = 0.08325 * box_width * (x_last - x_first) / box_length
    call outf (' ', x_dumm,18,26,)
    call lib$put_screen (' 3) OMIT layers thinner than',18, 1,)
    call lib$put_screen (' meter(s) ' ,18,37,)
  else
    call lib$put_screen (' 3) do not omit thin layers ',18,,)
  endif

  call lib$put_screen (' <ret> = no change  ',21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) return

  if ( answ .eq. '1' ) lit_mark = .not.lit_mark
  if ( answ .eq. '2' ) lit_raster = .not.lit_raster
  if ( answ .eq. '3' ) lit_omit = .not.lit_omit

enddo
end
```

```
subroutine set_exp
*
* purpose: set common variables exp_height, exp_dist
*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf
*

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 6.2 LITHOLOGY EXPLANATIONS ',2,1,0)

do while ( .true. )

    call lib$erase_page (3,1)

    call outf
£ (' 1) height of characters in explanations', exp_height ,17,,)
    call outf
£ (' 2) distance from right side of box ', exp_dist ,18,,)

    call lib$put_screen (' <ret> = no change ', ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return

    if ( answ .eq. '1' ) then
        call getf (' height of characters ', exp_height ,21,1,1)
    else if ( answ .eq. '2' ) then
        call getf (' distance from box ', exp_dist ,21,1,1)
    endif

enddo
end
```

```
subroutine  set_cas

*
* purpose:   set common variables cas_height, cas_dist, cas_space
*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 6.3  LITHOLOGY  CASING ' ,2,1,0)

do while ( .true. )

  call lib$erase_page (3,1)

  call outf(' 1) height of characters           ', cas_height ,16,,)
  call outf(' 2) distance from left side of box ', cas_dist   ,17,,)
  call outf(' 3) distance between casings       ', cas_space   ,18,,)

  call lib$put_screen (' <ret> = no change ' ,21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) return

  if ( answ .eq. '1' ) then
    call getf (' height of characters ', cas_height ,21,4,1)
  else if ( answ .eq. '2' ) then
    call getf (' distance from left side of box ', cas_dist ,21,4,1)
  else if ( answ .eq. '3' ) then
    call getf (' distance between casings (cm) ', cas_space ,21,4,1)
  endif

enddo
end
```

```
subroutine  set_bit
*
* purpose:   set common variables bit_height, bit_dist
*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf
*

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 6.4  LITHOLOGY  DRILL_BIT  ',2,1,0)

do while ( .true. )

    call lib$erase_page (3,1)

    call outf(' 1) height of characters           ', bit_height ,17,,)
    call outf(' 2) distance from left side of box ', bit_dist   ,18,,)

    call lib$put_screen (' <ret> = no change '           ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return

    if ( answ .eq. '1' ) then
        call getf (' height of characters ', bit_height ,21,1,1)
    else if ( answ .eq. '2' ) then
        call getf (' distance '           , bit_dist   ,21,1,1)
    endif

enddo
end
```

```
subroutine  set_wgt
*
* purpose:   set common variables wgt_height, wgt_dist
*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf
*
include '<jd330314.logplot>commonblk.for'
call nonotify (' FIG. 6.5  LITHOLOGY  DRILL_WEIGHT ' ,2,1,0)
do while ( .true. )
    call lib$erase_page (3,1)
    call outf(' 1) height of characters           ', wgt_height ,17,,)
    call outf(' 2) distance from left side of box ', wgt_dist   ,18,,)
    call lib$put screen (' <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return
    if ( answ .eq. '1' ) then
        call getf (' height of characters ' , wgt_height ,21,1,1)
    else if ( answ .eq. '2' ) then
        call getf (' distance ' , wgt_dist ,21,1,1)
    endif
enddo
end
```

```
subroutine set_hdl
*
* purpose: set common variables hdl_height, hdl_dist
*
* subroutines: lib$erase_page
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf
*

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 6.6 LITHOLOGY HEADLINES ',2,1,0)

do while ( .true. )

    call lib$erase_page (3,1)

    call outf(' 1) height of characters in headlines', hdl_height ,17,,)
    call outf(' 2) distance from top of box          ', hdl_dist ,18,,)

    call lib$put_screen (' <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,0)
    if (ichar(answ).eq.13) return

    if ( answ .eq. '1' ) then
        call getf (' height of characters ', hdl_height ,21,1,1)
    else if ( answ .eq. '2' ) then
        call getf (' distance ' , hdl_dist ,21,1,1)
    endif

enddo
end
```

```
subroutine  aqubody

*           purpose:  supervisory program for aquifers
*           set common: aqu_height and aqu_dist

*           subroutines: lib$erase_page
*                       lib$put_screen
*                       nonotify
*                       noecho
*                       outf
*                       outf
*                       getf
*                       getf

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 7    AQUIFERS  ',2,1,0)

do while ( .true. )

    call lib$erase_page (3,1)

    call outf
£ (' 1) height of characters (tip of arrow) ', aqu_height ,17,,)
    call outf
£ (' 2) distance between text and arrow    ', aqu_dist    ,18,,)

    call lib$put_screen ('    <ret> = no change  '            ,21,,)
    call noecho (answ,1,iq,0)

    if ( ichar ( answ ) .eq. 13 ) then
        return
    else if ( answ .eq. '1' ) then
        call getf ('    height of characters  ' ,aqu_height ,21,1,1)
    else if ( answ .eq. '2' ) then
        call getf ('    distance  '            ,aqu_dist    ,21,1,1)
    endif

enddo
end
```

```
subroutine  minbody

*
* purpose:  supervisory program for minerals
*           set common: min_int, min_tck, min_dis
*           min_hgt, min_rot, min_symbhgt and min_method
*
* subroutines: lib$erase_page
*              lib$erase_line
*              lib$put_screen
*              nonotify
*              noecho
*              outf
*              getf

include ' <jd330314.logplot>commonblk.for'
character*15 type(0:6)

type (0) = 'default'
type (1) = 'unknown'
type (2) = 'unknown'
type (3) = 'thin section'
type (4) = 'XRD'
type (5) = 'unknown'
type (6) = 'cuttings'

call nonotify ( ' FIG. 8      MINERALS ' ,2,1,0)

do while ( .true. )

    call lib$erase_page (3,1)

    call outf ( ' 1) interval between tickmarks      ', min_int      ,11,,)
    call outf ( ' 2) length of tickmarks              ', min_tck      ,12,,)
    call outf ( ' 3) distance between names and axis', min_dis      ,13,,)
    call outf ( ' 4) height of characters              ', min_hgt      ,14,,)
    call outf ( ' 5) rotation of text                  ', min_rot      ,15,,)
    call outf ( ' 6) height of symbols                 ', min_symbhgt ,16,,)
    call outf ( ' 7) height of brackets                ', min_brahgt   ,17,,)
    call lib$put_screen ( ' 8) method '//type( min_method ) ,18,,)

    istat = lib$put_screen ( '      <ret> = no change ' ,21,,)
    call noecho (answ,1,iq,0)

    if ( ichar ( answ ) .eq. 13 ) then
        return
    else if ( answ .eq. '1' ) then
        call getf ( ' interval between tickmarks ', min_int,21,4,1)
    else if ( answ .eq. '2' ) then
        call getf ( ' length of tickmarks ', min_tck,21,4,1)
    else if ( answ .eq. '3' ) then
        call getf ( ' distance between names and axis ',min_dis,21,4,1)
    else if ( answ .eq. '4' ) then
        call getf ( ' height of characters ', min_hgt,21,4,1)
    else if ( answ .eq. '5' ) then
        call getf ( ' rotation of names ', min_rot,21,4,1)
```



```
else if ( answ .eq. '6' ) then
  call getf ( ' height of symbols ', min_symbhgt,21,4,1)
else if ( answ .eq. '7' ) then
  call lib$put_screen
£ (' recommended 1.25 x height of symbols ',24,1,2)
  call getf ( ' height of brackets (0=omit) ', min_brahgt,21,4,1)
else if ( answ .eq. '8' ) then

  ios = 1
  call lib$erase_line (21,1)
  call lib$put_screen ( ' 0 default ',21,1,1)
  call lib$put_screen ( ' 3 thin section ',21,15,1)
  call lib$put_screen ( ' 4 XRD ',21,35,1)
  call lib$put_screen ( ' 6 cuttings ',21,50,1)

  do while ( ios.ne.0 .or. (min_method.lt.0 .or. min_method.gt.6 ))
    call noecho (answ,1,iq,0)
    read(answ,'(i1)',iostat=ios) min_method
  enddo

endif

enddo
end
```

```
subroutine  set_origin

*
* purpose:  set common variables x0 and y0
*           ie origin of box on paper

*
* subroutines: lib$put_screen
*              lib$erase_page
*              nonotify
*              noecho
*              outf
*              getf

include '<jd330314.logplot>commonblk.for'
character*3 dumm

write(dumm,'(i3)') n_box

call nonotify (' FIG. 9      ORIGIN OF BOX'//dumm ,2,1,0)

x1_dum = 0.0
x2_dum = 0.0
x3_dum = 0.0

call outf('      value at origin           ', x_first,5,,)
call outf('      value at endpoint         ', x_last ,6,,)

if ( draw_x_axis .and. draw_x_tick ) then
  x1_dum = max(x_ticklen,x_tacklen)
  call outf('      length of tickmarks           ', x1_dum ,8,,)
endif

if ( draw_x_axis .and. draw_x_numb ) then
  x2_dum = x_hgtno * (5. + real(ndec_x)) + x_numbdist
  call outf('      distance between numbers and box', x2_dum ,9,,)
endif

if ( draw_x_axis .and. draw_x_text ) then
  x3_dum = x_textdist + x_textheight
  call outf('      distance between text and box   ', x3_dum,10,,)
endif

if ( n_box .ne. 1 ) then
  x4_dum = y0_last + max(x1_dum,x2_dum,x3_dum,0.0)
  call outf('      right side of previous box ', y0_last ,12,,)
  call outf('      and any value greater than ', x4_dum ,13,,)
  call lib$put_screen (' is recommended for y0 ' ,13,50,)
endif
```

```
do while ( .true. )

  call lib$erase_page (14,1)
  call outf(' 1) x0 (cm) ', x0 ,17,,)
  call outf(' 2) y0 (cm) ', y0 ,18,,)

  call lib$put_screen (' <ret> = no change ',21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) return

  if ( answ .eq. '1' ) then

    call lib$put_screen (' if this is not the first box ' ,23,1,2)
    call lib$put_screen (' then be careful to change x0 ' ,24,1,2)
    call getf (' x0 in cm ', x0 ,21,1,1)

  else if ( answ .eq. '2' ) then

    call getf (' y0 in cm ', y0 ,21,1,1)

  endif

enddo
end
```

```
subroutine  set_verify
*
* purpose:   set common variables verify and store
*
* subroutines: lib$put_screen
*              nonotify
*              notify
*              noecho
*

include '<jd330314.logplot>commonblk.for'

call nonotify (' FIG. 10   VERIFY AND STORE SETUP ' ,2,1,0)

verify = .false.
store  = .true.

do while ( .true. )

  if ( verify ) then
    call lib$put_screen (' 1 verify previous box           ' ,17,,2)
  else
    call lib$put_screen (' 1 do not verify previous box   ' ,17,,0)
  endif

  if ( store ) then
    call lib$put_screen (' 2 store this setup in outfile ' ,18,,0)
  else
    call lib$put_screen (' 2 OMIT this setup in outfile  ' ,18,,2)
  endif

  call lib$put_screen ('      <ret> = no change ' ,21,,)
  call noecho (answ,1,iq,0)
  if (ichar(answ).eq.13) goto 900

  if ( answ .eq. '1' )  verify = .not.verify
  if ( answ .eq. '2' )  store  = .not.store

enddo

900  if ( verify ) then
      call notify (' PREPARE TO VERIFY PREVIOUS BOX ' ,22,2,1)
    endif

return
end
```

```
subroutine  append

*           purpose:  read old plotfile until end_of_file
*                   and write to new plotfiles
*                   first backspace to beginning of box

*           subroutines: nonotify
*                   input
*                   output

include '<jd330314.logplot>commonblk.for'

call nonotify (' APPEND ' ,22,1,0)

endofplot = .false.

do i = 1, 14
    backspace ( unit = 10 )
enddo

do while ( .not.endofplot )

    call input
    if ( .not.endofplot ) call output

enddo

return
end
```

```

subroutine  input

*      purpose:  write common variables to new plotfiles

*
*      subroutines: plot
*                   notify
*                   exit

include '<jd330314.logplot>commonblk.for'

read(10,'(a)',err=900,end=800)
read(10,'(5i1,t11,5i1,t21,6i1,t31,4i1,t41,6i1,t51,3i1,t72,i2)',
£      err=900,end=900)
£      draw_lit, draw_aqu, draw_min, draw_bor, draw_log,
£      draw_x_axis,          draw_x_line,
£      draw_x_tick, draw_x_numb, draw_x_text,
£      draw_y_axis, upside_down, draw_y_line,
£      draw_y_tick, draw_y_numb, draw_y_text,
£      draw_border, draw_y_mean,
£      draw_x_grid, draw_y_grid,
£      draw_litlog, draw_explan, draw_casing,
£      draw_weight, draw_bittyp, draw_header,
£      lit mark, lit raster, lit omit, n_repeat
read(10,'(3f9.0,t41,3f9.0)',err=900,end=900)
£      box_length, x_first, x_last,
£      box_width, y_first, y_last
read(10,'(4f9.0,t41,4f9.0)',err=900,end=900)
£      x_tickint, x_tackint, x_ticklen, x_tacklen,
£      y_tickint, y_tackint, y_ticklen, y_tacklen
read(10,'(3f9.0,i6,t41,3f9.0,i6)',err=900,end=900)
£      x_numbint, x_hgtno, x_numbdist, ndec_x,
£      y_numbint, y_hgtno, y_numbdist, ndec_y
read(10,'(2f9.0,t41,q,a)',err=900,end=900)
£      x_textdist, x_textheight, x_nst, x_text
read(10,'(2f9.0,t41,q,a)',err=900,end=900)
£      y_textdist, y_textheight, y_nst, y_text
read(10,'(2f9.0,t41,3f9.0,t73,i1)',err=900,end=900)
£      x_gridint, x_gridlen, y_gridint, y_gridlen,
£      y_mean, mean_type
read(10,'(f9.0,t41,f9.0)',err=900,end=900) x0, y0
read(10,'(a,t41,a,2i1)',err=900,end=900)
£      datafile, dataform, curve_type, ipen
read(10,'(3f9.0,t41,2f9.0)',err=900,end=900)
£      x_min, x_max, x_cut, y_min, y_max
read(10,'(2f9.0,t41,3f9.0)',err=900,end=900)
£      exp_height, exp_dist,
£      cas_height, cas_dist, cas_space
read(10,'(4f9.0,t41,4f9.0)',err=900,end=900)
£      bit_height, bit_dist, wgt_height, wgt_dist,
£      hdl_height, hdl_dist, aqu_height, aqu_dist
read(10,'(4f9.0,t41,3f9.2,t72,i2)',err=900,end=900)
£      min_int, min_tck, min_dis, min_hgt, min_rot,
£      min_symbhgt, min_brahgt, min_method
return

800      endofplot = .true.
        return

900      if ( figure ) call plot(999,999,999)
        close ( unit=11, dispose='delete' )
        close ( unit=12, dispose='delete' )
        call notify (' error in file '//plotfile ,21,1,0)

        call exit
        end

```

```
subroutine output
```

```
* purpose: accept common variables from old plotfile
```

```
include '<jd330314.logplot>commonblk.for'
```

```
integer*2 lun
```

```
do lun = 11, 12
```

```

write(lun,'(76('-'))')
write(lun,'(5l1,t11,5l1,t21,6l1,t31,4l1,t41,6l1,t51,3l1,t72,i2)')
£ draw_lit, draw_aqu, draw_min, draw_bor, draw_log,
£ draw_x_axis, draw_x_line,
£ draw_x_tick, draw_x_num, draw_x_text,
£ draw_y_axis, upside_down, draw_y_line,
£ draw_y_tick, draw_y_num, draw_y_text,
£ draw_border, draw_y_mean,
£ draw_x_grid, draw_y_grid,
£ draw_litlog, draw_explan, draw_casing,
£ draw_weight, draw_bittyp, draw_header,
£ lit_mark, lit_raster, lit_omit, n_repeat
if ( lun .eq. 11 ) then
write(lun,'(3f9.2,t41,3f9.2)')
£ box_length, x_first, x_last,
£ box_width, y_first, y_last
else
dumm = (box_length * x_scale)*real(n_repeat)
write(lun,'(3f9.2,t41,3f9.2)')
£ box_length, x_first + dumm, x_last + dumm,
£ box_width, y_first, y_last
endif
write(lun,'(4f9.2,t41,4f9.2)')
£ x_tickint, x_tackint, x_ticklen, x_tacklen,
£ y_tickint, y_tackint, y_ticklen, y_tacklen
write(lun,'(3f9.2,i6,t41,3f9.2,i6)')
£ x_num, x_hgt, x_numdist, ndec_x,
£ y_num, y_hgt, y_numdist, ndec_y
write(lun,'(2f9.2,t41,a)')
£ x_textdist, x_textheight, x_text(1:x_nst)
write(lun,'(2f9.2,t41,a)')
£ y_textdist, y_textheight, y_text(1:y_nst)
write(lun,'(2f9.2,t41,3f9.2,t73,i1)')
£ x_gridint, x_gridlen, y_gridint, y_gridlen,
£ y_mean, mean_type
write(lun,'(f9.2,t41,f9.2)') x0, y0
write(lun,'(a,t41,a,2i1)')
£ datafile, dataform, curve_type, ipen
write(lun,'(3f9.2,t41,2f9.2)')
£ x_min, x_max, x_cut, y_min, y_max
write(lun,'(2f9.2,t41,3f9.2)')
£ exp_height, exp_dist,
£ cas_height, cas_dist, cas_space
write(lun,'(4f9.2,t41,4f9.2)')
£ bit_height, bit_dist, wgt_height, wgt_dist,
£ hdl_height, hdl_dist, aqu_height, aqu_dist
write(lun,'(4f9.2,t41,3f9.2,t72,i2)')
£ min_int, min_tck, min_dis, min_hgt, min_rot,
£ min_symbhgt, min_brahgt, min_method
enddo

return
end
```

```
subroutine  drawbox

*
* purpose:   draw depth axis , log axis , grid, and y_mean
*
* subroutines: origin
*              new_cha
*              newpen
*              rectan
*              im_tick
*              im_numb
*              im_text
*              plot
*              draw_item
*              lin_typ

include 'jd330314.logplot>commonblk.for'

real*4      mirror, translate

iasx = 0
iasy = 0
if ( draw_x_line ) iasx = 1
if ( draw_y_line ) iasy = 1

lint = lin_typ ( 0 )
call origin ( x0, y0 )
if ( plotter(1:2).eq.'HP' ) call newpen ( 1 ) ! new pen if plotter HP

if ( icelandic ) then
  call new_cha ( 1 )
else
  call new_cha ( 0 )
endif

if ( draw_border ) then
  call rectan ( 0., 0., box_length, box_width )
  iasx = 0
  iasy = 0
endif

if ( upside_down ) then
  first      = y_first + y_scale * box_width
  mirror     = -1.
  translate  = box_width
else
  first      = y_first
  mirror     = 1.
  translate  = 0.
endif
```



```
if ( draw_x_axis ) then                                ! draw depth axis

  if ( draw_x_line ) then
    call im_tick ( 0.0, 0.0, box_length, x_first, x_scale, 0.0,
£      iasx, x_tickint, x_tackint, 0.0, 0.0 )
  endif

  if ( draw_x_tick ) then
    call im_tick ( 0.0, 0.0, box_length, x_first, x_scale, 0.0,
£      0, x_tickint, x_tackint, -x_ticklen, -x_tacklen )
  endif

  if ( draw_x_numb ) then
    call im_numb ( 0.0, 0.0, box_length, x_first, x_scale, 0.0,
£      ndec_x, x_numbint, 1, x_hgtno, -x_numbdist )
  endif

  if ( draw_x_text ) then
    call im_text ( 0.0, 0.0, box_length, 0.0, x_text,
£      x_nst, -x_textheight, -x_textdist )
  endif

endif

if ( draw_y_axis ) then                                ! draw log axis

  if ( draw_y_line ) then
    call im_tick ( 0.0, 0.0, box_width, first, mirror*y_scale,
£      90.0, iasy, mirror*y_tickint, mirror*y_tackint, 0.0, 0.0 )
  endif

  if ( draw_y_tick ) then
    call im_tick ( 0.0, 0.0, box_width, first, mirror*y_scale,
£      90.0, 0, mirror*y_tickint, mirror*y_tackint,
£      y_ticklen, y_tacklen )
  endif

  if ( draw_y_numb ) then
    call im_numb ( 0.0, 0.0, box_width, first, mirror*y_scale,
£      90.0, ndec_y, mirror*y_numbint, 0, y_hgtno, y_numbdist )
  endif

  if ( draw_y_text ) then
    call im_text ( 0.0, 0.0, box_width, 90.0, y_text,
£      y_nst, y_textheight, y_textdist )
  endif

endif
```

```
if ( draw_x_grid ) then                                ! draw depth grid
  call im_tick ( 0.0, 0.0, box_length, x_first, x_scale, 0.0,
£      0, x_gridint, x_gridint, 0.0, box_width+x_gridlen )
endif

if ( draw_y_grid ) then                                ! draw log grid
  call im_tick ( 0.0, 0.0, box_width, first, mirror*y_scale,
£      90.0, 0, mirror*y_gridint, mirror*y_gridint,
£      0.0, -box_length-y_gridlen )
endif

if ( draw_y_mean ) then                                ! draw mean value
  lint = lin_typ ( mean_type )
  dummy = mirror * ( y_mean - y_first) / y_scale + translate
  call plot(0., dummy, 3)
  call plot(box_length, dummy, 2)
  lint = lin_typ ( 0 )
endif

call draw_item                                        ! draw remainig part

call origin ( -x0, -y0 )
call plot ( 0, 0, 0 )

return
end
```

```
subroutine  draw_item
*
* purpose:   select one item and draw figure
*
* subroutines: drawlit
*              drawaqu
*              drawmin
*              drawbor
*              drawlog
*              newpen
*
include '<jd330314.logplot>commonblk.for'

integer*2 idumm

if ( ( draw_bor .or. draw_log ) .and. plotter(1:2).eq.'HP' ) then
  idumm = newpen ( ipen )           ! change pen if plotter HP
endif

if ( draw_lit ) call drawlit
if ( draw_aqu ) call drawaqu
if ( draw_min ) call drawmin
if ( draw_bor ) call drawbor
if ( draw_log ) call drawlog

if ( ( draw_bor .or. draw_log ) .and. plotter(1:2).eq.'HP' ) then
  call newpen ( 1 )                 ! restore pen if plotter HP
endif

return
end
```

```
subroutine drawlit
*
* purpose: draw lithology explanations casings drill_weight drillbit
*
* subroutines: new_cha
*               plot
*               fill_box
*               new_cha
*               symbol
*               im_arrow
*               new_cha
*               mark
```

```
include '<jd330314.logplot>commonblk.for'
```

```
character*80 text
character*80 line
character*32 litform1, litform2, litform3
character*1 marker
logical done, mark1, mark2, mark_done
logical draw_lithdl, draw_cashdl, draw_wgthdl, draw_bithdl
```

```
* initialize *.....
```

```
litform1 = '(t2,a,t4,f9.0,t14,f9.0,t28,i2) '
litform2 = '( t4,f9.0, t28,q,a) '
litform3 = '( t4,f9.0,t14,f9.0,t28,q,a) '
```

```
draw_lithdl = .false.
draw_cashdl = .false.
draw_wgthdl = .false.
draw_bithdl = .false.
```

```
dy = 0.0
xmin = max( x_first, x_min )
xmax = min( x_last , x_max )
mark_done = .false.
done = .true.
```

```
lint = lin_typ ( 0 )
call new_cha ( 0 )
```

```
bit_hgt = 0.25
wgt_hgt = 0.25
if ( bit_height .gt. 0.0 ) bit_hgt = 0.7 * bit_height
if ( wgt_height .gt. 0.0 ) wgt_hgt = 0.7 * wgt_height
```

```
* lithology *.....
```

```
if ( draw_litlog ) then
  call plot( 0.0, 0.0, 3)
  call plot( ( xmax - x_first ) / x_scale, 0.0, 2)
  call plot( ( xmax - x_first ) / x_scale, box_width,3)
  call plot( 0.0, box_width,2)
endif
```

```

line(1:1) = ' '
do while ( line(1:1) .eq. ' ' )
  read(13,'(a)',end=600) line
enddo

100 read(13,'(a)',end=600) line
   if ( line(1:1) .eq. '*' )                goto 190
   if ( line(1:1) .eq. ' ' .or. .not.draw_litlog ) goto 100
   read(line,litform1,iostat=ios)          marker, x1, x2, k
   include '<jd330314.logplot>error.for'
   if ( x1.gt.xmax .or. x2.lt.xmin )       goto 100

   if ( .not.done ) x1 = x1_keep

   mark1 = mark( x1, xmin )
   mark2 = mark( xmax, x2 )

   if ( marker.eq.'0' .or. marker.eq.'1' ) mark1 = .false.
   if ( marker.eq.'0' .or. marker.eq.'2' ) mark2 = .false.
   if ( mark_done ) mark1 = .false.

   mark_done = .false.
   if ( marker.eq.'0' .or. marker.eq.'2' ) mark_done = .true.

   x1 = max( x1, xmin )
   x2 = min( x2, xmax )

   x1_keep = x1
   x1_plot = ( x1 - x_first ) / x_scale
   x2_plot = ( x2 - x_first ) / x_scale

   dumma = 0.666 * box_width * 0.125

   done = .true.
   if ( lit_omit .and. ( x2_plot - x1_plot ) .lt. dumma ) then
     done = .false.
     goto 100
   endif

   if ( lit_mark .and. mark1 ) then
     call plot( x1_plot, 0.0, 3 )
     call plot( x1_plot, box_width, 2 )
   endif

   if ( lit_raster ) then
     call fill_box( x1_plot, 0., x2_plot-x1_plot, box_width, k )
   endif

   if ( lit_mark .and. mark2 .and. x2 .eq. xmax ) then
     call plot( x2_plot, 0.0, 3 )
     call plot( x2_plot, box_width, 2 )
   endif

   draw_lithdl = .true.
   goto 100

```

```
190   if ( icelandic ) call new_cha(1)
      y_plot = box_width + exp_dist

* explanations *.....

200   read(13,'(q,a)',end=600) iq, line
      if ( line(1:1) .eq.'*' )                goto 300
      if ( line(1:1) .eq.'_' .or. .not.draw_explan ) goto 200
      read(line(1:iq),litform2,err=600)      x1, iq, text
      if ( x1.gt.xmax .or. x1.lt.xmin )      goto 200

      if ( exp_height .gt. 0.0 ) then
        x_plot = ( x1 - x_first ) / x_scale + 0.5 * exp_height
        call symbol(x_plot, y_plot, exp_height, %ref(text), 90., iq)
      endif

      goto 200

* casings *.....

300   read(13,'(q,a)',end=600) iq, line
      if ( line(1:1) .eq.'*' )                goto 400
      if ( line(1:1) .eq.'_' .or. .not.draw_casing ) goto 300
      read(line(1:iq),litform3,err= 600)     x1, x2, iq, text

      if ( x1.gt.xmax .or. x2.lt.xmin ) then
        y2_plot = -cas_dist + dy
        goto 300
      endif

      mark1 = mark( x1, xmin )
      mark2 = mark( xmax, x2 )

      x1 = max( x1, xmin )
      x2 = min( x2, xmax )

      x1_plot = ( x1 - x_first ) / x_scale
      x2_plot = ( x2 - x_first ) / x_scale
      y1_plot = -cas_dist -cas_height -cas_space + dy
      y2_plot = -cas_dist + dy
      if ( cas_height .eq. 0.0 ) y1_plot = y1_plot + 0.3

      if ( mark1 ) then
        call plot( x1_plot, y1_plot, 3 )
        call plot( x1_plot, y2_plot, 2 )
      endif

      call plot( x1_plot, y2_plot, 3)
      call plot( x2_plot, y2_plot, 2)

      if ( mark2 ) then
        call plot( x2_plot, y1_plot, 3)
        call plot( x2_plot, y2_plot, 2)
      endif
```

```
dumma = x2_plot - cas_height
dumbb = dumma - real(iq) * cas_height - cas_space * 2.
dummy = y2_plot - cas_height * 0.5

if ( cas_height .gt. 0.0 .and. dumbb .gt. x1_plot ) then
  call symbol ( dumma, dummy, cas_height, %ref(text), 180., iq )
endif

dy = dy + cas_space

draw_cashdl = .true.
goto 300
```

\* drill\_bit \*.....

```
400  read(13,'(q,a)',end=600) iq, line
      if ( line(1:1) .eq.'*' ) goto 500
      if ( line(1:1) .eq.' ' .or. .not.draw_bittyp ) goto 400
      read(line(1:iq),litform3,err=600) x1, x2, iq, text
      if ( x1.gt.xmax .or. x2.lt.xmin ) goto 400

      mark1 = mark( x1, xmin )
      mark2 = mark( xmax, x2 )

      x1 = max( x1, xmin )
      x2 = min( x2, xmax )

      x1_plot = ( x1-x_first ) / x_scale
      x2_plot = ( x2-x_first ) / x_scale

      if ( mark1 ) then
        call im_arrow( x1_plot, -bit_dist, 0., 180., 0, bit_hgt, 45. )
        call im_arrow( x1_plot, -bit_dist, 0., 180., 0, bit_hgt, 90. )
      endif

      dumma = x2_plot - bit_height - 1.0
      dumbb = dumma - real(iq)*bit_height - 0.5*bit_height
      dummy = -bit_dist+0.5*bit_height

      if ( dumbb .gt. (x1_plot+bit_height) ) then
        call im_arrow( x1_plot, -bit_dist, dumbb-x1_plot, 0., 1, 0., 0. )
        call im_arrow( x2_plot, -bit_dist, -1., 0., 1, 0., 0. )
        if ( bit_height .gt. 0.0 ) then
          call symbol ( dumma, dummy, bit_height, %ref(text), 180., iq )
        endif
      else
        call im_arrow( x1_plot, -bit_dist, x2_plot-x1_plot, 0., 1, 0., 0. )
      endif

      if ( mark2 ) then
        call im_arrow( x2_plot, -bit_dist, 0., 0., 0, bit_hgt, 45. )
      endif

      draw_bithdl = .true.
      goto 400
```

```
* drill_weight *.....
500  read(13,'(q,a)',end=600) iq, line
      if ( line(1:1) .eq.'*' )                                goto 500
      if ( line(1:1) .eq.'_' .or. .not.draw_weight )         goto 500
      read(line(1:iq),litform3,err=600) x1, x2, iq, text
      if ( x1.gt.xmax .or. x2.lt.xmin )                       goto 500

      mark1 = mark( x1, xmin )
      mark2 = mark( xmax, x2 )

      x1 = max( x1, xmin )
      x2 = min( x2, xmax )

      x1_plot = ( x1 - x_first ) / x_scale
      x2_plot = ( x2 - x_first ) / x_scale

      if ( mark1 ) then
        call im_arrow( x1_plot, -wgt_dist, 0., 180., 0, wgt_hgt, 45. )
        call im_arrow( x1_plot, -wgt_dist, 0., 180., 0, wgt_hgt, 90. )
      endif

      dumma = x2_plot - wgt_height - 1.0
      dummb = dumma - real(iq)*wgt_height - 0.5*wgt_height
      dummy  = -wgt_dist+0.5*wgt_height

      if ( dummb .gt. (x1_plot+wgt_height) ) then
        call im_arrow( x1_plot, -wgt_dist, dummb-x1_plot, 0., 1, 0., 0. )
        call im_arrow( x2_plot, -wgt_dist, -1., 0., 1, 0., 0. )
        if ( wgt_height.gt.0.0 ) then
          call symbol ( dumma, dummy, wgt_height, %ref(text), 180., iq )
        endif
      else
        call im_arrow( x1_plot, -wgt_dist, x2_plot-x1_plot, 0., 1, 0., 0. )
      endif

      if ( mark2 ) then
        call im_arrow( x2_plot, -wgt_dist, 0., 0., 0, wgt_hgt, 45. )
      endif

      draw_wgthdl = .true.
      goto 500
```



\* headlines \* .....

```
600  if ( draw_header .and. hdl_height.gt.0.0 ) then
      x = -hdl_dist
      if ( icelandic ) then
        call new_cha(1)
        if ( draw_lithdl ) then
          y = 0.5 * box_width - 3.5 * hdl_height
          call symbol(x, y, hdl_height, 'Jarðlög', 90., 7)
        endif
        if ( draw_cashdl ) then
          y = -cas_dist + 0.5 * hdl_height
          call symbol(x*0.5, y, hdl_height, 'Fóðring', 180., 8)
        endif
        if ( draw_bithdl ) then
          y = -bit_dist + 0.5 * hdl_height
          call symbol(x*0.5, y, hdl_height, 'Krónugerð', 180.,10)
        endif
        if ( draw_wgthdl ) then
          y = -wgt_dist + 0.5 * hdl_height
          call symbol(x*0.5, y, hdl_height, 'Álag', 180., 5)
        endif
      else
        if ( draw_lithdl ) then
          y = 0.5 * box_width - 4.5 * hdl_height
          call symbol(x, y, hdl_height, 'Lithology', 90., 9)
        endif
        if ( draw_cashdl ) then
          y = -cas_dist + 0.5 * hdl_height
          call symbol(x*0.5, y, hdl_height, 'Casing', 180., 6)
        endif
        if ( draw_bithdl ) then
          y = -bit_dist + 0.5 * hdl_height
          call symbol(x*0.5, y, hdl_height, 'Drill bit', 180., 9)
        endif
        if ( draw_wgthdl ) then
          y = -wgt_dist + 0.5 * hdl_height
          call symbol(x*0.5, y, hdl_height, 'Weight', 180., 6)
        endif
      endif
    endif
900  return
    end
```

```
logical*4 function mark ( x, y )
```

```
* purpose: determine if bounds of layers are to be drawn
```

```
if ( x .lt. y ) then
```

```
  mark = .false.
```

```
else
```

```
  mark = .true.
```

```
endif
```

```
return
```

```
end
```

```
subroutine  drawaqu
*
* purpose:   draw aquifers ( one box )
*
* subroutines: im_arrow
*              symbol

include '<jd330314.logplot>commonblk.for'

character*80 line,  text
character*32 aquform
character*1  reflect

aquform = '(i1,a,t4,f9.0,t28,q,a)'
xmin = max(x_first, x_min)
xmax = min(x_last,  x_max)

100 read(13,'(q,a)',end=900) iq, line
    if ( line(1:1).eq.' ' ) goto 100
    read(line(1:iq),aquform,iostat = ios) n_tips, reflect, x, iq, text
    include '<jd330314.logplot>error.for'

    if ( x.lt.xmin .or. x.gt.xmax ) goto 100
    if ( line(1:1) .eq. ' ' )      n_tips = 1

    if ( upside_down ) then

        if ( reflect .eq. ' ' ) then
            angle = 90.
            y_plot = 0.0
        else
            angle = -90.
            y_plot = box_width
        endif

    else

        if ( reflect .eq. ' ' ) then
            angle = -90.
            y_plot = box_width
        else
            angle = 90.
            y_plot = 0.0
        endif

    endif

    x_plot = ( x - x_first ) / x_scale
    aqu_len = box_width
    aqu_tip = aqu_height * 0.7071
```

```
do i = 1, n_tips
  call im_arrow ( x_plot, y_plot, aqu_len, angle, 0, aqu_tip, 45.0 )
  aqu_len = aqu_len - aqu_tip
enddo

call im_arrow ( x_plot, y_plot, box_width, angle, 1, 0.0, 0.0 )

if ( iq .gt. 0 .and. aqu_height .gt. 0. ) then
  x_plot = x_plot + aqu_height * 0.5
  y_plot = box_width + aqu_dist
  call symbol ( x_plot, y_plot, aqu_height, %ref ( text ), 90.0, iq )
endif

goto 100

900 return
end
```

```

subroutine  drawmin

*      purpose:      draw mineral distribution

*      minerals are selected by method of analyses (min_method=3,4,6)
*      or different symbol for each method          (min_method=0)
*      else same symbol for all methods            (min_method=1,2,5)

*      subroutines: notify
*                  im_symbol
*                  symbol
*                  plot

include '<jd330314.logplot>commonblk.for'

character*80  line
character*80  txt_dat(100)
integer*2     min_dat(100), mineral(100), iq_dat(100)
integer*2     method

* initialize *.....

      n_dat = 0
      ios   = 0
      xmin  = max ( x_first, x_min)
      xmax  = min ( x_last,  x_max)

* read numbers and mineral names from .min file *.....

      do while ( line(1:1) .ne. '*' .and. ios .eq. 0 )

          read(13,'(q,a)',iostat=ios) iq, line

          if ( line(1:1).ne.*' .and. line(1:1).ne.'_' .and. ios.eq.0 ) then
              n_dat = n_dat + 1
              read(line(1:iq),'(i3,t6,q,a)',iostat=ios)
£          min_dat(n_dat), iq_dat(n_dat), txt_dat(n_dat)
              if ( ios.ne.0 ) call notify (' error in file '//datafile ,22,2,0)
              if ( ios.ne.0 ) goto 900
          endif

      enddo

      box_width = real(n_dat) * min_int + min_int
      call plot ( 0.0, 0.0, 3 )
      call plot ( 0.0, box_width, 2 )

      do i = 1, n_dat

          if ( min_tck.ne.0 ) then
              y_plot = real(i) * min_int
              call plot ( 0.0, y_plot, 3 )
              call plot (-min_tck, y_plot, 2 )
          endif

          if ( iq_dat(i).gt.0 .and. min_hgt.gt.0 ) then
              y_plot = real(i) * min_int + 0.5 * min_hgt
              call symbol ( -min_dis, y_plot, min_hgt,
£              %ref( txt_dat(i) ), min_rot + 90.0, iq_dat(i) )
          endif

      enddo

      if ( min_symbhgt .le. 0. ) goto 900

```

```
* read remaining part of .min file plot mineral distribution *.....

100  read(13,'(q,a)',end=900) iq, line
      if ( line(1:1).eq.' ' ) goto 100
      read(line(1:iq),'(i1,t4,f9.2,t16,q,a)',iostat=ios) method,x,iqq,line

      include '<jd330314.logplot>error.for'
      if ( x .lt. xmin .or. x .gt. xmax )          goto 100
      if ( mod(iqq,4) .ne. 0 .or. line(iqq:iqq) .eq. ' ' ) ios = 1
      include '<jd330314.logplot>error.for'

* select one method or fixed symbol for all methods *.....

      if ( min_method .eq. 1 )      method = 1
      if ( min_method .eq. 2 )      method = 2
      if ( min_method .eq. 3 .and. method .ne. 3 ) goto 100
      if ( min_method .eq. 4 .and. method .ne. 4 ) goto 100
      if ( min_method .eq. 5 )      method = 5
      if ( min_method .eq. 6 .and. method .ne. 6 ) goto 100
      if ( method .eq. 6 )          method = 1

* plot distribution of secondary minerals *.....

      do i = 1, iqq/4
        read(line(4*i-3:4*i),'(i4)') mineral(i)

        do j = 1, n_dat
          if ( abs(mineral(i)) .eq. min_dat(j) ) then

            x_plot = ( x - x_first ) / x_scale
            y_plot = min_int * real( j )
            call im_symbol ( x_plot, y_plot, min_symbhgt, 90.0, method )

            if ( mineral(i) .lt. 0 .and. min_brahgt .gt. 0.0 ) then
              x_plot = x_plot + min_brahgt * 0.50
              y_plot = y_plot - min_brahgt * 1.25
              call symbol ( x_plot, y_plot, min_brahgt,'( )', 90.0, 3 )
            endif

          endif

        enddo

      enddo

      goto 100

900  return
      end
```

```
subroutine  drawbor

*           purpose:   draw drill_rate
*
*           subroutines: symbol
*                       plot

include 'jd330314.logplot>commonblk.for'

character*80 line
real*4      mirror, translate

if ( upside_down ) then
  mirror    = -1.
  translate = box_width
else
  mirror    = 1.
  translate = 0.
endif

xmin = max(x_first, x_min)
xmax = min(x_last,  x_max)
ymin = y_min
ymax = y_max

lint = lin_typ ( curve_type )

100 read(13,'(a)',end=900) line
   if ( line(1:1).eq.' ' .or. line.eq.' ' ) goto 100
   read(line,dataform,iostat = ios)      x1, y1
   include 'jd330314.logplot>error.for'

   if ( x1.gt.xmax ) goto 900
   if ( x1.lt.xmin .or. y1.lt.ymin .or. y1.gt.ymax ) goto 100

   x1_plot = ( x1 - x_first ) / x_scale
   y1_plot = mirror *( y1 - y_first ) / y_scale + translate
   call plot ( x1_plot, y1_plot, 3 )
   call plot ( x1_plot, y1_plot, 2 )

   do while ( .true. )

     read(13,'(a)',end=900) line
     if ( line(1:1).eq.' ' .or. line.eq.' ' ) goto 100
     read(line,dataform,iostat = ios)      x2, y2
     include 'jd330314.logplot>error.for'

     if ( x2.gt.xmax ) goto 900
     if ( x2.lt.xmin .or. y2.lt.ymin .or. y2.gt.ymax ) goto 100

     x2_plot = ( x2 - x_first ) / x_scale
     y2_plot = mirror *( y2 - y_first ) / y_scale + translate
     call plot( x2_plot, y1_plot, 2 )
     call plot( x2_plot, y2_plot, 2 )
     y1_plot = y2_plot

   enddo

900 return
end
```

```
subroutine  drawlog
*           purpose:   draw borehole measurement (log)
*           subroutines: plot

include '<jd330314.logplot>commonblk.for'

character*80 line
logical      first
real*4       mirror, translate

if ( upside_down ) then
  mirror     = -1.
  translate  = box_width
else
  mirror     = 1.
  translate  = 0.
endif

xmin = max(x_first, x_min)
xmax = min(x_last,  x_max)
ymin = y_min
ymax = y_max

lint = lin_typ ( curve_type )

100 first = .true.

do while ( .true. )

  read(13,'(a)',iostat=ios,end=900)      line
  if ( line(1:1).eq.' ' .or. line.eq.' ' ) goto 100
  read(line,dataform,iostat = ios)      x, y
  include '<jd330314.logplot>error.for'

  if ( x.gt.xmax ) goto 900
  if ( x.lt.xmin .or. y.lt.ymin .or. y.gt.ymax ) goto 100

  x_plot = ( x - x_first ) / x_scale
  y_plot = mirror * ( y - y_first ) / y_scale + translate

  if ( first ) then
    first = .false.
    call plot( x_plot, y_plot, 3 )
    call plot( x_plot, y_plot, 2 )
  else
    call plot( x_plot, y_plot, 2 )
  endif

enddo

900 return
end
```



```
*      module error.for is included in all draw_modules
*
*      purpose:      error handling
*
*      subroutines:  lib$put_screen
*                   lib$erase_page
*                   nonotify
*                   noecho
*                   spawn
*                   append
*
      if ( ios .gt. 0 ) then

        call nonotify ( ' FIG. 11.3 FATAL ERROR           ',2,2,0)
        call lib$put_screen ( ' file: '//datafile         ',6,,)
        call lib$put_screen ( ' line: '//line             ',7,,)
        call lib$put_screen ( ' you have 4 choices       ',15,,)
        call lib$put_screen ( ' 1 continue             ',17,,)
        call lib$put_screen ( ' 2 spawn                 ',18,,)
        call lib$put_screen ( ' 3 quit this box      ',19,,)
        call lib$put_screen ( ' 4 exit plot module   ',20,,)

        do while ( .true. )

          call lib$put_screen ( '      your choice '    ',22,,1)
          call noecho (answ,1,iq,1)

          if ( answ .eq. '1' ) then

            call nonotify ( ' reading '//datafile , 22,2,0)
            goto 100

          else if ( answ .eq. '2' ) then

            call lib$erase_page (15,1)
            close (unit=13)
            call spawn ( ' ' )
            open (unit=13,file=datafile,status='old',err=900,readonly)
            call nonotify ( ' reading '//datafile , 22,2,0)
            goto 100

          else if ( answ .eq. '3' ) then

            goto 900

          else if ( answ .eq. '4' ) then

            call append
            goto 900

          endif

        enddo

      endif
```

program legend

```
* program to draw explanations to geological section drawn by program LOGPLOT
* read items from file legend.dat on default directory or <jd330314.datafiles>
* read .LIT file or type numbers to be explained
```

```
* subroutines *.....
```

```
*   lib$erase_page   symbol      gin_bxyp   nonotify   outf
*   lib$put_screen   factor      num_string notify     outi
*   plots            wait_s      rectan     noecho     getf
*   plot             new_cha     fill_box   esc6       geti
```

```
* specification *.....
```

```
integer      max_item
parameter    ( max_item = 20 )
character*80 line
character*80 file
character*80 text (max_item)
character*1  answ
real*4       x_first      / 8.00 / ! lower left corner of first box
real*4       y_first      / 3.00 / ! lower left corner of first box
real*4       box_height   / 1.50 / ! height of box
real*4       box_width    / 2.50 / ! width of box
real*4       txt_height   / 0.30 / ! height of characters
real*4       dx           / 1.00 / ! vertical distance between boxes
real*4       dy           / 12.00 / ! horizontal distance between boxes
real*4       scale        / 1.00 / ! scale for whole picture
integer*2    n_col        / 1 / ! number of columns
integer*2    legends      / 0 / ! number of legends
integer      ibox         / 1 / ! box in column i
integer      jbox         / 1 / ! box in row j
integer*2    item
integer*2    ipen
integer*2    iqq
integer*2    no
integer*2    idraw (max_item)
integer*2    iqtex (max_item)
logical      draw (max_item)
logical      done (2)
logical      lit_raster / .true. / ! draw rasters
byte        chin
```

```
call plots ( 1729, 0, 7 )
```

\* open legend.dat and read items exit if error \*.....

```
open(11,file='legend.dat',status='old',readonly,iostat=ios11)

if ( ios11 .ne. 0 ) then
  file = 'osdisk1:<jd330314.datafiles>legend.dat'
  open(11,file=file,status='old',readonly,iostat=ios)
  if ( ios .ne. 0 ) call exit
endif

do while ( ios .eq. 0 .and. item .le. max item )
  read(11,'(t6,q,a)',iostat=ios) iqtext (item+1), text (item+1)
  if ( ios .eq. 0 ) item = item + 1
  if ( ios .gt. 0 ) call exit
enddo

close ( unit=11 )
```

\* what items are to be drawn \*.....

```
100 call nonotify ( ' PROGRAM LEGEND ' , 10,1,0)

if ( ios11 .ne. 0 ) then
  call lib$put_screen ( ' legend.dat not found now using ' ,2,45,2)
  call lib$put_screen ( ' <jd330314.datafiles>legend.dat ' ,3,45,2)
endif

legends = 0
do i = 1, max item
  draw(i) = .false.
enddo

call lib$put_screen ( ' 1 read .LIT file ' ,16,10,)
call lib$put_screen ( ' 2 type numbers ' ,17,10,)
call lib$put_screen ( ' 3 exit ' ,18,10,)
call lib$put_screen ( ' your choice ' ,21,10,)
call noecho ( answ, 1, iq, 0 )
call lib$erase_page (1,1)
```

```
if ( answ .eq. '1' ) then

  call lib$put_screen (' enter name of .LIT file ',21,2,)
  read (5,'(a)',end=100) file
  open (12,file=file,status='old',defaultfile='.lit',err=100)

  do while ( .not.done(2) )

    read(12,'(q,a)',iostat=ios) iq, line

    if ( ios.eq.0 .and. line(1:1).eq.' ' ) then
      read(line,'(t28,i2)',iostat=ios) i
      if ( ios.gt.0 .or. i.lt.1 .or. i.gt.max_item ) then
        goto 100
      else if ( .not.draw(i) ) then
        draw(i) = .true.
        legends = legends + 1
      endif
    else if ( line(1:1).eq.'*' ) then
      if ( done(1) ) done(2) = .true.
      done(1) = .true.
    else if ( ios.ne.0 ) then
      done(2) = .true.
    endif

  enddo

  close ( unit=12 )

else if ( answ .eq. '2' ) then

  do i = 1, item
    write(6,'(i4,2x,a)') i, text (i) (1:iqtext(i))
  enddo

  call lib$put_screen (' enter numbers (eg 1,4,9) ',23,1,1)
  read (5,'(q,a)',iostat=ios) iq, line
  if ( iq.eq.0 .or. ios.ne.0 ) goto 100

  idummy = num_string (line(1:iq),'') + 1
  nblank = num_string (line(1:iq),' ')

  read(line(1:iq),'(20i)',iostat=ios) (idraw(i),i=1,idummy)

  if ( ios.eq.0 .and. nblank.eq.0 ) then
    do i = 1, idummy
      if ( idraw(i).lt.1 .or. idraw(i).gt.max_item ) then
        goto 100
      else
        draw ( idraw (i) ) = .true.
        legends = legends + 1
      endif
    enddo
  else
    goto 100
  endif

else if ( answ .eq. '3' ) then
  call exit
else
  goto 100
endif
```

if ( legends .eq. 0 ) goto 100

\* setup \*.....

call nonotify ( ' PROGRAM LEGEND ' , 6,1,)  
call outi ( ' ', legends ,2,69,2)

do while ( .true. )

call lib\$erase\_page (9,1)  
call outf ( ' 1 x coordinate ' , x\_first ,10,1,)  
call outf ( ' 2 y coordinate ' , y\_first ,11,1,)  
call outf ( ' 3 box height ' , box\_height ,12,1,)  
call outf ( ' 4 box width ' , box\_width ,13,1,)  
call outf ( ' 5 vertical distance ' , dx ,14,1,)  
call outf ( ' 6 horizontal distance ' , dy ,15,1,)  
call outf ( ' 7 height of characters ' , txt\_height ,16,1,)  
call outf ( ' 8 scale ' , scale ,17,1,)  
call outi ( ' 9 number of columns ' , n\_col ,18,1,)

if ( lit\_raster ) then  
call lib\$put\_screen ( ' 0 draw rasters ' ,19,1,)  
else  
call lib\$put\_screen ( ' 0 ' ,19,1,0)  
call lib\$put\_screen ( ' omit rasters ' ,19,4,2)  
endif

call lib\$erase\_page (21,1)  
call lib\$put\_screen ( ' <ret> = no change ' ,21,1,)  
call noecho ( answ, 1, iq, 0 )

if ( answ .eq. '1' ) then  
call lib\$put\_screen( ' to digitize enter 999.00 ' ,24,1,2)  
call getf ( ' x coordinate of first box ' , x\_first ,21,4,1)  
else if ( answ .eq. '2' ) then  
call lib\$put\_screen( ' to digitize enter 999.00 ' ,24,1,2)  
call getf ( ' y coordinate of first box ' , y\_first ,21,4,1)  
else if ( answ .eq. '3' ) then  
call getf ( ' box height ' , box\_height ,21,4,1)  
else if ( answ .eq. '4' ) then  
call getf ( ' box width ' , box\_width ,21,4,1)  
else if ( answ .eq. '5' ) then  
call getf ( ' vertical distance between boxes ' , dx ,21,4,1)  
else if ( answ .eq. '6' ) then  
call getf ( ' horizontal distance between boxes ' , dy ,21,4,1)  
else if ( answ .eq. '7' ) then  
call getf ( ' height of characters ' , txt\_height ,21,4,1)  
else if ( answ .eq. '8' ) then  
call getf ( ' scale for whole picture ' , scale ,21,4,1)  
call factor ( scale )  
else if ( answ .eq. '9' ) then  
call geti ( ' number of columns ' , n\_col ,21,4,1)  
else if ( answ .eq. '0' ) then  
lit\_raster = .not.lit\_raster

```
else if ( ichar(answ) .eq. 13 ) then

  if ( x_first .eq. 999. .or. y_first .eq. 999. ) then
    call lib$erase_page (21,1)
    call gin_bxyp ( chin, x_first, y_first, ipen)
  endif

  do no = 1, max_item

    if ( draw (no) ) then

      x = x_first + real ( ibox - 1 ) * ( dx + box_height )
      y = y_first + real ( jbox - 1 ) * ( dy + box_width )

      if ( lit_raster ) then
        call new_cha ( 0 )
        call rectan ( x, y, box_height, box_width )
        call fill_box ( x, y, box_height, box_width, no )
        call new_cha ( 1 )
      else
        call rectan ( x, y, box_height, box_width )
      endif

      if ( txt_height .gt. 0. ) then
        x = x + 0.5 * ( box_height + txt_height )
        y = y + box_width + 1.25 * txt_height
        call symbol (x,y,txt_height,%ref(text(no)),90.0,iqtext(no))
      endif

      irow1 = legends / n_col
      idumm = mod (legends,n_col)
      if ( idumm.ne.0 .and. jbox.le.idumm ) irow1 = irow1 + 1
      irow2 = max(irow1,irow2)

      if ( ibox .ge. irow1 ) then
        ibox = 1
        jbox = jbox + 1
      else
        ibox = ibox + 1
      endif

    endif
  enddo

  call plot ( 0, 0, 0 )
  goto 200

endif
enddo
```

\* headline \*.....

```
200  call nonotify ( ' PROGRAM LEGEND ' , 10,1,)
      call lib$put_screen( ' want headline <ret>=yes ' , 21,1,)
      call noecho ( answ, 1, iq, 0 )
      if ( ichar(answ) .ne. 13 ) goto 300

      x = x_first - 1.20
      y = y_first
      hgt = 1.667 * txt_height
      iqq = 27
      line= 'Skýringar við jarðlagasnið'

      do while ( .true. )

          call nonotify ( ' LEGEND ' ,10,1,)
          call outf ( ' 1 x coordinate of headline ' , x ,15,1,)
          call outf ( ' 2 y coordinate of headline ' , y ,16,1,)
          call outf ( ' 3 height of characters ' , hgt ,17,1,)
          call lib$put_screen( ' 4 headline '//line ,18,1,)

          call lib$put_screen ( ' <ret> = no change ' ,21,1,)
          call noecho ( answ, 1, iq, 0 )
          call lib$erase_page (21,1)

          if ( answ .eq. '1' ) then
              call lib$put_screen(' to digitize enter 999.00 ' ,24,1,2)
              call getf ( ' x coordinate of headline ' , x ,21,1,1)
          else if ( answ .eq. '2' ) then
              call lib$put_screen(' to digitize enter 999.00 ' ,24,1,2)
              call getf ( ' y coordinate of headline ' , y ,21,1,1)
          else if ( answ .eq. '3' ) then
              call getf ( ' height of characters ' , hgt ,21,1,1)
          else if ( answ .eq. '4' ) then
              call lib$put_screen( ' enter new headline ' ,21,1,1)
              read(5,'(q,a)',end=200,iostat=ios) iqq, line
          else if ( ichar(answ) .eq. 13 ) then
              if ( x.eq.999. .or. y.eq.999. ) call lib$erase_page (21,1)
              if ( x.eq.999. .or. y.eq.999. ) call gin_bxyp ( chin, x, y, ipen)
              if ( hgt .gt. 0. ) then
                  call symbol ( x, y, hgt, %ref ( line ), 90.0, iqq )
                  call plot ( 0, 0, 0 )
              endif
              goto 300
          endif
      enddo
```

\* further explanations \*.....

```
300  call nonotify ( ' PROGRAM LEGEND ' ,10,1,0)
      call lib$put_screen(' want further explanations <ret>=yes ',21,1,0)
      call noecho ( answ, 1, iq, 0 )
      if ( ichar(answ) .ne. 13 ) goto 900

      x  = x_first + real(irow2) * ( dx + box_height) + txt_height
      y  = y_first
      dx = txt_height * 2.50
      dy = box_width + dy
      hgt = txt_height

      do while ( .true. )

          call nonotify ( ' PROGRAM LEGEND ' ,10,1,)
          call outf ( ' 1 x coordinate of first line ', x ,13,1,)
          call outf ( ' 2 y coordinate of first line ', y ,14,1,)
          call outf ( ' 3 height of characters ', hgt ,15,1,)
          call outf ( ' 4 distance between lines ', dx ,16,1,)
          call outf ( ' 5 horizontal distance ', dy ,17,1,)
          call outi ( ' 6 number of columns ', n_col ,18,1,)

          call lib$erase_page (21,1)
          call lib$put_screen ( ' <ret> = no change ' ,21,1,)
          call noecho ( answ, 1, iq, 0 )

          if ( answ .eq. '1' ) then
              call lib$put_screen(' to digitize enter 999.00 ' ,24,1,2)
              call getf ( ' x coordinate of first line ', x ,21,1,1)
          else if ( answ .eq. '2' ) then
              call lib$put_screen(' to digitize enter 999.00 ' ,24,1,2)
              call getf ( ' y coordinate of first line ', y ,21,1,1)
          else if ( answ .eq. '3' ) then
              call getf ( ' height of characters ', hgt ,21,1,1)
          else if ( answ .eq. '4' ) then
              call getf ( ' distance between lines ', dx ,21,1,1)
          else if ( answ .eq. '5' ) then
              call getf ( ' horizontal distance between columns ', dy ,21,4,1)
          else if ( answ .eq. '6' ) then
              n_col = -1
              do while ( n_col .lt. 1 )
                  call geti ( ' number of columns ', n_col ,21,1,1)
              enddo
          enddo
      enddo
```



```
else if ( ichar(answ) .eq. 13 ) then

  if ( x.eq.999. .or. y.eq.999. ) call lib$erase_page (21,1)
  if ( x.eq.999. .or. y.eq.999. ) call gin_bxyp ( chin, x, y, ipen)

  call lib$erase_page (1,1)
  call lib$put_screen( ' enter up to 80 characters per line ',2,1,2)
  call lib$put_screen( ' to stop press ..... CTRL-Z ',3,1,2)
  call lib$set_cursor (7,1)

  if ( hgt .gt. 0. .and. n_col .gt. 0 ) then
    do while ( .true. )
      do i = 1, n_col
        y_pos = real( i - 1 ) * dy + y
        read(5,'(q,a)',end=900,iostat=ios) iqq, line
        call symbol ( x, y_pos, hgt, %ref ( line ), 90.0, iqq )
        call plot ( 0, 0, 0 )
      enddo
      x = x + dx
    enddo
  endif

  endif
enddo

* end section *.....

900  call lib$erase_page (1,1)
      call plot ( 0, 0, 999 )
      call exit
      end
```

program textplot2

```
*
  forrit sem skrifar texta a teiknitaeki

  call plots      ( 1729, 0, 7 )
  call newpen     ( 1 )
  call text_plot ( 1, 1.0, 0.45, 0.0, 15.0 )
  call plot      ( 999, 999, 999 )

  call exit
end
```

program osmerki

\* forrit til ad teikna merki Orkustofnunar og tilheyrandi textalinur

call plots ( 1729, 0, 7 )

call os merki( 1.5,1.5,1.,90.,'JHD-BJ-9000-IM',14,'84.11.1001 T',14 )

call plot ( 999, 999, 999 )

call exit

end

7 FORRITASAFNIÐ IMLIBRARY

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|          |   |     |
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ANNAÐ

|            |  |     |
|------------|--|-----|
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| SPAWN      | gerir kleift að nota DCL skipanir úr forriti         | 194 |

\* ekki ætlað til almennra nota nema að vel athuguðu máli.

\*\* úr forritasafninu OSLIB:OSPLOTLIB/LIB og því ekki birt hér.



```

subroutine fill_box ( x, y, width, height, no )

*   forrit sem fyllir retthyrning með taknum
*   undirforrit: plot, symbol

*   x, y      : hnit haegra nedra hornpunkts retthyrnings
*   width     : breidd retthyrnings
*   height    : haed retthyrnings
*   no        : numer takns 1 - 20

implicit integer*2 (i-n)
character*7      symb(20)

data symb(1), symb(2)      /'      ',      '/
data symb(3), symb(4), symb(5) /'+ + + +', '+ + + +', '+ + + +'/
data symb(6), symb(7), symb(8) /' + + +', 'x x x x', 'x x x x'/
data symb(9), symb(10), symb(11) /'x x x x', 'v v v v', ' / / / '/
data symb(12), symb(13), symb(14) /' X X X X', '< > < >', '< > < >'/
data symb(15), symb(16), symb(17) /'.....', 'o o o o', 'ööööööö'/
data symb(18), symb(19), symb(20) /'XXXXXXX', '      ', '- - - -'/

if ( no .eq. 19 ) return

if ( no.eq.1 .or. no.eq.3 .or. no.eq.7 .or. no.eq.13 ) then
  call plot(x,          y + height * 0.50, 3)
  call plot(x + width, y + height * 0.50, 2)
else if ( no.eq.2 .or. no.eq.4 .or. no.eq.8 ) then
  call plot(x,          y + height * 0.25, 3)
  call plot(x + width, y + height * 0.25, 2)
  call plot(x + width, y + height * 0.50, 3)
  call plot(x,          y + height * 0.50, 2)
  call plot(x,          y + height * 0.75, 3)
  call plot(x + width, y + height * 0.75, 2)
endif

if ( no .ge. 3 .and. no .le. 20 ) then

  hgt = height * 0.1250                                ! haed takna
  lines = int( width / hgt + 0.001 )                   ! linufjoldi
  xinc = abs( width - hgt * real(lines) ) / real(lines+1) ! increment

  xpos = x + hgt + xinc
  ypos = y + hgt * 0.666

  if ( no .eq. 15 ) xpos = xpos - hgt * 0.5
  if ( no .eq. 17 ) xpos = xpos + hgt * 0.5

  do i = 1, lines
    call symbol ( xpos, ypos, hgt, %ref( symb(no) ), 90.0, 7 )
    xpos = xpos + hgt + xinc
  enddo

  if ( lines.lt.1 .and. width.gt.0. ) then              ! ein lina
    xpos = x + ( hgt + width ) * 0.5
    if ( no .eq. 15 ) xpos = xpos - hgt * 0.5
    if ( no .eq. 17 ) xpos = xpos + hgt * 0.5
    call symbol ( xpos, ypos, hgt, %ref( symb(no) ), 90.0, 7 )
  endif

endif

return
end

```

```
subroutine head_line ( x, y, hgt, rot, char_slant )
```

```
* purpose:      interactive program to draw headlines  
*              read text from file or terminal
```

```
* subroutines:  lib$erase_page  
*              lib$erase_line  
*              lib$put_screen  
*              lib$set_cursor  
*              lib$get_lun  
*              lib$free_lun  
*              nonotify  
*              noecho  
*              echo  
*              outf  
*              getf  
*              gin_bxyp  
*              set_slant  
*              symbol  
*              plot
```

```
* specify variables and initialize *.....
```

```
parameter      ( maxlines = 100 ) ! max number of headlines  
character*256  line ( maxlines ) ! headlines  
integer*2      ncha ( maxlines ) ! number of characters in headlines  
integer*2      lcount          ! current headline  
integer*2      lines           ! number of headlines  
character*72   file  
character*1    answ  
byte          chin  
real*4        x_pos,  y_pos,  height,  rotate,  slant  
  
x_pos  = x          ! x center of headline  
y_pos  = y          ! y center of headline  
height = hgt       ! height of characters  
rotate = rot        ! rotation of headline  
slant  = char_slant ! slant of characters
```

\* select action \*.....

```
100    call nonotify ( ' HEADLINE ', 12,1,0)

      do i = 1, maxlines
        line ( i ) = ' '
        ncha ( i ) = 0
      enddo

      ios    = 0
      lines  = 0
      lcount = 1

      call lib$put_screen ( ' 1 read .TXT file           ',16,10,)
      call lib$put_screen ( ' 2 enter text from terminal ',17,10,)
      call lib$put_screen ( ' 3 exit the headline module ',18,10,)
      call lib$put_screen ( '   your choice '           ',21,10,)

      call noecho ( answ, 1, iq, 0 )

      if ( answ .eq. '1' ) then                                ! read txt file

        call lib$get_lun   ( lun )
        call lib$erase_page ( 9,1 )
        call lib$put_screen ( ' enter name of .TXT file ' ,16,10,)
        read(5,'(a)',end=100) file
        open(lun,file=file,status='old',defaultfile='.txt',err=100)

        do while ( lines .lt. maxlines .and. ios .eq. 0 )
          read(lun,'(q,a)',iostat=ios) ncha(lines+1), line(lines+1)
          if ( ios .eq. 0 ) then
            lines = lines + 1
          endif
        enddo

        close ( lun )
        call lib$free_lun ( lun )

      else if ( answ .eq. '2' ) then                            ! enter headlines

        call lib$erase_page ( 1,1 )
        call lib$put_screen ( ' Enter headlines (<100 lines) ',1,1,2)
        call lib$put_screen ( ' CTRL-Z ..... when finished ',2,1,2)
        call lib$set_cursor(5,1)

        do while ( lines .lt. maxlines .and. ios .eq. 0 )
          read(5,'(q,a)',iostat=ios) ncha(lines+1), line(lines+1)
          if ( ios .eq. 0 ) then
            lines = lines + 1
          endif
        enddo

      else if ( answ .eq. '3' ) then                            ! return

        call lib$erase_page (1,1)
        return

      else

        goto 100

      endif
```



\* main section \*.....

```
do while ( lcount .le. lines )

  call nonotify ( ' HEADLINE ', 3,1,0)

  ndumm = -num_string(line(lcount),'f') -num_string(line(lcount),'f')
  ndumm = ndumm + ncha(lcount)
  dummy = height * ( real( ndumm ) * 0.5 - 0.2 )

  cosan = cos( rotate * 0.017453292 )
  sinan = sin( rotate * 0.017453292 )

  x_left = x_pos - dummy * cosan
  x_right = x_pos + dummy * cosan
  y_left = y_pos - dummy * sinan
  y_right = y_pos + dummy * sinan

  if ( x_pos.ne.999. .and. y_pos.ne.999. ) then
    call outf ( ' x left ', x_left ,6,60,2)
    call outf ( ' x right ', x_right ,7,60,2)
    call outf ( ' y left ', y_left ,8,60,2)
    call outf ( ' y right ', y_right ,9,60,2)
  endif

  call lib$put_screen ( ' 1 headline '// line(lcount) ,12,,)
  call outf ( ' 2 x_center of headline ', x_pos ,13,,)
  call outf ( ' 3 y_center of headline ', y_pos ,14,,)
  call outf ( ' 4 height of characters ', height ,15,,)
  call outf ( ' 5 rotation of headline ', rotate ,16,,)
  call outf ( ' 6 character slant ', slant ,17,,)
  call lib$put_screen ( ' 7 omit this headline ' ,18,,)

  call lib$put_screen ( ' <ret> = no change ' ,21,,)
  call noecho ( answ, 1, iq, 0 )

  if ( answ .eq. '1' ) then
    ios = 1
    do while ( ios .ne. 0 )
      call lib$erase_line ( 21,1 )
      call lib$put_screen ( ' enter new headline ' ,21,1,1)
      read(5,'(q,a)',iostat=ios) ncha(lcount), line(lcount)
    enddo
  else if ( answ .eq. '2' ) then
    call lib$put_screen(' to digitize center' ,24,1,2)
    call lib$put_screen(' of text enter 999 ' ,,,2)
    call getf ( ' x center of headline ', x_pos ,21,1,1)
  else if ( answ .eq. '3' ) then
    call lib$put_screen(' to digitize center' ,24,1,2)
    call lib$put_screen(' of text enter 999 ' ,,,2)
    call getf ( ' y center of headline ', y_pos ,21,1,1)
  else if ( answ .eq. '4' ) then
    call getf ( ' height of characters ', height ,21,1,1)
  else if ( answ .eq. '5' ) then
    call getf ( ' rotation of headline ', rotate ,21,1,1)
  else if ( answ .eq. '6' ) then
    call getf ( ' character slant ', slant ,21,1,1)
  else if ( answ .eq. '7' ) then
    lcount = lcount + 1
  endif
enddo
```

```
else if ( ichar(answ) .eq. 13 .and. height .gt. 0. ) then

  if ( x_pos .eq. 999. .or. y_pos .eq. 999. ) then
    call lib$erase_page (21,1)
    call gin_bxyp ( chin, x_pos, y_pos, ipen)
    x_left = x_pos - dummy * cosan
    y_left = y_pos - dummy * sinan
  endif

c      call set_slant ( -slant )
      call symbol ( x_left, y_left, height,
£      %ref(line(lcount)), rotate, ncha(lcount) )
c      call set_slant ( slant )
      call plot ( 0, 0, 0 )

      call lib$erase_page (21,1)
      call lib$put_screen ( '  rewrite same headline',,,)
      call lib$put_screen ( ' <ret>=no  else=yes  ',,,)
      call echo ( answ, 1, iq, 0 )

      if ( ichar(answ) .eq. 13 ) then

        lcount = lcount + 1
        x_pos = x_pos + 1.75 * height * sinan
        y_pos = y_pos - 1.75 * height * cosan

      else

        call lib$erase_line (22,1)
        call lib$put_screen ( '  same position or new ',,,)
        call lib$put_screen ( ' <ret>=new  else=same  ',,,)
        call echo ( answ, 1, iq, 0 )

        if ( ichar(answ) .eq. 13 ) then
          x_pos = x_pos + 1.75 * height * sinan
          y_pos = y_pos - 1.75 * height * cosan
        endif

      endif

    endif
  enddo

goto 100

end
```

```
subroutine im_arrow ( x0, y0, arrowlen, angle, line, arrowtip, theta )  
  
*   forrit sem teiknar orvar (eina ör i hverju kalli)  
*   undirforrit: plot  
  
*   x0, y0      : upphafspunktur orvar  
*   arrowlen    : lengd orvar  
*   angle       : horn orvar vid x_as  
*   line        : adeins oddur dreginn ef line = 0  
*   arrowtip    : lengd haka i oddinum      0 sleppt  
*   theta       : hornid milli orvarinnar og hakanna i oddinum  
  
implicit integer*2 (i-n)  
  
x1 = x0 + arrowlen * cos( 0.017453292 * angle )  
y1 = y0 + arrowlen * sin( 0.017453292 * angle )  
  
x2 = x1 + arrowtip * cos( 0.017453292 * ( 180.0 + angle - theta ) )  
y2 = y1 + arrowtip * sin( 0.017453292 * ( 180.0 + angle - theta ) )  
  
x3 = x1 + arrowtip * cos( 0.017453292 * ( 180.0 + angle + theta ) )  
y3 = y1 + arrowtip * sin( 0.017453292 * ( 180.0 + angle + theta ) )  
  
if ( line .ne. 0 .and. arrowlen .ne.0. ) then  
    call plot (x0, y0, 3)  
    call plot (x1, y1, 2)  
endif  
  
if ( arrowtip .ne. 0. ) then  
    call plot (x2, y2, 3)  
    call plot (x1, y1, 2)  
    call plot (x3, y3, 2)  
endif  
  
return  
end
```

```
£ subroutine im_axis ( xpos, ypos, axlen, first, scale, angle,  
£ line, tickint, tackint, ticklen, tacklen,  
£ ndec, spaceno, markno, hgtno, distno,  
text, nst, hgtext, distext )
```

```
* undirforrit sem teiknar as vid linurit  
* undirforrit im_tick, im_numb, im_text
```

```
* xpos, ypos : upphafspunktur ass  
* axlen      : lengd ass  
* first     : upphafsgildi a asnum  
* scale     : kvardi gagnaeningar/cm  
* angle     : horn ass vid x_as teiknitaekis  
* line      : aslina ekki dreginn ef line = 0  
* tickint   : bil milli styttri haka a asnum  
* tackint   : bil milli lengri haka a asnum  
* ticklen   : lengd styttri haka <0 nedan 0 sleppt >0 ofan  
* tacklen   : lengd lengri haka <0 nedan 0 sleppt >0 ofan  
* ndec      : fjoldi aukastafa i tolum sem merkja asinn  
* spaceno   : bil milli talna a asnum i gagnaeningum  
* markno    : snua tolum <0 -90 deg 0 samsida as >0 90 deg  
* hgtno     : haed tolustafa 0 sleppt  
* distno    : fjarlaegd talna fra as <0 nedan >0 ofan  
* text      : texti vid asinn  
* nst       : fjoldi stafa i texta 0 sleppt  
* hgtext    : haed texta <0 gagnst. 0 sleppt >0 samsida as  
* distext   : fjarlaegd texta fra as <0 nedan >0 ofan
```

```
implicit integer*2 (i-n)  
character*(*) text
```

```
£ call im_tick ( xpos, ypos, axlen, first, scale, angle,  
line, tickint, tackint, ticklen, tacklen )
```

```
£ call im_numb ( xpos, ypos, axlen, first, scale, angle,  
ndec, spaceno, markno, hgtno, distno )
```

```
£ call im_text ( xpos, ypos, axlen, angle,  
text, nst, hgtext, distext )
```

```
return  
end
```

```
subroutine im_tick ( xpos, ypos, axlen, first, scale, angle,  
£ line, tickint, tackint, ticklen, tacklen )
```

```
* undirforrit sem dregur aslinu og hok
```

```
* xpos, ypos : upphafspunktur ass  
* axlen      : lengd ass  
* first     : upphafsgildi a asnum  
* scale     : kvardi gagnaeningar/cm  
* angle     : horn ass vid x_as teiknitaekis  
* line      : aslina ekki dreginn ef line = 0  
* tickint   : bil milli styttri haka a asnum  
* tackint   : bil milli lengri haka a asnum  
* ticklen   : lengd styttri haka <0 nedan 0 sleppt >0 ofan  
* tacklen   : lengd lengri haka <0 nedan 0 sleppt >0 ofan
```

```
implicit integer*2 (i-n)  
logical large
```

```
if ( scale .eq. 0. ) return
```

```
del = 0.0  
fpm = first
```

```
cosan = cos( angle * 0.017453292 )  
sinan = sin( angle * 0.017453292 )
```

```
if ( line .ne. 0 ) then  
  call plot (xpos, ypos, 3)  
  call plot (xpos + axlen * cosan, ypos + axlen * sinan, 2)  
  call plot (xpos, ypos, 2)  
endif
```

```
if ( ticklen .eq. 0. .and. tacklen .eq. 0. ) return  
if ( tickint .eq. 0. .or. tackint .eq. 0. ) return  
if ( mod(tackint,tickint) .ne. 0 ) return  
interval = int ( tackint / tickint )
```

```
do 100 i=1,10000
```

```
  large = .false.  
  if ( del .ge. axlen * 1.00001 ) return  
  if ( mod(i-1,interval) .eq. 0 ) large = .true.
```

```
  xplot = xpos + del * cosan  
  yplot = ypos + del * sinan
```

```
  if ( .not.large .and. ticklen .ne. 0. ) then  
    call plot (xplot, yplot, 3)  
    call plot (xplot - ticklen * sinan, yplot + ticklen * cosan, 2)  
  endif
```

```
  if ( large .and. tacklen .ne. 0. ) then  
    call plot (xplot, yplot, 3)  
    call plot (xplot - tacklen * sinan, yplot + tacklen * cosan, 2)  
  endif
```

```
  fpm = fpm + tickint  
  del = del + tickint / scale
```

```
100 continue
```

```
end
```

```
subroutine im_numb ( xpos, ypos, axlen, first, scale, angle,  
£                    ndec, spaceno, markno, hgtno, distno )  
  
* undirforrit sem skrifar tolur vid as  
  
* xpos, ypos : upphafspunktur ass  
* axlen      : lengd ass  
* first      : upphafsgildi a asnum  
* scale      : kvardi  gagnaeningar/cm  
* angle      : horn ass vid x_as teiknitaekis  
* ndec       : fjoldi aukastafa i tolum sem merkja asinn  
* spaceno    : bil milli talna a asnum i gagnaeningum  
* markno     : snua tolum      <0 -90 deg   0 samsida as   >0 90 deg  
* hgtno      : haed tolustafa      0 sleppt  
* distno     : fjarlaegd talna fra as   <0 nedan      >0 ofan  
  
implicit integer*2 (i-n)  
  
if ( scale .eq. 0. .or. hgtno .le. 0. ) return  
  
del   = 0.0  
fpm   = first  
  
cosan = cos( angle * 0.017453292 )  
sinan = sin( angle * 0.017453292 )  
  
do 100 i=1,10000  
  
    if ( del .gt. axlen * 1.00001 ) return  
  
    xhat = xpos + del * cosan - distno * sinan  
    yhat = ypos + del * sinan + distno * cosan  
  
    num = num_digits(fpm) + ndec + 1  
  
    if ( distno .ge. 0.0 ) then  
  
        if ( markno .lt. 0 ) then  
            horiz = -0.5 * hgtno  
            vert  = hgtno * ( num - 0.2 )  
            rotate = angle - 90.0  
        else if ( markno .eq. 0 ) then  
            horiz = -hgtno * ( num * 0.5 - 0.2 )  
            vert  = 0.0  
            rotate = angle  
        else if ( markno .gt. 0 ) then  
            horiz = 0.5 * hgtno  
            vert  = 0.0  
            rotate = angle + 90.0  
        endif  
  
    else
```

- 100 -

```
if ( markno .lt. 0 ) then
  horiz = -0.5 * hgtno
  vert = 0.0
  rotate = angle - 90.0
else if ( markno .eq. 0 ) then
  horiz = -hgtno * ( num * 0.5 - 0.2 )
  vert = -hgtno
  rotate = angle
else if ( markno .gt. 0 ) then
  horiz = 0.5 * hgtno
  vert = -hgtno * ( num - 0.2 )
  rotate = angle + 90.0
endif
```

```
endif
```

```
xhat = xhat + horiz * cosan - vert * sinan
yhat = yhat + horiz * sinan + vert * cosan
```

```
call number (xhat, yhat, hgtno, fpn * 1.000001, rotate, ndec)
```

```
del = del + spaceno / scale
fpn = fpn + spaceno
```

```
100 continue
```

```
return
end
```

```
subroutine im_text ( xpos, ypos, axlen, angle,
£                text, nst, hgtext, distext )

*
*   undirforrit sem skrifar texta vid as
*   undirforrit : num_string, symbol

*
*   xpos, ypos  : upphafspunktur ass
*   axlen       : lengd ass
*   angle       : horn ass vid x_as teiknitaekis
*   text        : texti vid asinn
*   nst         : fjoldi stafa i texta      0 sleppt
*   hgtext      : haed texta <0 gagnst.    0 sleppt >0 samsida as
*   distext     : fjarlaegd texta fra as   <0 nedan >0 ofan

implicit integer*2 (i-n)
character*(*)      text

if ( nst .eq. 0 .or. hgtext .eq. 0.0 ) return

dumnst = real(nst) - num_string(text,'f') - num_string(text,'f')
height = abs (hgtext)          ! telja storar og litlar kommur

cosan = cos( angle * 0.017453292 )
sinan = sin( angle * 0.017453292 )

xplot = xpos + axlen * 0.5 * cosan - sinan * distext
yplot = ypos + axlen * 0.5 * sinan + cosan * distext

if ( distext .ge. 0.0) then

  if ( hgtext .lt. 0.0 ) then
    horiz = height * ( dumnst * 0.5 - 0.2 )
    vert  = height
    rotate = angle - 180.0
  else if ( hgtext .gt. 0.0 ) then
    horiz = -height * ( dumnst * 0.5 - 0.2 )
    vert  = 0.0
    rotate = angle
  endif

else

  if ( hgtext .lt. 0.0 ) then
    horiz = height * ( dumnst * 0.5 - 0.2 )
    vert  = 0.0
    rotate = angle - 180.0
  else if ( hgtext .gt. 0.0 ) then
    horiz = -height * ( dumnst * 0.5 - 0.2 )
    vert  = -height
    rotate = angle
  endif

endif

xplot = xplot + horiz * cosan - vert * sinan
yplot = yplot + horiz * sinan + vert * cosan

call symbol (xplot, yplot, height, %ref(text), rotate, nst)

return
end
```



```

subroutine im_symbol ( x, y, height, angle, isymb )

*
*   forrit sem teiknar midlaeg takn
*
*   undirforrit: im_reform
*                 im_transform
*                 im_line
*                 plot
*
*   x, y          : hnit miðju
*   height        : haed taknsins
*   angle         : snuningshorn takns (positiv orientation)
*   isymb         : numer takns 0 ferningur          3 +
*                 1 atthyrningur                   4 x
*                 2 þrihyrningur                    5 tigull
*
integer*2        isymb
integer*2        ip(50)
real*4           dx(50), dy(50)
real*4           s00(16), s01(31), s02(13), s03(13), s04(13), s05(16)

data s00 / 5.0,-0.50, -0.50, 3., -0.50, 0.50, 2.,
£          0.50, 0.50, 2., 0.50, -0.50, 2.,
£          -0.50, -0.50, 2./
data s01 / 10., 0.00, 0.50, 3., 0.21, 0.50, 2.,
£          0.50, 0.21, 2., 0.50, -0.21, 2.,
£          0.21, -0.50, 2., -0.21, -0.50, 2.,
£          -0.50, -0.21, 2., -0.50, 0.21, 2.,
£          -0.21, 0.50, 2., 0.00, 0.50, 2./
data s02 / 4.0, 0.00, 0.58, 3., 0.50, -0.29, 2.,
£          -0.50, -0.29, 2., 0.00, 0.58, 2./
data s03 / 4.0, 0.00, 0.50, 3., 0.00, -0.50, 2.,
£          -0.50, 0.00, 3., 0.50, 0.00, 2./
data s04 / 4.0, 0.35, 0.35, 3., -0.35, -0.35, 2.,
£          -0.35, 0.35, 3., 0.35, -0.35, 2./
data s05 / 5.0, 0.00, 0.50, 3., 0.50, 0.00, 2.,
£          0.00, -0.50, 2., -0.50, 0.00, 2.,
£          0.00, 0.50, 2./

if ( isymb.lt.0 .or. isymb.gt.5 ) return
n = 0

if ( isymb .eq. 0 ) call im_reform ( s00 ,dx, dy, ip, n )
if ( isymb .eq. 1 ) call im_reform ( s01 ,dx, dy, ip, n )
if ( isymb .eq. 2 ) call im_reform ( s02 ,dx, dy, ip, n )
if ( isymb .eq. 3 ) call im_reform ( s03 ,dx, dy, ip, n )
if ( isymb .eq. 4 ) call im_reform ( s04 ,dx, dy, ip, n )
if ( isymb .eq. 5 ) call im_reform ( s05 ,dx, dy, ip, n )

call im_transform ( dx, dy, n, height, angle, x, y )
call im_line      ( dx, dy, ip, n )

call plot ( x, y, 3 )

end

```

subroutine os\_merki (x, y, hgt, rot, texta, iqa, textb, iqb )

```
*
*  os_merki      undirforrit sem setur upp og teiknar
*                merki OS asamt tilheyrandi textalinum.
*                les .nea skra eda notar parametrana i kallinu.
*                notandi getur breytt uppsetningu merkisins.
```

```
*
*  undirforrit: lib$put_screen      nonotify      os teikn
*                lib$erase_page    notify        gin_bxyp
*                lib$erase_line     noecho        symbol
*                lib$get_lun        getf
*                lib$free_lun       outf
```

```
real*4          x_os,   y_os,  os hgt,  os rot
character       texta*(*), textb*(*), text1*72, text2*72
character       file*64,  answ*1
integer*4      iq1,  iq2
integer*2      iq_1,  iq_2,  iqa,  iqb
logical        error
byte          chin
character*32   neaform    /'(t9,f9.2,t22,f9.2,t43,q,a)'/
```

```
x_os   = x           ! x hnit nedra vinstra horns OS merkis
y_os   = y           ! y hnit nedra vinstra horns OS merkis
os_hgt = hgt        ! haed OS merkis
os_rot = rot        ! snuningshorn positivt fra x as
text1  = texta      ! textalina 1
text2  = textb      ! textalina 2
iq1    = iqa        ! fjoldi stafa i textalinu 1
iq2    = iqb        ! fjoldi stafa i textalinu 2
```

100 call nonotify ( ' Merki Orkustofnunar ',8,1,0)

```
call lib$put_screen (' 1 lesa .NEA skra      ',16,10,)
call lib$put_screen (' 2 nota sjalfgefin gildi ',17,10,)
call lib$put_screen (' 3 haetta merkingu    ',18,10,)
call lib$put_screen ('      ritadu valnumer  ',21,10,)
```

call noecho (answ,1,iq,0)

```
if ( answ .lt. '1' .or. answ .gt. '3' ) goto 100
if ( answ .eq. '1' ) then
```

```
    call lib$erase_page (9,1)
    call lib$put_screen (' nafn a .NEA skra  ',16,10,)
    read(5,'(a)',iostat=ios) file
    if ( ios.lt.0 )      goto 100
    call lib$get_lun(lun)
    open(lun,file=file,status='old',defaultfile='.nea',err=100)
```

```
error = .false.
read(lun,neaform,iostat=ios) x_os, y_os, iq1, text1
if ( ios.ne.0 ) error = .true.
read(lun,neaform,iostat=ios) os_hgt,os_rot,iq2, text2
if ( ios.ne.0 ) error = .true.
close (unit = lun)
call lib$free_lun(lun)
```

```

if ( error ) then
  call notify ( ' villa i skra '//file ,22,1,0)
  goto 100
endif

else if ( answ .eq. '3' ) then

  call lib$erase_page (1,1)
  return

endif

do while ( .true. )

  call lib$erase_page(9,1)
  call outf          (' 1) x hnit          ',      x_os          ,12,1,)
  call outf          (' 2) y hnit          ',      y_os          ,13,1,)
  call outf          (' 3) haed OS merkis ',      os_hgt        ,14,1,)
  call outf          (' 4) snuningshorn ',      os_rot        ,15,1,)
  call lib$put_screen(' 5) efri lina i merki '//text1(1:iq1) ,16,1,)
  call lib$put_screen(' 6) nedri lina i merki '//text2(1:iq2) ,17,1,)
  call lib$put_screen(' 7) haetta við '          ,18,1,)
  call lib$put_screen(' <ret> = engin breyting ' ,21,1,)
  call noecho (answ,1,iq,0)

  if ( answ .eq. '1' ) then
    call lib$put_screen(' vinstra nedra horns OS merkis ',23,1,2)
    call lib$put_screen(' 999.00 til ad digitisera ',24,1,2)
    call getf (' x hnit ',      x_os          ,21,1,1)
  else if ( answ .eq. '2' ) then
    call lib$put_screen(' vinstra nedra horns OS merkis ',23,1,2)
    call lib$put_screen(' 999.00 til ad digitisera ',24,1,2)
    call getf (' y hnit ',      y_os          ,21,1,1)
  else if ( answ .eq. '3' ) then
    call getf (' haed OS merkis i cm ', os_hgt        ,21,1,1)
  else if ( answ .eq. '4' ) then
    call lib$put_screen
£ (' positivt rangsaelis fra x as teiknara ' ,23,1,2)
    call getf (' snuningshorn ',      os_rot        ,21,1,1)
  else if ( answ .eq. '5' ) then
    call lib$erase_line (21,1)
    call lib$put_screen (' efri lina i merki ' ,,,1)
    call echo(text1,72,iq1,0)
  else if ( answ .eq. '6' ) then
    call lib$erase_line (21,1)
    call lib$put_screen (' nedri lina i merki ' ,,,1)
    call echo(text2,72,iq2,0)
  else if ( answ .eq. '7' ) then
    goto 100
  else if ( ichar(answ) .eq. 13 ) then
    if ( x_os.eq.999. .or. y_os.eq.999. ) then
      call lib$erase_line (21,3)
      call gin_bxyp ( chin, x_os, y_os, ipen)
    endif
    iq_1 = iq1
    iq_2 = iq2
    call os_teikn(x_os, y_os, os_hgt, os_rot, text1, iq_1, text2, iq_2)
    goto 100
  endif

enddo
end

```

```
subroutine os_teikn ( x, y, hgt, angle, text1, iq1, text2, iq2 )

*   os_teikn      undirforrit sem teiknar merki OS
*                   og tvaer tilheyrandi textalinur.
*   undirforrit: im_tilf, symbol

*   x, y          : hnit vinstra nedra horns OS merkis
*   hgt           : haed merkisins
*   angle         : snuningshorn merkis (positiv orientation)
*   text1         : fyrri textalina i OS merki
*   text2         : seinni textalina i OS merki

implicit integer*2 (i-n)
character*(*) text1, text2

real*4           os0(43), os1(4),  os2(4)
real*4           dx(50),  dy(50)
dimension        ip(50)

data os0 / 14., 0.00, 0.00, 3., 1.41, 0.00, 2.,
£              0.00, 0.00, 2., 0.00, 1.00, 2.,
£              1.41, 1.00, 2., 1.41, 0.00, 2.,
£              0.35, 0.33, 3., 0.35, 0.67, 2.,
£              0.70, 1.00, 3., 0.70, 0.00, 2.,
£              0.70, 0.33, 3., 1.05, 0.33, 2.,
£              1.05, 0.67, 3., 1.41, 0.67, 2./
data os1 / 1.0, 1.73, 0.67, 3./
data os2 / 1.0, 1.73, 0.00, 3./

call im_reform ( os0, dx, dy, ip, n )
call im_transform ( dx, dy, n, hgt, angle, x, y )
call im_line      ( dx, dy, ip, n )

call im_reform ( os1, dx, dy, ip, n )
call im_transform ( dx, dy, n, hgt, angle, x, y )
call im_line      ( dx, dy, ip, n )
call symbol (999.,999., hgt*0.33, %ref(text1), angle, iq1 )

call im_reform ( os2, dx, dy, ip, n )
call im_transform ( dx, dy, n, hgt, angle, x, y )
call im_line      ( dx, dy, ip, n )
call symbol (999.,999., hgt*0.33, %ref(text2), angle, iq2 )

return
end
```

```
subroutine im_reform ( svec, xvec, yvec, ip, n )

*
* undirforrit sem tilheyrir im_symbol
* brytur vektorinn svec upp i frumparta sina !!!

real*4      svec(1) ! vektor sem geymir x , y , ipen
*           svec(1) fjoldi punkta (x,y,ipen), sem geymdir eru i svec
*           svec(2+3j) geymir x hnit punktanna j = 1...n
*           svec(3+3j) geymir y hnit punktanna j = 1...n
*           svec(4+3j) geymir gildin a ipen      j = 1...n
real*4      xvec(1) ! vektor sem faer x hnit punktanna
real*4      yvec(1) ! vektor sem faer y hnit punktanna
integer*2   ip(1)   ! vektor sem faer gildin a ipen
integer*2   n       ! fjoldi punkta sem geymdir eru i xvec og yvec

n = svec(1)

do i = 1, n

    idumm = 3 * i + 1
    xvec(i) = svec(idumm-2)
    yvec(i) = svec(idumm-1)
    ip(i) = svec(idumm)

enddo

return
end
```

```
subroutine im_transform ( xvec, yvec, n, scale, angle, x, y )
```

```
* framkvæmir linulega vorpun - snuning, kvordun og tilfaerslu
```

```
real*4    xvec(1) ! vektor sem geymir x hnit punktanna  
real*4    yvec(1) ! vektor sem geymir y hnit punktanna  
integer*2 n      ! fjoldi punkta sem geymdir eru i xvec og yvec  
real*4    scale  ! margfoldunarstudull hnitanna  
real*4    angle  ! hornið sem snua a punktunum um (positiv orientation)  
real*4    x      ! faersla i stefnu x ass  
real*4    y      ! faersla i stefnu y ass
```

```
if ( angle .ne. 0.0 ) then  
  call im_rotation ( xvec, yvec, n, angle )  
endif
```

```
if ( scale .ne. 1.0 ) then  
  call im_scaling  ( xvec, yvec, n, scale )  
endif
```

```
if ( x .ne. 0.0 .or. y .ne. 0.0 ) then  
  call im_translate ( xvec, yvec, n, x, y )  
endif
```

```
return  
end
```

```
subroutine im_rotation ( xvec, yvec, n, angle )
```

```
* framkvæmir snuning (rotation)
```

```
real*4    xvec(1) ! vektor sem geymir x hnit punktanna  
real*4    yvec(1) ! vektor sem geymir y hnit punktanna  
integer*2 n      ! fjoldi punkta sem geymdir eru i xvec og yvec  
real*4    angle  ! hornið sem snua a punktunum um (positiv orientation)
```

```
rad = angle * 0.017453292
```

```
sinan = sin (rad)
```

```
cosan = cos (rad)
```

```
do i = 1, n
```

```
    dummx = xvec(i)
```

```
    dummy = yvec(i)
```

```
    xvec(i) = dummx * cosan - dummy * sinan
```

```
    yvec(i) = dummx * sinan + dummy * cosan
```

```
enddo
```

```
return
```

```
end
```

```
subroutine im_scaling ( xvec, yvec, n, scale )
```

```
* framkvæmir kvordun (scaling)
```

```
real*4      xvec(1) ! vektor sem geymir x hnit punktanna  
real*4      yvec(1) ! vektor sem geymir y hnit punktanna  
integer*2   n       ! fjoldi punkta sem geymdir eru i xvec og yvec  
real*4      scale   ! margfoldunarstudull hnitanna
```

```
do i = 1, n
```

```
  xvec(i) = xvec(i) * scale  
  yvec(i) = yvec(i) * scale
```

```
enddo
```

```
return
```

```
end
```



```
subroutine im_translate ( xvec, yvec, n, x, y )
```

```
* framkvæmir tilfaerslu (translation)
```

```
real*4    xvec(1) ! vektor sem geymir x hnit punktanna  
real*4    yvec(1) ! vektor sem geymir y hnit punktanna  
integer*2 n      ! fjoldi punkta sem geymdir eru i xvec og yvec  
real*4    x      ! faersla i stefnu x ass  
real*4    y      ! faersla i stefnu y ass
```

```
do i = 1, n
```

```
    xvec(i) = x + xvec(i)  
    yvec(i) = y + yvec(i)
```

```
enddo
```

```
return  
end
```

```
subroutine im_line ( xvec, yvec, ip, n )
```

```
* dregur feril i gegnum punkta sem geymdir er i vektorum xvec og yvec
```

```
real*4    xvec(1) ! vektor sem geymir x hnit punktanna  
real*4    yvec(1) ! vektor sem geymir y hnit punktanna  
integer*2 ip(1)  ! vektor sem geymir x hnit punktanna  
integer*2 n      ! fjoldi punkta sem geymdir eru i xvec og yvec
```

```
do i = 1, n
```

```
    call plot ( xvec(i), yvec(i), ip(i) )
```

```
enddo
```

```
return
```

```
end
```

```

subroutine text_plot ( nchset1, dline1, height1, angle1, slant1 )

*
* text_plot      undirforrit sem skrifar texta a teiknitaeki
*                les textann ur skra eða af skermi
*                notandi stjornar uppsetningu textans
*
* undirforrit:  lib$put_screen    nonotify    new_cha
*                lib$set_cursor   noecho      set_slant
*                lib$erase_page   echo       gin_bxyp
*                lib$get_lun       outf       plot
*                lib$free_lun     getf       symbol
*
parameter      ( maxlines = 100 )
character*1    answ, dumm
character*10   alphabet(0:2)
character*64   file
character*256  line ( maxlines )
integer*2     ntex ( maxlines )
integer*2     ipen
byte          dummy

data alphabet / 'enskt', 'islenskt', 'griskt' /

nchset = nchset1    ! stafa sett ( 0=enskt 1=islenskt 2=griskt)
dline  = dline1     ! linubil i cm
height = height1    ! haed stafa i cm
angle  = angle1     ! snuningshorn texta positivt rangsaelis fra x as
slant  = slant1     ! stafa halli i gradum

100 ios = 0
lines = 0

do i = 1, maxlines
  line ( i ) = ' '
  ntex ( i ) = 0
enddo

call nonotify ( ' skrifa texta a teiknitaeki ', 7,1,0)

call lib$put_screen ( ' 1 lesa texta ur skra      ',16,10,)
call lib$put_screen ( ' 2 rita texta a skjainn    ',17,10,)
call lib$put_screen ( ' 3 haetta                ',18,10,)
call lib$put_screen ( '      ritadu valnumer     ',21,10,)

call noecho (answ,1,iq,0)

if ( answ .lt. '1' .or. answ .gt. '3' ) goto 100
if ( answ .eq. '1' ) then

  call lib$erase_page (9,1)
  call lib$put_screen ( ' nafn a .TXT skra      ',16,10,)
  read(5,'(a)',end=100) file
  call lib$get_lun ( lun )
  open(lun,file=file,status='old',defaultfile='.txt',err=100)

```

```
do while ( lines.le.maxlines .and. ios.eq.0 )
  read(lun,'(q,a)',iostat=ios) ntex(lines+1), line(lines+1)
  if ( ios.eq.0 ) then
    lines = lines + 1
  endif
enddo

close ( lun )
call lib$free_lun ( lun )

else if ( answ .eq. '2' ) then

  call nonotify ('Ritadu texta (<100 linur) ',1,1,0)
  call esc6      ('CTRL-Z til ad haetta      ',2,1,0)
  call lib$set_cursor(5,1)

  do while ( lines.le.maxlines .and. ios.eq.0 )
    read(5,'(q,a)',iostat=ios) ntex(lines+1), line(lines+1)
    if ( ios.eq.0 ) then
      lines = lines + 1
    endif
  enddo

else if ( answ .eq. '3' ) then

  call lib$erase_page (1,1)
  return

endif

do while (.true.)
200  call nonotify ( ' skrifa texta a teiknitaeki ',2,1,0)

  call lib$put_screen ( ' 1) skoda texta ' ,12,,)
  call lib$put_screen ( ' 2) stafrof '//alphabet(nchset) ,13,,)
  call outf ( ' 3) linubil i cm ' , dline ,14,,)
  call outf ( ' 4) haed stafa i cm ' , height ,15,,)
  call outf ( ' 5) snuningshorn textalinu ' , angle ,16,,)
  call outf ( ' 6) stafa halli ' , slant ,17,,)
  call lib$put_screen ( ' 7) haetta vid ' ,18,,)

  if (dline.le.height) call lib$put_screen ( ' ath ' ,13,45,6)
  if (dline.le.height) call lib$put_screen ( ' ath ' ,14,45,6)
  if (abs(slant.gt.40)) call lib$put_screen ( ' ath ' ,16,45,6)

  call lib$put_screen ( ' <ret> = engin breyting ' ,21,,)
  call noecho(answ,1,iq,0)

  if (answ.eq.'1') then
    call lib$erase_page(1,1)
    do i = 1, lines
      write(6,'('' ',a)') line(i)(1:ntex(i))
      if (mod(i,20).eq.0) then
        call lib$put_screen ( ' <ret> til ad sja meira ' ,23,30,1)
        call lib$put_screen ( ' annad til ad haetta ' , , ,1)
        call noecho (dumm,1,iq,0)
        call lib$erase_page(1,1)
        if ( ichar(dumm).ne.13) goto 200
      endif
    enddo
    call lib$put_screen ( ' <ret> til ad halda afram ' ,23,50,1)
    call noecho (dumm,1,iq,0)
```

```
else if (answ.eq.'2') then
  ios = 1
  do while ( ios.ne.0 )
    call lib$put_screen (' enskt (0)      ', 21,,)
    call lib$put_screen (' islenskt (1)   ',,,)
c    call lib$put_screen (' griskt (2)    ' ,,,)
    call noecho (dumm,1,iq,0)
    read(dumm,'(i)',iostat=ios) nchset
  enddo

else if (answ.eq.'3') then
  call getf (' linubil i cm . ' , dline ,21,1,1)
else if (answ.eq.'4') then
  call getf (' haed stafa i cm ' , height ,21,1,1)
else if (answ.eq.'5') then
  call getf (' snuningshorn ' , angle ,21,1,1)
else if (answ.eq.'6') then
  call getf (' stafa_halli ' , slant ,21,1,1)
else if (answ.eq.'7') then
  go to 100
else if (ichar(answ).eq.13) then

  call lib$erase_page(21,1)

  call set_slant( slant )
  call new_cha ( nchset )
  call gin_bxyp ( dummy, xx, yy, ipen )

300  x = xx
     y = yy

     do i = 1, lines
       if ( ntex ( i ) .gt. 0 ) then
         call symbol ( x, y, height, %ref(line(i)), angle, ntex(i) )
       endif
       x = x + dline * sind (angle)
       y = y - dline * cosd (angle)
     enddo

     call plot (999,999,0)

     call lib$erase_page (21,1)
     call lib$put_screen (' skrifa textann aftur ',,,)
     call lib$put_screen (' <ret>=nei annad=ja ',,,)
     call echo (answ,1,iq,0)

     if (ichar(answ).ne.13) then
       call lib$erase_page (22,1)
       call lib$put_screen (' sami stadur eda nyr ',,,)
       call lib$put_screen (' <ret>=nyr annad=sami ',,,)
       call echo (dumm,1,iq,0)
       if (iq. ne. 0) goto 300
       call set_slant ( -slant )
       goto 200
     else
       call set_slant ( -slant )
       goto 100
     endif

   endif
enddo
end
```

```
subroutine echo ( buffer, nbuf, nc, ipurge )

*   subroutine to read character data to variable buffer
*   input displayed on terminal   (c) asmundur jakobsson

*   nbuf   maximum numbers of characters to be read to variable buffer
*   nc     numbers of characters read to buffer
*   ipurge clear type_ahead buffer if ipurge = 0

character  buffer*(*)
integer*2  ttchan, iosb(4)
integer*4  iokode, ipurge
integer*4  sys$assign, sys$dassgn, sys$qiow
external   io$_readvblk, io$_m_purge

iostat = sys$assign ('tt',ttchan,,)
if (.not.iostat) call lib$stop ( %val (iostat) )

if ( ipurge .ne. 0 ) then
  iokode = %loc(io$_readvblk)
else
  iokode = %loc(io$_readvblk) .or. %loc(io$_m_purge)
endif

iostat = sys$qiow (,%val(ttchan),%val(iokode),iosb,,,
                  %ref(buffer),%val(nbuf),%val(0),,,)
if (.not.iostat) call lib$stop (%val(iostat))
nc = iosb(2)

iostat = sys$dassgn (%val(ttchan))
if (.not.iostat) call lib$stop (%val(iostat))

return
end
```

```
subroutine noecho ( buffer, nbuf, nc, ipurge )
```

```
* subroutine to read character data to variable buffer  
* input not displayed on terminal ( see subroutine echo )  
  
* nbuf    maximum numbers of characters to be read to variable buffer  
* nc      numbers of characters read to buffer  
* ipurge  clear type_ahead buffer if ipurge = 0
```

```
character  buffer*(*)  
integer*2  ttchan, iosb(4)  
integer*4  iokode, ipurge  
integer*4  sys$assign, sys$dassgn, sys$qiow  
external   io$_readvblk, io$m_noecho, io$m_purge
```

```
iostat = sys$assign ('tt',ttchan,,)  
if (.not.iostat) call lib$stop ( %val (iostat) )
```

```
if ( ipurge .ne. 0 ) then  
    iokode = %loc(io$_readvblk) .or. %loc(io$m_noecho)  
else  
    iokode = %loc(io$_readvblk) .or. %loc(io$m_noecho)  
£                                     .or. %loc(io$m_purge)  
endif
```

```
iostat = sys$qiow (,%val(ttchan),%val(iokode),iosb,,  
£                 %ref(buffer),%val(nbuf),%val(0),,,)  
if (.not.iostat) call lib$stop (%val(iostat))  
nc = iosb(2)
```

```
iostat = sys$dassgn (%val(ttchan))  
if (.not.iostat) call lib$stop (%val(iostat))
```

```
return  
end
```

```
subroutine getf ( prompt, x, i1, i2, i3 )  
  
*   subroutine to prompt for real*4 number  x  
*   and accept it at specified screen position  
  
real*4      x  
integer*4   lib$put_screen, lib$erase_line  
character*(*) prompt  
  
x_dummy = x  
ios      = 1  
  
do while ( ios .gt. 0 )  
  
    istat = lib$erase_line (i1,i2)  
    istat = lib$put_screen ( prompt , i1, i2, i3 )  
  
    read(5,'(f9.0)',iostat=ios) x  
  
enddo  
  
if ( ios .lt. 0 ) x = x_dummy  
  
return  
end
```



```
subroutine geti ( prompt, number, i1, i2, i3 )
```

```
* subroutine to prompt for integer*2 number  
* and accept it at specified screen position
```

```
integer*2      number  
integer*4      lib$put_screen, lib$erase_line  
character*(*)  prompt
```

```
i_dummy = number  
ios      = 1
```

```
do while ( ios .gt. 0 )
```

```
    istat = lib$erase_line (i1,i2)  
    istat = lib$put_screen ( prompt , i1, i2, i3 )
```

```
    read(5,'(i)',iostat=ios) number
```

```
enddo
```

```
if ( ios .lt. 0 ) number = i_dummy
```

```
return  
end
```

```
subroutine outf ( message, x, i1, i2, i3 )  
  
*   subroutine to write text and real*4 number  
*   at specified screen position using lib$put_screen  
  
real*4      x  
integer*4   lib$put_screen  
character*(*) message  
character*80 line  
  
write(line,'(a,f9.2)',iostat=ios) message, x  
  
if (ios.eq.0) then  
  istat = lib$put_screen ( line, i1, i2, i3 )  
else  
  istat = lib$put_screen ( message//'  ERROR ', i1, i2, 6 )  
endif  
  
return  
end
```

```
subroutine outi ( message, number, i1, i2, i3 )
```

```
* subroutine to write text and integer*2 number  
* at specified screen position using lib$put_screen
```

```
integer*2      number  
integer*4      lib$put_screen  
character*(*)  message  
character*80   line
```

```
write(line,'(a,i6)',iostat=ios) message, number
```

```
if (ios.eq.0) then  
  istat = lib$put_screen ( line, i1, i2, i3 )  
else  
  istat = lib$put_screen ( message//'  ERROR ', i1, i2, 6 )  
endif
```

```
return  
end
```

```
subroutine esc6 ( message, i1, i2, i3 )
```

```
* subroutine to write single_height double_width message  
* at specified screen position using lib$put_screen
```

```
character*(*) message  
integer*4 lib$put_screen
```

```
istat = lib$put_screen (char(27)//'£6'//message,i1,(i2+1)/2,i3)
```

```
return  
end
```

```
subroutine nonotify ( message, i1, i2, i3 )
```

```
* subroutine to erase screen,  
* write text at specified screen position
```

```
character*(*) message
```

```
call lib$erase_page (1,1)  
call esc6 ( message, i1, i2, i3 )  
call lib$set_cursor (24,1)
```

```
return  
end
```

```
subroutine notify ( message, i1, i2, i3 )
```

```
*      subroutine to erase screen,  
*      write text at specified screen position  
*      ring terminal bell, and wait 4 seconds
```

```
character*(*)  message
```

```
call lib$erase_page (1,1)  
call esc6 ( message, i1, i2, i3 )  
call lib$set_cursor (24,1)
```

```
call peep ( 2 )  
call wait_s ( 4.0 )
```

```
return  
end
```

subroutine peep ( n\_peep )

\* rings terminal's bell n\_peep times

integer\*4 lib\$put\_screen

do i = 1, n\_peep

  istat = lib\$put\_screen ( char ( 7 ) )

enddo

return

end

```
logical*4 function err ( line )  
* write error line on sys$output  
character*(*) line  
  
err = .true.  
write(6,'('' '' ,a)') line  
  
return  
end
```



```
integer*4 function num_digits ( x )
```

```
* returns the number of digits in real numer x  
* decimal digits and decimal point not included
```

```
if ( x .lt. 0. ) num_digits = 2 + alog10( -x )
```

```
if ( x .eq. 0. ) num_digits = 1
```

```
if ( x .gt. 0. ) num_digits = 1 + alog10( x )
```

```
return
```

```
end
```

```
integer*4 function num_string ( string, sub_str )  
* returns the number of occurrences of sub_str in string  
  
character*(*) string, sub_str  
integer*4      str$position  
integer*4      beg_pos, end_pos, rel_pos  
  
num_string = 0  
beg_pos    = 1  
end_pos    = len (string)  
rel_pos    = str$position(string(beg_pos:end_pos),sub_str)  
  
if ( len(sub_str) .le. 0 ) return  
  
do while ( rel_pos .gt. 0 )  
  num_string = num_string + 1  
  beg_pos    = beg_pos    + rel_pos  
  rel_pos    = str$position(string(beg_pos:end_pos),sub_str)  
enddo  
  
return  
end
```

```
subroutine spawn ( dcl )
```

```
* program to facilitate use of DCL at runtime
```

```
external      ss$ normal  
integer*4     lib$spawn, lib$signal, lib$put_output  
character     dcl*(*), command*(80)
```

```
if ( dcl .eq. ' ' ) then
```

```
  write(6,'(a)')  
  do while ( .true. )
```

```
    write(6,'(a,$)') ' spawn> '  
    read(5,'(q,a)',iostat=ios) iq, command  
    if ( ios.lt.0 ) return
```

```
    istat = lib$spawn ( command,,0 )
```

```
    if ( .not.istat ) then  
      call lib$put_output ( ' error ' )  
      call lib$signal ( %val(istat) )  
    endif
```

```
  enddo
```

```
else
```

```
  istat = lib$spawn ( dcl,,0 )
```

```
  if ( .not.istat ) then  
    call lib$put_output( ' error ' )  
    call lib$signal ( %val(istat) )  
  endif
```

```
endif
```

```
return  
end
```